

# Assignment 04

## Rendering

**Course:** Arch 565 - Advanced Computer Applications II

**Due Date:** Monday, December 01

**Weight:** 25% of assignment grade

### Objective

Produce three high quality renderings using Twinmotion. Provide two exterior views and one interior view that clearly communicate design intent, material choices, lighting strategy, and overall spatial character. Emphasize clarity of composition, realistic context, and thoughtful selection of time of day and atmosphere. Submit all renderings as separate image files in JPG format.

### Deliverables

A single pdf that includes:

1. Exterior view one
2. Exterior view two - aerial view
3. Interior view one



<https://www.masterclass.com/articles/how-to-create-an-architectural-rendering>

## Criteria

Renderings should demonstrate advanced control of lighting, materials, entourage, camera placement, and environmental settings. Each image must be composed with intentional focus on clarity, depth, and architectural expression.

## Grading Rubric

Category	Description	Points
Composition and View Selection	Clear focal point, balanced frame, effective camera placement	20
Lighting and Atmosphere	Realistic illumination, appropriate time of day, cohesive environmental settings	25
Material Quality and Accuracy	Materials read correctly, appropriate scale, convincing reflections and textures	25
Context and Entourage	Thoughtful use of surrounding context, people, vegetation, and site elements without distraction	15
Technical Quality	Resolution, clarity, absence of visual errors, overall polish	15
<b>Total</b>		<b>100</b>