

## Experience

### FARO Europe GmbH

Stuttgart, Germany

SOFTWARE DEVELOPER

Oct. 2020 - now

- Built the backend part of a web application that uses object detection to assist users with counting objects in images, decreasing the time it takes to write bills in construction firms by the factor of 10 for a subset of objects.
- Developed a replacement for an existing object detection visualization canvas that showed center points instead of bounding boxes, reducing time spent by user on feedback to 1s per object and making the visualization of counted objects easier to understand.
- Extended an opensource panoramic image conversion library with company-specific coordinate transformations, extraction of 3D points from 2D polygons with corresponding distance maps and polygon conversion between equirectangular and rectilinear coordinates.
- Written CI/CD pipelines for automatic unit and integration testing, building and releasing of Docker images and Python packages.
- Created datasets and trained object detection models for counting pipe elements in construction sites achieving 48 mAP on 4 object classes.
- Introduced model and dataset versioning and tracking to the team, achieving reproducibility of training runs.

### HELLA Aglaia Mobile Vision GmbH

Berlin, Germany

WORKING STUDENT

Aug. 2019 - July 2020

- Wrote a data processing pipeline that extracted a demosaicing dataset from 1 Petabyte of raw camera data.
- Used ffmpeg to compress 4 Terabytes of data to evaluate the effect of compression on deep learning algorithms.
- Analyzed hardware constraints and developed a network architecture for demosaicing with 7ms/Mpix inference time on an embedded chip.
- Implemented and trained demosaicing models, evaluating results for perceptual quality against traditional demosaicing methods.

### A Model Scouting Startup

Berlin, Germany

SOFTWARE DEVELOPER

Feb. 2018 - Sep. 2018

- Fine-tuned face recognition models for face "modelness" classification, achieving 0.6 PR AUC on a heavily imbalanced and noisy dataset. Used pretrained face recognition models to filter out profiles with celebrity photos.
- Implemented social media profile scrapers that filtered profile pictures using deep learning and stored profiles of interest in a database.
- Developed a desktop application that presented results of the scraping to the user, saved user feedback and controlled scrapers.

### RBO Lab, Technical University of Berlin

Berlin, Germany

STUDENT RESEARCH ASSISTANT

May 2018 - Apr. 2019

- Implemented motion planning algorithms for stationary manipulators.

## Projects

### Autonomous RC Car

Berlin, Germany

DEEP LEARNING, COMPUTER VISION, EMBEDDED PROGRAMMING, ROBOTICS

Feb. 2019 - Nov. 2019

- Collected and labeled a lane segmentation dataset, trained a lane segmentation model and converted it for on the edge inference.
- Developed an algorithm for steering based on lane segmentation results and integrated lane segmentation and steering with camera and actuators of the car, achieving 18 ms time from camera image to steering decision.

## Education

### Technical University of Berlin

Berlin, Germany

B.Sc. IN COMPUTER SCIENCE

Oct. 2016 - Nov. 2020

- Average grade 1.1 (GPA 3.9/4.0).

## Skills

<b>Programming languages</b>	Python (proficient); C++ (familiar); Javascript, C, Java, Scala, Haskell (episodic experience)
<b>Backend Engineering</b>	FastAPI, SQLAlchemy, TortoiseORM, SQL, Docker, Docker-compose, Azure Devops Pipelines
<b>Cloud</b>	AWS EC2, S3, RDS, SQS, ECR, CodeArtifact
<b>Machine learning and data analysis</b>	Tensorflow, Keras, Pytorch, Detectron2, pandas, sklearn, XGBoost, MLFlow, DVC
<b>Deep learning tasks</b>	Classification, segmentation, object detection, density estimation, compression, demosaicing
<b>Deep learning inference toolkits</b>	Torchserve, TFLite, Intel OpenVINO, TI TIDL
<b>Hardware</b>	Raspberry Pi, Google EdgeTPU, TI TDA4, Intel NCS 2
<b>Other</b>	Eigen, ROS, Qt, Linux
<b>Languages</b>	English (advanced), German (upper intermediate), Russian (native)