Fusion of Evidences in Intensities Channels for Edge Detection in PolSAR Images

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Abstract—Synthetic Polarimetric Aperture Radar (PolSAR) sensors have reached an essential position in the area of remote sensing. The images coming from PolSAR sensors have speckle noise, making their processing and analysis challenging tasks. The present study discusses a detection method based on the fusion of evidence obtained in the intensity (hh), (hv), and (vv) channels of PolSAR multi-look images. The method consists of detecting transition points in the thinnest range of data that covers two regions using the maximum likelihood with estimates parameters from the Wishart distribution. The fusion methods used are the simple average, the discrete wavelet (MR-DWT), and stationary (MR-SWT) transform with multi-resolution, the principal component analysis (PCA), the ROC statistic, and a multi-resolution method based on singular values (MR-SVD). The results indicate an assessment of the influence of each intensity channel in the fusion of evidence with possible paths for future research.

Index Terms—PolSAR, edge detection, maximum likelihood estimation, fusion methods.

### I. INTRODUCTION

POLARIMETRIC synthetic aperture radar (PolSAR) has achieved an essential position as a remote sensing technology. The data such sensors provide require specifically tailored signal processing techniques. Among such techniques, edge detection is one of the most important operations for extracting information. Edges are at a higher level of abstraction than mere data and, as such, provide relevant insights about the scene.

Among the available edge detection techniques for SAR and PolSAR images, it is worth mentioning:

- techniques based on denoising [1]-[5];
- Markov random fields [6];
- the deep learning approach [7], [8] applied to segmentation and classification; and,
- statistical techniques [9]–[11] applied in edge detection in PolSAR / SAR imagery.

This article follows the statistical modeling approach using the techniques described in [9]–[11] to find edge evidences, followed by fusion processes [12], [13]. Our approach does not attempt to reduce the speckle, but to extract information from its statistical properties.

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Instead of handling fully polarimetric data, we treat each intensity channel separately, obtain evidence of edges, and then produce a single estimator of the edge position. With this, we quantify the contribution each channel provides to the solution of the problem.

We adopted the Gambini Algorithm [14], which consists in casting rays and then finding the evidence of an edge in the ray by maximizing a value function. The value function we use is the likelihood of two samples: one inside the edge, another outside the edge. Without loss of generality, we assume the complex scaled Wishart distribution for the fully polarimetric observations [15], from which Gamma laws stem for each intensity channel. The value function depends on the estimates that index such Gamma laws. We estimate them by maximum likelihood with the BFGS optimization method implemented in the maxLik package [16].

The value function is the total likelihood. It is non-differentiable at most points in the domain. It is known that classical methods have difficulties in finding the maximum of a non-differentiable functions. We used the Generalized Simulated Annealing (GenSA) [17] method to solve this problem.

We discuss six fusion methods:

- Simple average [12],
- Multi-Resolution Discrete Wavelet, MR-DWT [18],
- Principal Component Analysis, PCA [12], [18],
- ROC statistics [19], [20],
- Multi-Resolution Stationary Wavelet Transform, MR-SWT [18], [21], and
- Multi-Resolution Singular Value Decomposition, MR-SVD [22].

The article is structured as follows. Section II describes statistical modeling. Section III describes edge detection for PolSAR data. Section IV describes the approach to edge evidence fusing. Section V presents numerical results. Finally, Section VI concludes the work with observations, future directions of research, and the feasibility of detecting edges in each channel of PolSAR images.

