

## Logic Building Assignment : 4

Create separate visual Studio project for each problem statement separately.

**1. Accept number from user and return difference between largest factor and smallest factor of that number.**

**In this question you have to write the logic which should not be dependent on other function.**

**(Smallest factor should not be 1 and largest factor should not be that number itself)**

Input : 18

Output : 7 (9-2)

Input : 51

Output : 14 (17-3)

Input : 7

Output : 0 (0 - 0)

Input : 4

Output : 0 (2 - 2)

Program Layout :

```
#include<stdio.h>
```

```
int FactorSmallLarge(int iNo)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue = 0;  
    int iRet = 0;  
  
    printf("Enter number");  
    scanf("%d",& iValue);  
  
    iRet = FactorSmallLarge(iValue);
```

```
    printf("Difference between largest and smallest factor is %d ",iRet);
```

```
    return 0;
```

```
}
```

**2. Accept number from user and return difference between summation of non factors and summation of factors.**

**In this question you have to write the logic which should not be dependent on other function.**

Input : 12

Output : 34  $((5 + 7 + 8 + 9 + 10 + 11) - (1 + 2 + 3 + 4 + 6))$

Input : 9

Output : 28  $((2 + 4 + 5 + 6 + 7 + 8) - (1 + 3))$

Program Layout :

```
#include<stdio.h>
```

```
int FactorDiff(int iNo)
```

```
{  
    // Logic  
}
```

```
int main()
```

```
{  
    int iValue = 0;  
    int iRet = 0;  
  
    printf("Enter number");  
    scanf("%d",& iValue);  
  
    iRet = FactorDiff(iValue);  
  
    printf("Difference between non factors and factors is %d ",iRet);  
  
    return 0;  
}
```

**3. Accept number from user and check whether number is prime or not.****Prime number is such a number without any factor except 1.****In this question you have to write the logic which should not be dependent on other function.**

Input : 7

Output : 7 is prime number

Input : 36

Output : 36 is not prime number

Program Layout :

```
#include<stdio.h>
```

```
#define TRUE 1
```

```
#define FALSE 0
```

```
typedef int BOOL;
```

```
BOOL ChkPrime(int iNo)
```

```
{  
    // Logic  
}
```

```
int main()  
{
```

```
    int iValue = 0;  
    BOOL bret = FALSE;
```

```
    printf("Enter number");  
    scanf("%d",&iValue);
```

```
    bRet = ChkPrime(iValue);
```

```
    if(bRet == TRUE)
```

```
    {  
        printf("%d is Prime number",iValue);
```

```
    }  
    else
```

```
    {  
        printf("%d is not a Prime number",iValue);
```

```
    }
```

```
    return 0;
```

```
}
```

**4. Write program which accept number from user and return multiplication of all factors of that number.**

**In this question you have to write the logic which should not be dependent on other function.**

Input : 7  
Output : 7 (1)

Input : 9  
Output : 3 (1 \* 3)

Input : 12  
Output : 144 (1 \* 2 \* 3 \* 4 \* 6)

Program Layout :

```
#include<stdio.h>

int FactMult(int iNo)
{
    // Logic
}

int main()
{
    int iValue = 0;
    int iret = 0;

    printf("Enter number");
    scanf("%d",& iValue);

    iret = FactMult(iValue);

    printf("Multiplication of factors is",iValue);

    return 0;
}
```

