```
MUSIC LAYER
// ROTORY
// RIGHT:
// PAGE UP
// ROTORY
// LEFT:
// PAGE DOWN
                                       MODE
                                       PLAY
            RECORD
                     STOP
[\_MUSIC] = LAYOUT(
  ____, ___, MU_MOD,
  KC_LCTL, KC_LALT, ____, KC_LGUI, ____
```

```
MIDI LAYER
//
                  D♯
                               E
                                          F
                                                    F♯
                                                                G
    ROTORY
    RIGHT:
    PAGE UP
                                          C
                               B
                                                    C#
                  A♯
                                                                D
    ROTORY
    LEFT:
    PAGE DOWN
                                          G
                    F
                              F♯
//
                                                    G♯
                                                                A
//
                   C
                             C#
                                          D
                                                    D♯
                                                                E
```

```
[_MIDI] = LAYOUT(
    MI_Ds_3, MI_E_3, MI_F_3, MI_Fs_3, MI_G_3, _____, \
    MI_As_2, MI_B_2, MI_C_3, MI_Cs_3, MI_D_3, \
    MI_F_2, MI_Fs_2, MI_G_2, MI_Gs_2, TG(_MIDI), \
    MI_C_2, MI_Cs_2, MI_D_2, MI_Ds_2, MI_E_2
),
```