The most valuable thing was learning how to start with zero knowledge of a project, then getting to know it well enough to design a new feature for it. The least valuable thing was learning the process to actually get the project built and running.

My most valuable contribution was probably figuring out the process to get the project built and running so that our team was all on the same page.

I appreciated that Christian stepped up to become the team leader. He was the one who organized the meetings and made sure everyone got everything done. Will took the lead in most of the UML drawings.

Coming up with a good feature was a challenge. Honestly, I felt we became a lot more confident once Rob gave us a good feature to work with.

The new feature will reduce the number of tests that have to be written and makes it easier to organize tests because you no longer have to have near duplicate tests for each environment.

Most changes wouldn't require significant updates to our feature. The only thing that would necessitate a complete overhaul would be a substantial change or removal of the annotation system currently in place.

Emphasize how difficult it is to learn a project of significant size, try to find smaller projects so that less time can spent trying to learn them and more can be spent on designing the new features.

The weekly meetings and highly structured deliverables did a great job of keeping us on track.

Try to find a project that was a little smaller and more manageable. Something that is easier to get built and running in the first place.