### II. STATISTICAL MODELING FOR POLSAR DATA

Multi-looked fully polarimetric data follow the Wishart distribution with PDF defined by:

$$f_{\mathbf{Z}}(\mathbf{Z}; \mathbf{\Sigma}, L) = \frac{L^{mL} |\mathbf{Z}|^{L-m}}{|\mathbf{\Sigma}|^{L} \Gamma_{m}(L)} \exp(-L \operatorname{tr}(\mathbf{\Sigma}^{-1} \mathbf{Z})), \quad (1)$$

where,  $\operatorname{tr}(\cdot)$  is the trace operator of a matrix,  $\Gamma_m(L)$  is the multivariate Gamma function defined by  $\Gamma_m(L)=$ 

 $\pi^{\frac{1}{2}m(m-1)}\prod_{i=0}^{m-1}\Gamma(L-i)$ , and  $\Gamma(\cdot)$  is the Gamma function. We used three m=3 channels in this study. This situation is denoted by  $\mathbf{Z}\sim W(\mathbf{\Sigma},L)$ , which satisfies  $E[\mathbf{Z}]=\mathbf{\Sigma}$ . This assumption usually holds on targets where the speckle is fully developed but, since we will estimate L on each sample (instead of considering the same number of looks for the whole image), we will in part take into account departures from such hypothesis.

Fully polarimetric data may be modeled by (1). Since we are interested in describing the information conveyed by parts of such matrix, we rely on the results presented in [23], [24]. In particular, we assume that the distribution of each intensity channel is a Gamma law with probability density function

$$f_Z(z;\mu,L) = \frac{L^L z^{L-1}}{\mu^L \Gamma(L)} \exp\{-Lz/\mu\}, \quad z > 0,$$
 (2)

where L>0 (rather than  $L\geq 1$  to allow for flexibility), and  $\mu>0$  is the mean.

Given the sample  $z = (z_1, \ldots, z_n)$ , the reduced log-likelihood of this model is

$$\ell(\boldsymbol{z}; L, \mu) = n \left[ L \ln(L/\mu) - \ln \Gamma(L) \right] + L \sum_{k=1}^{n} \ln z_k - \frac{L}{\mu} \sum_{k=1}^{n} z_k.$$
(3)

We obtain  $(\widehat{L}, \widehat{\mu})$ , the maximum likelihood estimator (MLE) of  $(L, \mu)$  based on z, by maximizing (3) with the BFGS method implemented in the maxLik package [16]. We prefer optimization to solving  $\nabla \ell = \mathbf{0}$  for improved numerical stability.

# III. EDGE DETECTION ON A SINGLE DATA STRIP

We approach edge detection with the Gambini Algorithm [9]–[11]. It consists of the following steps:

- 1) Identify the centroid of a region of interest (ROI) in an automatic, semi-automatic or manual manner.
- 2) Cast rays from the centroid to the outside of the area.
- Collect data on a strip, ideally of the size of a pixel, around the rays using the Bresenham's midpoint line algorithm.
- 4) Compute the value function on every point of the ray.
- 5) Use the GenSA method [17], to find points of maxima in the functions of interest.
- 6) Fuse the evidence of detected edges in the (hh), (hv) and (vv) channels.

The value function is the reduced log-likelihood of the inner and external samples of the strip denoted, respectively, as  $z_1$  and  $z_E$ . Each strip  $z = (z_1, z_2, \ldots, z_n)$  is, thus, partitioned in two disjoint samples at position j:

$$z = (\underbrace{z_1, z_2, \dots, z_j}_{z_1}, \underbrace{z_{j+1}, z_{j+2}, \dots, z_n}_{z_E}).$$

We assume two (possibly) different models for each partition:  $Z_I \sim \Gamma(\mu_I, L_I)$ , and  $Z_E \sim \Gamma(\mu_E, L_E)$ . We then estimate  $(\mu_I, L_I)$  and  $(\mu_E, L_E)$  with  $z_I$  and  $z_E$ , respectively, by maximizing (3), and obtain  $(\widehat{\mu}_I, \widehat{L}_I)$  and  $(\widehat{\mu}_E, \widehat{L}_E)$ .

