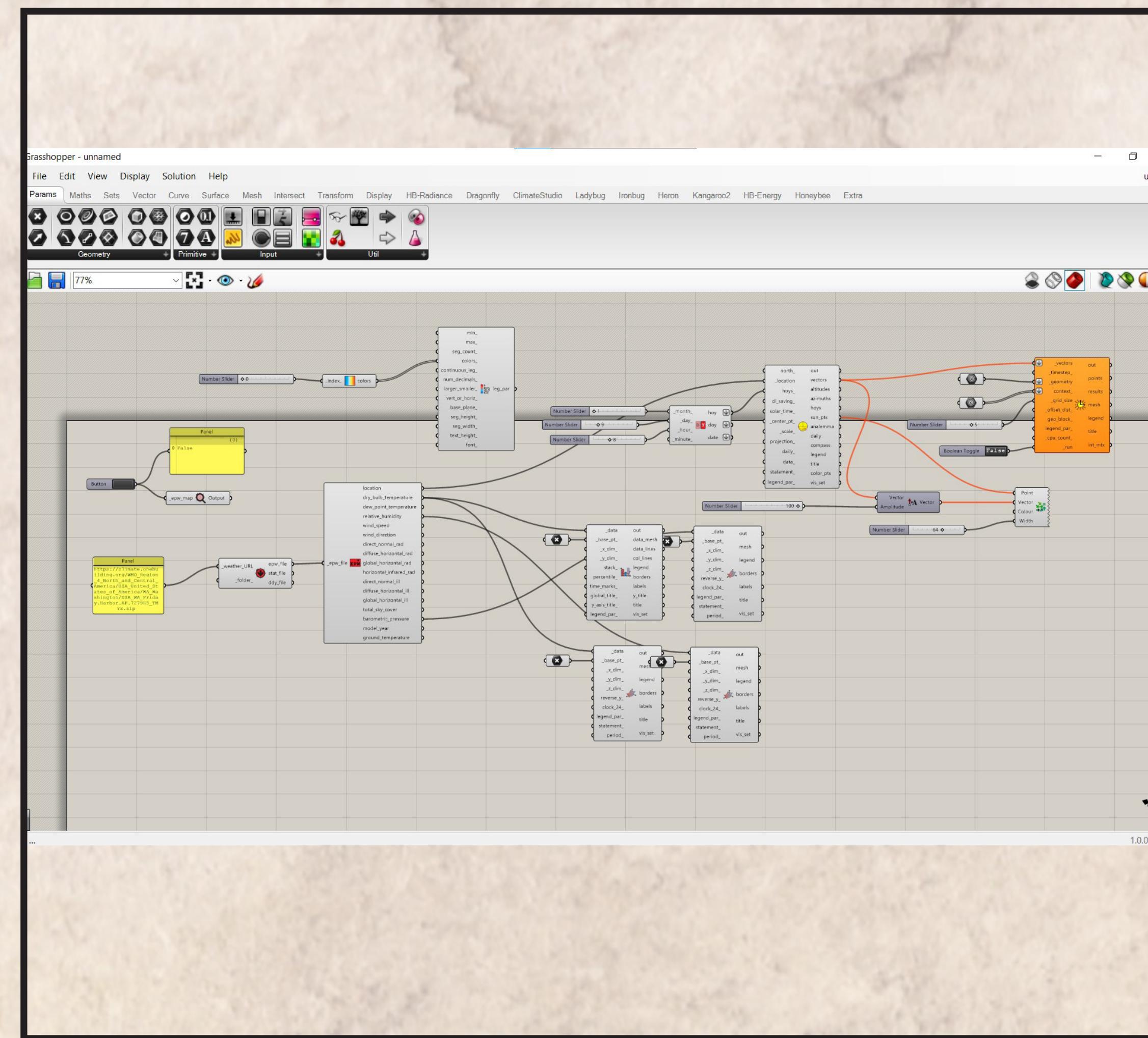
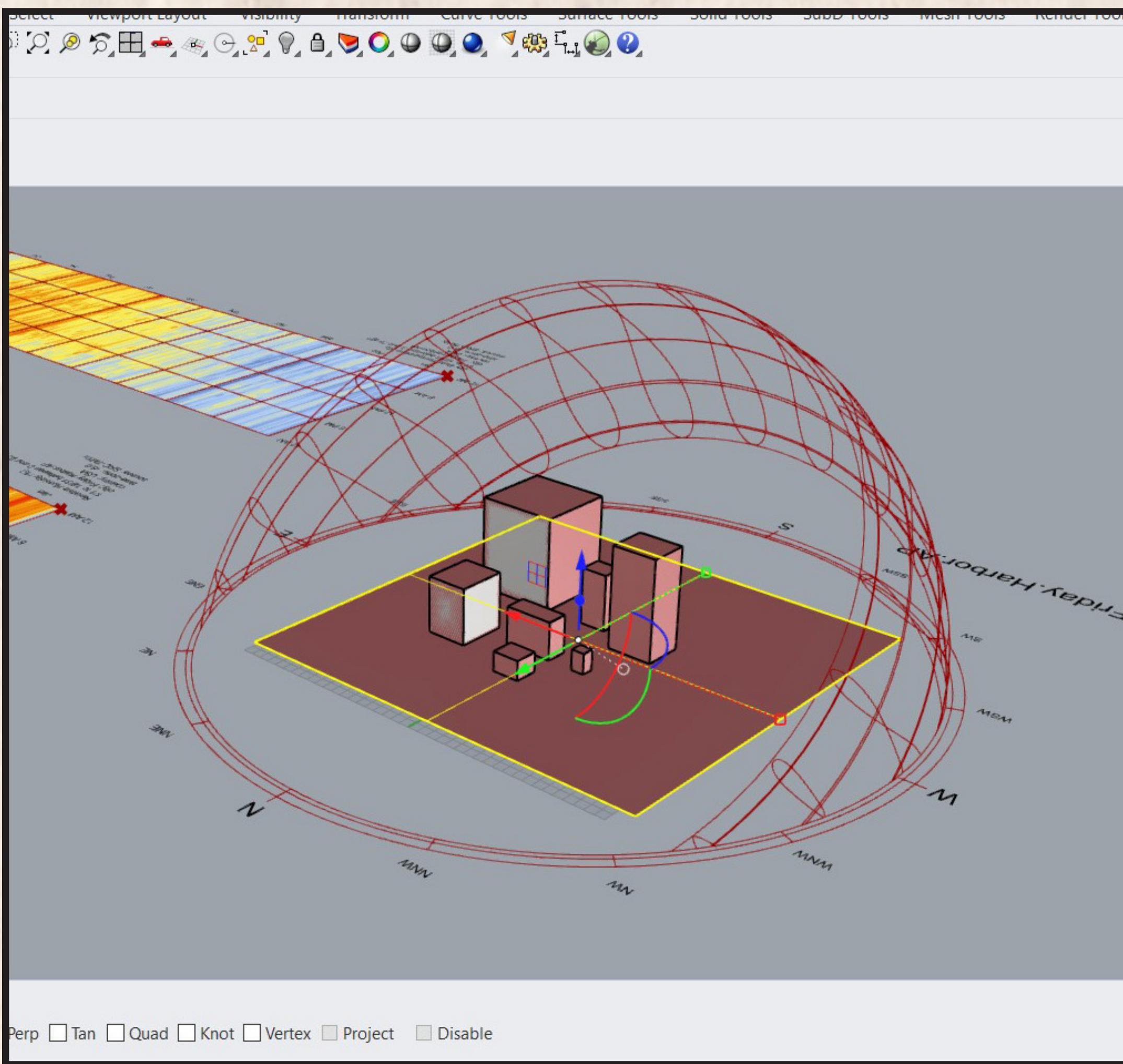
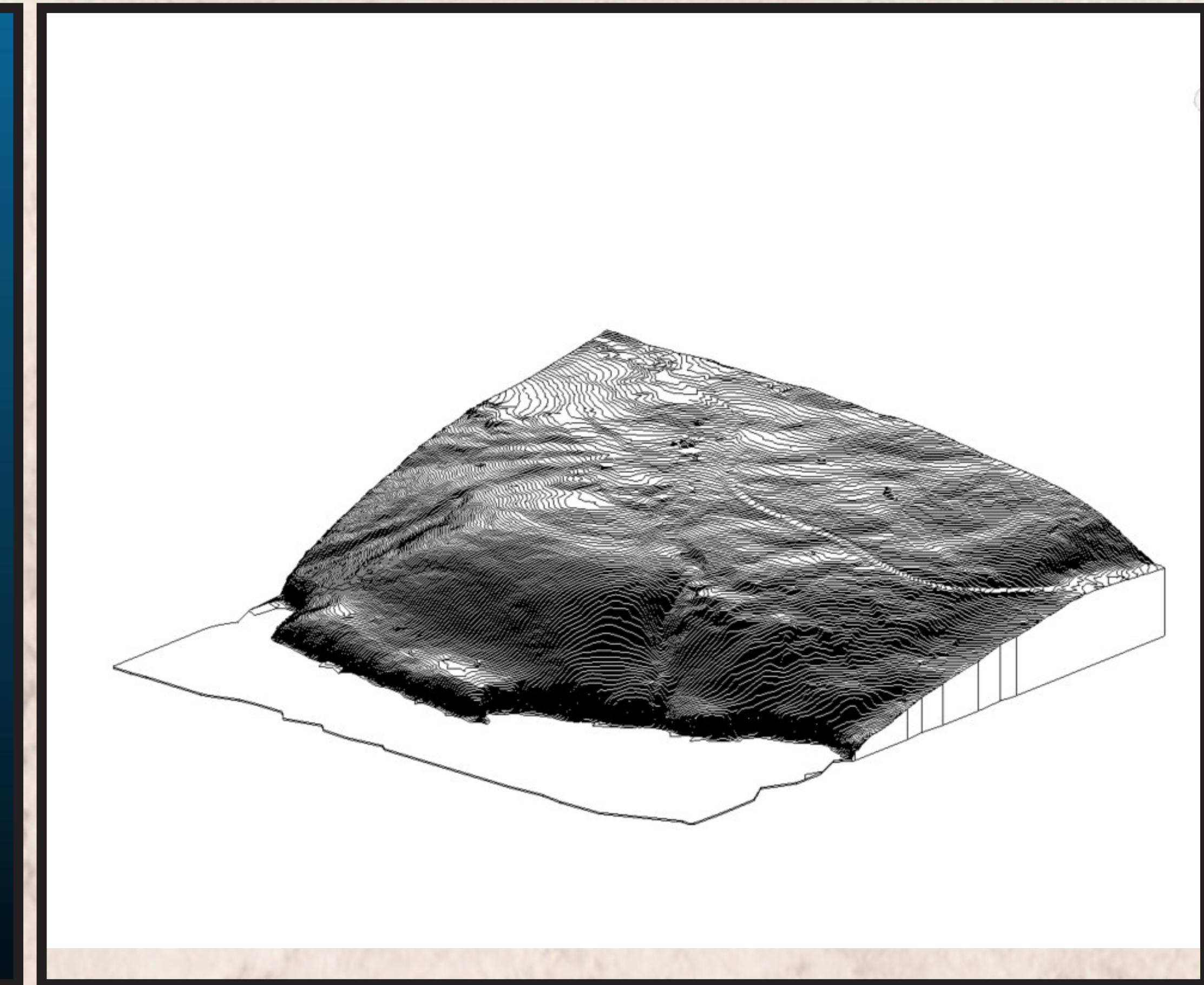
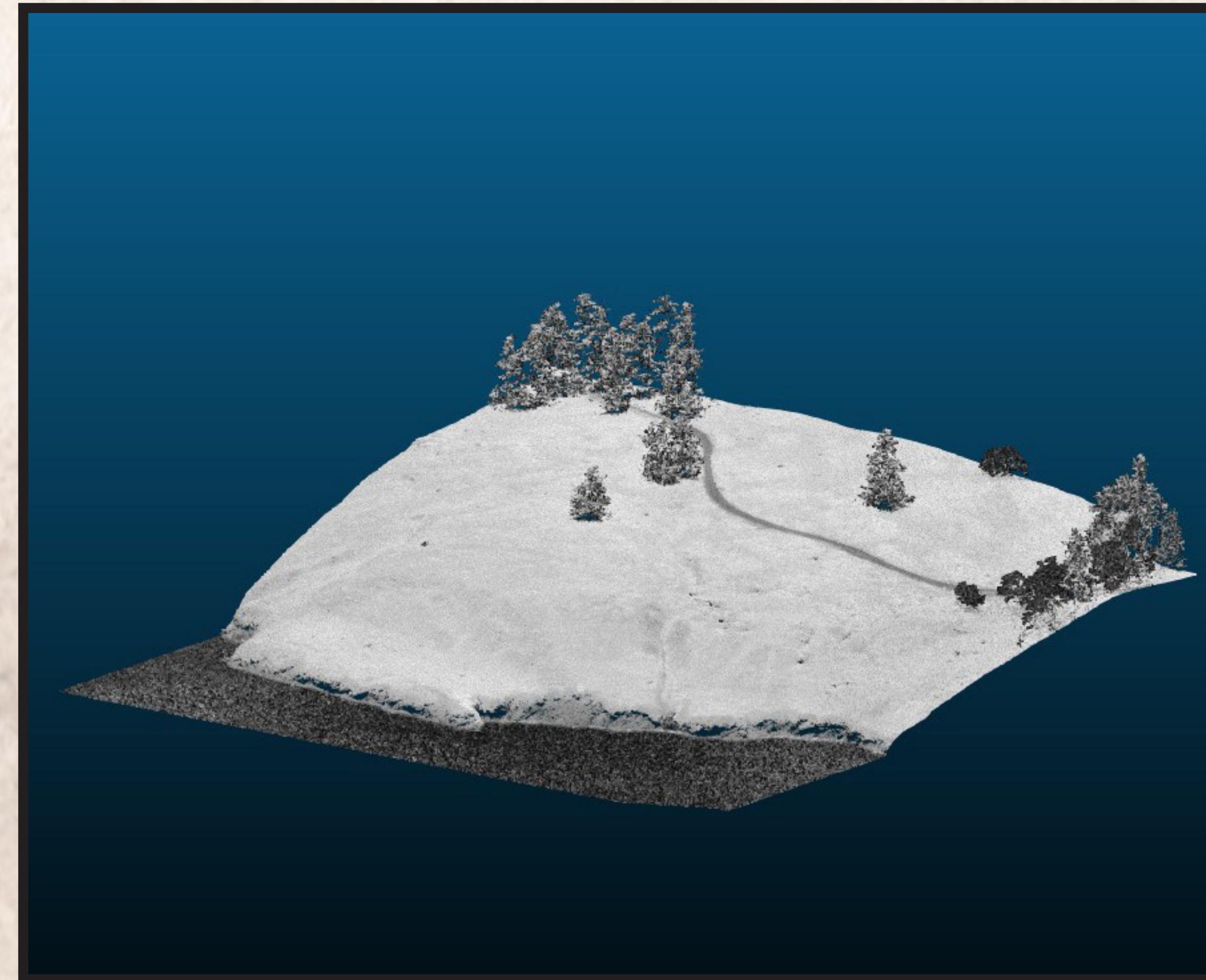


13th Century Architecture



My project uses the 13th century generic building as a foundation to experiment with the methods learned during the semester. I chose this style because I feel it is simple and makes use of clear structural grid. These buildings also place an emphasis on natural materials and textures which I felt would play a good role in the rendering process.

I focused on the structure of the building first and tried to make something relatively accurate before adding detail. The building uses a timber post and beam system with stone walls and wood shingles. Leading to the building is a rocky path surrounded by overgrowth seen in the rendering.

PLAN



SECTION

ELEVATION

