

Implementing an Interface in Python

by William Murphy 41 Comments **advanced** **python**

Mark as Completed

Tweet

Share

Email

Table of Contents

- [Python Interface Overview](#)
- [Informal Interfaces](#)
 - [Using Metaclasses](#)
 - [Using Virtual Base Classes](#)
- [Formal Interfaces](#)
 - [Using abc.ABCMeta](#)
 - [Using __subclasshook__\(\)](#)
 - [Using abc to Register a Virtual Subclass](#)
 - [Using Subclass Detection With Registration](#)
 - [Using Abstract Method Declaration](#)
- [Interfaces in Other Languages](#)
 - [Java](#)
 - [C++](#)
 - [Go](#)
- [Conclusion](#)

Interfaces play an important role in software engineering. As an application grows, updates and changes to the code base become more difficult to manage. Interfaces help you organize your code by grouping related classes that look very similar but are unrelated, which can lead to some confusion. In this tutorial, you'll see how you can use a **Python interface** to help solve your current problem.

In this tutorial, you'll be able to:

- **Understand** how interfaces work and the caveats of Python interface creation
- **Comprehend** how useful interfaces are in a dynamic language like Python
- **Implement** an informal Python interface
- **Use** `abc.ABCMeta` and `@abc.abstractmethod` to implement a formal Python interface

Interfaces in Python are handled differently than in most other languages, and they can vary in their design complexity. By the end of this tutorial, you'll have a better understanding of Python's data model, as well as how interfaces in Python compare to those in languages like Java, C++, and Go.

Free Bonus: 5 Thoughts On Python Mastery, a free course for Python developers that shows you the roadmap and the mindset you'll need to take your Python skills to the next level.

Python Interface Overview

At a high level, an interface acts as a **blueprint** for designing classes. Like classes, interfaces define methods. Unlike classes, these methods are abstract. An interface simply defines. It doesn't implement the methods. This is done by classes, which then **implement** the interface and give concrete meaning to the interface.

Python's approach to interface design is somewhat different when compared to languages like [Java](#), [Go](#), and [C++](#). These languages all have an interface design that deviates from other languages in one other aspect. It doesn't require the class that's implementing the interface to define all of the interface's abstract methods.

[Remove ads](#)

Informal Interfaces

In certain circumstances, you may not need the strict rules of a formal Python interface. Python's dynamic nature allows you to implement an **informal interface** by defining methods that can be overridden, but there's no strict enforcement.

In the following example, you'll take the perspective of a [data engineer](#) who needs to extract text from various different unstructured file types, like PDFs. The `Parser` interface defines the methods that will be in both the `PdfParser` and `Em1Parser` concrete classes:

The second concrete class is `EmlParser`, which you'll use to parse the text from emails:

```
c1
```



The concrete implementation of `InformalParserInterface` now allows you to extract text from email files.

So far, you've defined two **concrete implementations** of the `InformalPythonInterface`. However, note that `EmlParser` fails to properly define `.extract_text()`. If you check whether `EmlParser` implements `InformalParserInterface`, then you'd get the following result:

```
>>>
>>> Tr
```

```
>>>
>>> Tr
```



This would return `True`, which poses a bit of a problem since it violates the definition of an interface!

Now check the **method resolution order (MRO)** of `PdfParser` and `EmlParser`. This tells you the superclasses of the class in question, as well as the order in which they are searched. You can view a class's MRO by using the dunder method `cls.__mro__`:

```
>>>
(_
>>>
(_
```



Such informal interfaces are fine for small projects where only a few developers are working on the source code. However, as projects get larger and teams grow, it can take countless hours looking for hard-to-find logic errors in the codebase!

Using Metaclasses

Ideally, you would want `issubclass(EmlParser, InformalParserInterface)` to return `False` when the implementing class doesn't define all of the interface's methods. To do this, you'll create a [metaclass](#) called `ParserMeta`. You'll be overriding two [dunder](#) methods:

1. `__instancecheck__()`
2. `__subclasscheck__()`

In the code block below, you create a class called `UpdatedInformalParserInterface` that builds from the `ParserMeta` metaclass:

```
c1
```

```
c1
```

c1



Here, you have a metaclass that’s used to create `UpdatedInformalParserInterface`. By using a metaclass, you don’t need to explicitly define the subclasses. **methods**. If it doesn’t, then `issubclass(EmlParserNew, UpdatedInformalParserInterface)` will return `False`.

Running `issubclass()` on your concrete classes will produce the following:

```
>>
Tr
```

```
>>
Fa
```



As expected, `EmlParserNew` is not a subclass of `UpdatedInformalParserInterface` since `.extract_text()` wasn’t defined in `EmlParserNew`.

Now, let’s have a look at the MRO:

```
>>
(<
```



As you can see, `UpdatedInformalParserInterface` is a superclass of `PdfParserNew`, but it doesn’t appear in the MRO. This unusual behavior is caused by the fact that `UpdatedInformalParserInterface` is a **base class** of `PdfParserNew`.

