



KnowHow

## SystemC Tutorial

This tutorial is taken from material in the introductory chapters of the Doulos SystemC Golden Reference Guide.

The first part, below, covers a brief introduction to SystemC, and then an example of a simple design. The subsequent parts cover Debugging, and Hierarchical Channels. The final part covers Primitive Channels and the Kernel.

1. [A Brief Introduction](#)
2. [Modules and Processes](#)
3. [Debugging](#)
4. [Hierarchical Channels](#)
5. [Primitive Channels and the Kernel](#)

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