

# ANDREY GOLUBENKO

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## OBJECTIVE

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Currently I have 2.5 years of experience with iOS apps of different scale that enables me to design adjustable architecture for particular projects. Also I have a basic expertise of backend development (Docker, Flask, SQL) that helps me to perceive the development process generally.

## EDUCATION

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**Bachelor of Informatics and Computer Engineering**, Higher School of Economics On academic leave

## TOOLS AND LANGUAGES

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Swift, Objective-C, Python 3,  
UIKit, SwiftUI, Combine, Core Data, Swift Package Manager,  
Firebase, MessageKit, Backend-driven UI, UDF, Storyboard, SnapKit, Proxyman, Charles

## EXPERIENCE

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**iOS Developer** May 2022 - Current  
Adamant Blockchain Messenger

- Improved stability and security of messenger by implementing nodes health check
- Found and fixed possibility of MITM attack
- Adopted messenger for using on MacOS
- Fixed working of push notifications and chat UI
- Introduced scrum methodology to our team
- Moved project to Combine and SwiftUI

**iOS Developer** February 2021 - April 2022  
Yandex main app

- Implemented video section in this app
- Added possibility to add different images for each theme in Yandex backend-driven UI framework (DivKit)
- Implemented a unified navigation design for the entire super app
- Added swiping instruments to Yandex backend-driven UI framework
- Introduced various types of cards and popups into the main feed

**iOS Developer + backend developer** March 2021 - January 2021  
Cloud 53 lounge bar

- Implemented 2 versions of application
- Added progressive loyalty system with ability of scanning customer's QR codes
- Introduced parking booking system
- Added administrator panel via Telegram bot
- Implemented fully backend-driven content layout
- Authorization via Apple ID and phone number