The total log-likelihood at point j is, then,

$$\ell(j; \widehat{\mu}_{I}, \widehat{L}_{I}, \widehat{\mu}_{E}, \widehat{L}_{E}) =$$

$$j \left[ \widehat{L}_{I} \ln(\widehat{L}_{I}/\widehat{\mu}_{I}) - \ln \Gamma(\widehat{L}_{I}) \right] + \widehat{L}_{I} \sum_{k=1}^{j} \ln z_{k} - \frac{\widehat{L}_{I}}{\widehat{\mu}_{I}} \sum_{k=1}^{j} z_{k} + (n-j) \left[ \widehat{L}_{E} \ln(\widehat{L}_{E}/\widehat{\mu}_{E}) - \ln \Gamma(\widehat{L}_{E}) \right] + \widehat{L}_{E} \sum_{k=j+1}^{n} \ln z_{k} - \frac{\widehat{L}_{E}}{\widehat{\mu}_{E}} \sum_{k=j+1}^{n} z_{k}.$$

$$(4)$$

We then apply GenSA to find

$$\widehat{\jmath} = \arg \max_{\substack{j \in [\min_s, N - \min_s]}} \ell(j; \widehat{\mu}_I, \widehat{L}_I, \widehat{\mu}_E, \widehat{L}_E),$$

where  $\min_s$  is a minimum sample size that we set to 14.

In this way, we obtain one estimates for the edge for each intensity channel. Notice that this approach can be extended and/or modified to cope with any kind of data.

We will see ways of fusing these evidences in the next section.

#### IV. FUSION OF EVIDENCES

Denote in the following  $\hat{\jmath}_c$  the binary image with same support as the input data c (m lines and n columns; denote  $\ell=mn$ ), where 1 denotes an estimate of edge and 0 otherwise. We have  $n_c$  of these image to fuse, and the result of the fusion will be denoted  $I_F$ .

We compare the results of six fusion techniques, namely: simple average, multi-resolution discrete wavelet transform (MR-DWT), principal components analysis (PCA), ROC statistics, multi-resolution stationary wavelet transform (MR-SWT), and multi-resolution singular value decomposition (MR-SVD).

#### A. Simple Average

The simple average fusion method proposes the arithmetic mean of the edge evidence in each of the  $n_c$  channels:  $I_F(x,y) = (n_c)^{-1} \sum_{c=1}^{n_c} \hat{J}_c(x,y)$ .

## B. Multi-Resolution Discrete Wavelet – MR-DWT

This section is based on [18]. We apply DWT filters on each binary image  $\hat{\jmath}_c$ : a low-pass filter L in the vertical direction, and a high-pass filter H in the horizontal direction, then both are down-sampled to create the coefficient matrices  $\hat{\jmath}_{cL}$  and  $\hat{\jmath}_{cH}$ . These operations are repeated on the coefficient matrices, leading to  $\hat{\jmath}_{cLL}$ ,  $\hat{\jmath}_{cLH}$ ,  $\hat{\jmath}_{cHL}$ , and  $\hat{\jmath}_{cHH}$ .

The DWT fusion method has the following steps:

- 1) Calculate the DWT decomposition  $\hat{\jmath}_{cLL}$ ,  $\hat{\jmath}_{cLH}$ ,  $\hat{\jmath}_{cHL}$ , and  $\hat{\jmath}_{cHH}$ , for each channel.
- 2) Compute  $\bar{\jmath}_{cHH}$ , the pixel-wise mean of all  $\hat{\jmath}_{cHH}$  decompositions.
- 3) Find the pixel-wise maximum of  $\hat{\jmath}_{cLL}$ ,  $\hat{\jmath}_{cLH}$ ,  $\hat{\jmath}_{cHL}$ :  $\bar{\jmath}_{cLL}$ ,  $\bar{\jmath}_{cLH}$ , and  $\bar{\jmath}_{cHL}$ .
- 4) The result of the fusion  $I_F$  is the inverse DWT transformation of the coefficient matrices  $\bar{\jmath}_{cHH}$ ,  $\bar{\jmath}_{cLL}$ ,  $\bar{\jmath}_{cLH}$ , and  $\bar{\jmath}_{cHL}$ .

