

Aider Ibragimov

Software developer

aider.ibragimov@gmail.com

Interested in Highload experience, good work/life balance

Education

Sevastopol National Technical University

2010

- ▶ Master's degree, Radio Engineering

Experience

Qublix Games

Sep 2018 - present

Development and maintenance api backend for online games on mobiles/FB

- ▶ Implemented MVP for system which host qublix games and share progress with games or other platforms
- ▶ Designed and developed tournament system for users competition
- ▶ Created various parts of game backend platform
- ▶ Moved new functionality to old PHP based games

Steelkiwi

Nov 2015 - Aug 2019

Project involves extracting data from websites and creating a data feed out of the information. Used technologies: Selenium, Scrapy, Django, MySQL, MongoDB, Redis.

- ▶ Added bots to behave like real user and make actions on bettings sites

Cybervision

Apr 2015 - Nov 2015

Project related to SIP phones, the idea is to provide customers with phone numbers for the temporary use for ads, the project includes several applications. Some functionality written on NodeJS, some services have been written on Flask, Tornado, using MongoDB as the primary data store.

LevelUp

Nov 2012 - Apr 2015

Achievement system for users and project "Prizoland". Users play games in the social networks and get levels/achievements, track the progress of members in the competition and ratings. The project used Twisted, Tornado, Django, PostgreSQL, Redis, MongoDB.

- ▶ Implemented auth service for microservices
- ▶ Implemented usage of SaltStack into system which create and setup websites based on some templates

Netpeak

Oct 2011 - Nov 2012

Participated in development a system of automatic promotion of websites using various links exchanges API. Project used CakePHP, MySQL, Redis.

Cooper-design

Aug 2009 - Oct 2011

Developing websites using Yii Framework and Zend Framework, content scrapping.