

For this art show, we used Perplexity, Dall-e, and Eleven Labs to generate the text, visuals, and audio. As the text was generating facts about different ecosystems, using Perplexity made more sense because it has sources and its primary function is to summarize information. Through this project, we learned audio generation and how to best prompt AI tools to get exactly the desired output. Most things worked the first time around. Initially, we had used Open AI for the text generation however we ended up deciding to use Perplexity as it was the better tool for our specific needs. It also took us a few times to prompt the AI into giving us exactly what we wanted. Specifically for the audio generation, the audio would come out in weird ways where it would miss details of the prompt or interpret it in different ways than anticipated. It ended up being better to make the prompts shorter with only a few specific details than creating long detailed prompts.