### C. Principal Component Analysis - PCA

This section is based on [12], [18]. The method is comprised of the following steps:

- 1) Stack the binary images  $\hat{j}_c$  in column vectors to obtain the matrix  $X_{\ell \times n_c}$ .
- 2) Calculate the covariance matrix  $C_{n_c \times n_c}$  of  $X_{\ell \times n_c}$ .
- 3) Compute the matrices of eigenvalues ( $\Lambda$ ) and eigenvectors (V) of the covariance matrix, sorted in decreasing order by the eigenvalues.
- 4) Compute the components  $P_c = (\sum_{m=1}^{n_c} V_c(m))^{-1} V_c$ , where  $V_c$  is eigenvector associated with the highest eigenvalue of  $\boldsymbol{X}$ ; notice that  $\sum_{c=1}^{n_c} \boldsymbol{P}_c = 1$ . 5) Fuse  $\boldsymbol{I}_F(x,y) = \sum_{c=1}^{n_c} \boldsymbol{P}_c \widehat{\boldsymbol{\jmath}}_c(x,y)$ .

### D. ROC Statistics

The ROC method was proposed and described on [19], [20]:

- 1) Add the binary images  $\hat{j}_c$  to produce the frequency matrix (V).
- 2) Use thresholds ranging from  $t = 1, ..., n_c$  on V to generate matrices  $M_t$ .
- 3) Compare each  $M_t$  with all  $\hat{j}_c$ , find the confusion matrix to generate the ROC curve. The optimal threshold corresponds to the point of the ROC curve closest (in the sense of the Euclidean distance) to the diagnostic line.
- 4) The fusion  $I_F$  is the matrix  $M_t$  which corresponds to the optimal threshold.

### E. Multi-Resolution Stationary Wavelet Transform – MR-SWT

This section is based on [18], [21]. The difference between MR-DWT and MR-SWT method is the replacement of the method discrete wavelet transform (DWT) by the method stationary wavelet transform SWT.

#### F. Multi-Resolution Singular Value Decomposition – MR-SVD

MR-SVD Fusion [22] works similarly to MR-DWT. The difference consists in changing the DWT filters by the SVD filters. The MR-SVD fusion method can be summarized as follows:

- 1) Organize the binary image  $\hat{j}_c$  as non-overlapping  $2 \times 2$ blocks, and arrange each block as a  $4 \times 1$  vector by stacking columns to form the data matrix  $X_1$  with dimension  $4 \times \frac{\ell}{4}$ .
- 2) Find the SVD decomposition of  $X_1 = U_1 S_1 V_1^T$ , where  $oldsymbol{U}_1$  and  $oldsymbol{V}_1$  are unitary and they have dimensions 4 imes 4e  $\frac{\ell}{4} \times \frac{\ell}{4}$  respectively. The diagonal entries  $s_i = S_{ii}$ of  $S_1$  are known as the singular values of  $X_1$  and it have dimension  $4 \times \frac{\ell}{4}$  . The singular values are sorted in descending, and they are putting in the diagonal principal of the matrix, other entries must be zeros.
- 3) Transform the lines of  $\widehat{\boldsymbol{X}}_1 = \boldsymbol{U}_1^T \boldsymbol{X}_1 = \boldsymbol{S}_1 \boldsymbol{V}_1^T$ into new matrices with dimensions  $\frac{m}{2} \times \frac{n}{2}$ :  $\{\Phi_1, \Psi_{1V}, \Psi_{1H}, \Psi_{1D}\}.$
- 4) Repeat the procedure (1) on  $\Phi_r$  by r=2 until lowest resolution level R.