Remove ads

Using Virtual Base Classes

In the previous example, `issubclass(EmlParserNew, UpdatedInformalParserInterface)` returned `True`, even though `UpdatedInformalParserInterface` did not appear in the MRO because `UpdatedInformalParserInterface` is a **virtual base class** of `EmlParserNew`.

The key difference between these and standard subclasses is that virtual base classes use the `.__subclasscheck__()` dunder method to implicitly check if a class is a subclass. Additionally, virtual base classes don’t appear in the subclass MRO.

Take a look at this code block:

c1

c1

The following **UML** diagram shows what happens when you call `issubclass()` on the `Friend` class:



Taking a look at `PersonMeta`, you’ll notice that there’s another dunder method called `__instancecheck__()`. This method is used to check if instances of `Friend` will call `__instancecheck__()` when you use `isinstance(Friend, Person)`.

Formal Interfaces

Informal interfaces can be useful for projects with a small code base and a limited number of programmers. However, informal interfaces would be the worst way to create a **formal Python interface**, you’ll need a few more tools from Python’s `abc` module.

Using `abc.ABCMeta`

To enforce the subclass instantiation of abstract methods, you’ll utilize Python’s builtin `ABCMeta` from the `abc` module. Going back to your `UpdatedInformalParserInterface` metaclass, `ParserMeta`, with the overridden dunder methods `__instancecheck__()` and `__subclasscheck__()`.

Rather than create your own metaclass, you’ll use `abc.ABCMeta` as the metaclass. Then, you’ll overwrite `__subclasshook__()` in place of `__instancecheck__()` with a reliable implementation of these dunder methods.

Using `__subclasshook__()`

Here’s the implementation of `FormalParserInterface` using `abc.ABCMeta` as your metaclass:

```
im
c1

c1
```

```
@D
c1
```

```
pr
```



The decorator register method helps you to create a hierarchy of custom virtual class inheritance.

Using Subclass Detection With Registration

You must be careful when you’re combining `__subclasshook__()` with `.register()`, as `__subclasshook__()` takes precedence over virtual subclass registration. If virtual subclass registrations are taken into consideration, you must add `NotImplemented` to the `__subclasshook__()` dunder method. The `FormalParserInterface` would be updated to the following:

```
c1
```

```
c1
```

```
@F
c1
```

```
pr
pr
```



Since you’ve used registration, you can see that `EmIParserNew` is considered a virtual subclass of your `FormalParserInterface` interface. This is not what you want. You need to override `.extract_text()`. **Please use caution with virtual subclass registration!**

Using Abstract Method Declaration

An **abstract method** is a method that’s declared by the Python interface, but it may not have a useful implementation. The abstract method must be overridden in the interface in question.

To create abstract methods in Python, you add the `@abc.abstractmethod` decorator to the interface’s methods. In the next example, you update the `FormalParserInterface` methods `.load_data_source()` and `.extract_text()`:

```
c1
```

In the above example, you’ve finally created a formal interface that will raise errors when the abstract methods aren’t overridden. The `PdfParserNew` instance as `PdfParserNew` is correctly overriding the `FormalParserInterface` abstract methods. However, `Em1ParserNew` will raise an error:

```
>>>
>>> Tr
Ty
<>
```

As you can see, the [traceback](#) message tells you that you haven’t overridden all the abstract methods. This is the behavior you expect when building a formal

[Remove ads](#)

Interfaces in Other Languages

Interfaces appear in many programming languages, and their implementation varies greatly from language to language. In the next few sections, you’ll co

Java

Unlike Python, [Java](#) contains an `interface` keyword. Keeping with the file parser example, you declare an interface in Java like so:

```
pu
}
<>
```

Now you’ll create two concrete classes, `PdfParser` and `Em1Parser`, to implement the `FileParserInterface`. To do so, you must use the `implements` keyword in

```
pu
}
<>
```

Continuing with your file parsing example, a fully-functional Java interface would look something like this:

```
im
im
pu
```

```
c1
```

```
};
```

```
c1
```

```
};
```



A Python interface and a C++ interface have some similarities in that they both make use of abstract base classes to simulate interfaces.

Go

Although Go's syntax is reminiscent of Python, the Go programming language contains an `interface` keyword, like Java. Let's create the `fileParserInterface`.

```
ty
```

```
}
```



A big difference between Python and Go is that Go doesn't have classes. Rather, Go is similar to C in that it uses the `struct` keyword to create structures. A struct contains data and methods. However, unlike a class, all of the data and methods are publicly accessed. The concrete structs in Go will be used to implement the interface.

Here's an example of how Go uses interfaces:

```
pa
```

```
ty
```

```
}
```

```
ty
```

```
}
```

```
ty
```

```
}
```

```
fu
```

```
}
```

```
fu
```

```
}
```

```
fu
```

```
}
```

```
fu
```

```
}
```

```
fu
```

```
}
```



Unlike a Python interface, a Go interface is created using structs and the explicit keyword `interface`.