Abdusharif Abdurafiqi

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Education

2020-2024 MSTU "Stankin".

- Bachelor of Information Systems and Technologies.
- **GPA:** 8.8 out of 10

Teaching

April 2021 - IT-RUN.

September Python Programming Teacher.

- 2021 Taught a group of students aged 15-17.
 - Introduced basic concepts of the Algorithms and Data Structures.

June 2019 - CIST (Center for Information Systems and Technologies).

September C++ Programming Teacher.

- 2019 Taught a group of students aged 10-13.
 - Introduced basic concepts of C++.

Experience

June 2020- Epgservice .

- September Parsed data in **Python**
 - 2020 Libs: dateparser, bs4-BeautifulSoup, requests

Projects

2021 Game Ball.

o The game is mainly for children. To cheer yourself up. Written in Python. Console app. In this game I used the tkinter library.

2020 Mini Calculator.

Also written in Python. Console app. Used kivy library.

2019 Smart-Greenhouse system.

o The team consisted of 4 members. I wrote codes for sensors. As the result of our work, we created Smart-Greenhouse system. Our project became a winner at National Project Competition - Bozyoft-2019 and we were honoured with 1st degree diplomas (500 participants).

Achievements

- 2019 XI Eurasian Olympiad in Informatics, Kazakhstan.
 - Ranked 1-st place (150 teams).
- 2019 National Computer Science Contest, Tajikistan.
 - Ranked 2-nd place (1000 participants).
- 2019 National Project Competition Bozyoft-2019, Tajikistan.
 - 1-st award (500 participants)

Programming Skills

Languages: Python, C++, HTML, CSS, JavaScript

Technologies: SQL, PostgreSQL, Git, bs4-BeautifulSoup, tkinter, kivy

Knowledge: Algorithms, Data Structures, OOP