5) The MR-SVD method for each channel is represented

$$\widehat{oldsymbol{X}}_c 
ightarrow ig\{ oldsymbol{\Phi}^c_{ ext{R}}, \{oldsymbol{\Psi}^c_{r ext{V}}, oldsymbol{\Psi}^c_{r ext{H}}, oldsymbol{\Psi}^c_{r ext{D}} ig\}_{r=1}^{ ext{R}}, \{oldsymbol{U}^c_r\}_{r=1}^{ ext{R}} ig\}$$
 .

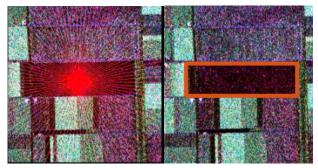
- 6) Once the decomposition is applied to all channels, compute the average of  $\Phi_R^c$  ( $\Phi_R^f$ ) in the lowest resolution level, and the average of  $U_r^c(U_r^f)$ , for each r. The supraindex f shows the fusion among the channels.
- 7) Find the pixel-wise maxima of  $\Psi^c_{rV}$ ,  $\Psi^c_{rH}$  and  $\Psi^c_{rD}$  $:\Psi_{rV}^f \ \Psi_{rV}^f, \ \Psi_{rH}^f \ \text{and} \ \Psi_{rD}^f.$
- 8) The fusion  $I_F$  is the SVD transformation for each level r = R, ..., 1,

$$\boldsymbol{I}_F \leftarrow \left\{\boldsymbol{\Phi}_{\mathsf{R}}^f, \{\boldsymbol{\Psi}_{r\mathsf{V}}^f, \boldsymbol{\Psi}_{r\mathsf{H}}^f, \boldsymbol{\Psi}_{r\mathsf{D}}^f\}_{r=\mathsf{R}}^1, \{\boldsymbol{U}_r^f\}_{r=\mathsf{R}}^1\right\}.$$

#### V. RESULTS

# A. PolSAR image

We used a  $750 \times 1024$  pixels AIRSAR PolSAR image of Flevoland, L-band, for the tests. Fig. (1a) shows the ROI, with the radial lines where edges are detected. In Fig. (1b) is showed a ground truth image.



(a) Flevoland image in Pauli decomposition, in Region of Interest (ROI)

(b) Ground truth - GT

Fig. 1. ROI and GT AIRSAR PolSAR Flevoland image

Figs. 2(a), (b) and (c) show, respectively, the edge evidence in the hh, hv and vv channels as obtained by MLE.

It is worth noting that GenSA has accurately identified the maximum value of function  $\ell$  (4), even in the presence of multiple local maxima. A visual assessment leads to conclude that the best results are provided by the hy, although with a few points far from the actual edge.

Figs. 3(a), (b), (c), (d), (e), and (f) show the results of fusing these evidences. Table I shows the running times (absolute and relative to the fastest method).

The simple average and PCA produce similar results. MR-SVD produces considerably less outliers than the other methods, at the cost of longer processing time. ROC produces accurate edges, with few outliers, but sparsely. Both waveletbased methods (DWT and SWT) produce too dense edges and many outliers.

The figure 4 shows the error that is measured by 100 radial lines and finding  $\hat{j}$ . The ground truth pixel is considered as the real edge in each radial line, so the error for each radial line

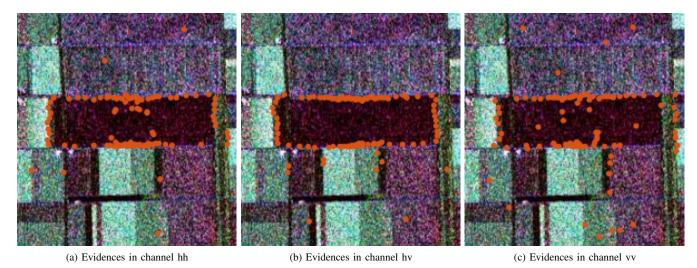


Fig. 2. Edges evidences from the three intensity channels

TABLE I PROCESSING TIMES (FUSION METHOD).

Method	Aver	PCA	MR-DWT	MR-SWT	ROC	MR-SVD
Time (s)	0.01	0.02	0.08	0.18	0.40	1.11
Rel. time	1.00	2.19	9.25	21.05	46.59	129.57

is the euclidean distance minimum of among the ground truth pixel and the several pixels detected in the fusion methods.

we use relative frequencies to estimate the probability of having an error smaller than a number of pixels. Denoting H(k) the number of replications for which the error is less than k pixels, an estimate of this probability is  $f(k) = \frac{H(k)}{n_r}$ , where  $n_r$  is the radial number. In the tests performed to calculate , k varies between 1 and 10. The algorithm is described in Ref. [10]. Fig. 4 shows these probabilities as computed to the fusion methods.

### B. Implementation Details

The system presented here was executed on a Intel® Core i7-9750HQ CPU 2.6 GHz 16 GB RAM computer. The method for detecting edge evidence MLE was implemented in the R language. The fusion methods were implemented in Matlab.

# VI. CONCLUSION

We found evidence of edges using the maximum likelihood method under the Wishart model for PolSAR data. The evidence was found in each of the three intensity channels of an AIRSAR L-band image over Flevoland.

The best edge evidence was observed on the hv channel. We assessed the result by checking the closeness of the fused points to the actual edge, by the presence of outliers, and by the blurring effect.

We applied simple average, MR-DWT, PCA, ROC, MR-SWT, and MR-SVD fusion methods to aggregate the evidence obtained in the three channels. The best result was produced

by the Multi-Resolution Stationary Wavelet Transform (MR-SWT) with a moderate cost of the processing time.

We highlight two avenues for future improvement of the fusion:

- increasing the number of evidences. This is possible, since fully polarimetric data is richer than mere intensity channels; and
- post-processing both the partial evidences and the fusion.

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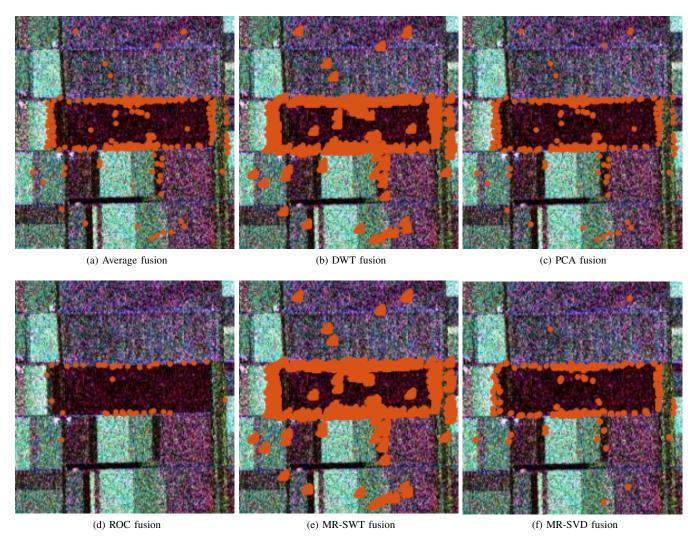


Fig. 3. Results of applying the six fusion methods

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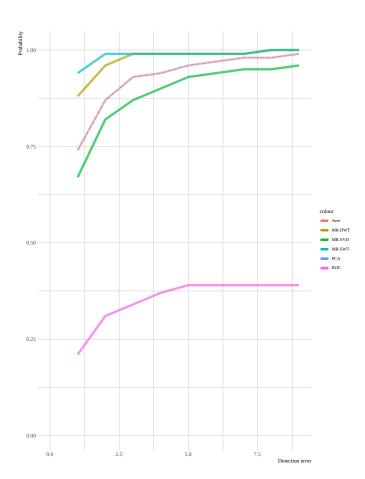


Fig. 4. Probability of detecting in fusion methods.