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Commits on Sep 26, 2023


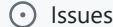
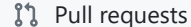




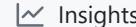

<div>PDF提出 2 回目</div> <div>Yurika committed 9 minutes ago</div>	<div>📄</div> <div>1f64863</div> <div><></div>
<div>演習改2</div> <div>Yurika committed 43 minutes ago</div>	<div>📄</div> <div>8164846</div> <div><></div>
<div>演習改</div> <div>Yurika committed 54 minutes ago</div>	<div>📄</div> <div>22fa2bf</div> <div><></div>
<div>演習</div> <div>Yurika committed 1 hour ago</div>	<div>📄</div> <div>bd895cf</div> <div><></div>
<div>問6</div> <div>Yurika committed 1 hour ago</div>	<div>📄</div> <div>1f26a43</div> <div><></div>
<div>問5</div> <div>Yurika committed 2 hours ago</div>	<div>📄</div> <div>2fcb48a</div> <div><></div>
<div>問3</div> <div>Yurika committed 2 hours ago</div>	<div>📄</div> <div>c805bbb</div> <div><></div>
<div>問2</div> <div>Yurika committed 2 hours ago</div>	<div>📄</div> <div>5197ba0</div> <div><></div>
<div>問1</div> <div>Yurika committed 2 hours ago</div>	<div>📄</div> <div>34e352e</div> <div><></div>
<div>初コミット</div> <div>Yurika committed 3 hours ago</div>	<div>📄</div> <div>69330a4</div> <div><></div>

Newer

Older

 c0a22039 / ProjExD_01

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 Code  Issues  Pull requests  Actions  Projects  Wiki  Security  Insights  Set

ProjExD_01 / ex01 / pygame_image.py



Yurika PDF提出 2 回目

1f64863 · 8 minutes ago



History



Code

Blame

56 lines (41 loc) · 1.96 KB

Raw



```
1 import sys
2 import pygame as pg
3
4
5 def main():
6     pg.display.set_caption("はばたけ！こうかとん")
7     screen = pg.display.set_mode((1600, 900)) #Surfaceを生成
8     clock = pg.time.Clock()
9     bg_img = pg.image.load("C:\\Users\\c0a22\\OneDrive\\ドキュメント\\CS2年後期\\ProjExD2023\\ex01\\fig\\pg_bg.
10     bg_img2 = pg.image.load("C:\\Users\\c0a22\\OneDrive\\ドキュメント\\CS2年後期\\ProjExD2023\\ex01\\fig\\pg_bg
11     bg_img2 = pg.transform.flip(bg_img, True, False)
12     kk_img=pg.image.load("C:\\Users\\c0a22\\OneDrive\\ドキュメント\\CS2年後期\\ProjExD2023\\ex01\\fig\\3.png")
13     kk_img=pg.transform.flip(kk_img, True, False)#上書き代入
14
15     kk_img2=pg.transform.rotozoom(kk_img, 3, 1.0)#回転画像
16     kk_img3=pg.transform.rotozoom(kk_img, 6, 1.0)#回転画像
17     kk_img4=pg.transform.rotozoom(kk_img, 9, 1.0)#回転画像
18     #kk_img.append(kk_imgs)
19     #i+=1
20
21
22     #kk_img2=pg.transform.rotozoom(kk_img, 2, 1.0)#回転させる
23     #kk_img4=pg.transform.rotozoom(kk_img2, 4, 1.0)#回転させる
24     #kk_img6=pg.transform.rotozoom(kk_img4, 6, 1.0)#回転させる
25     #kk_img8=pg.transform.rotozoom(kk_img6, 8, 1.0)#回転させる
26     #kk_img10=pg.transform.rotozoom(kk_img8, 10, 1.0)#回転させる
27
28     kk_imgs=[kk_img, kk_img2, kk_img3, kk_img4]
29
30     tmr = 0
31     while True:
32         for event in pg.event.get():
33             if event.type == pg.QUIT: return
34
35             x=tmr%3200
36
37
38             screen.blit(bg_img2, [-x, 0])#1枚目
39             screen.blit(bg_img, [1600-x, 0])#2枚目
40             screen.blit(bg_img2, [3200-x, 0])
41
42             #screen.blit(kk_imgs[tmr%1], [300, 200]) #こうかとんの読み込み
43             screen.blit(kk_imgs[tmr%4], [300, 200])
44
45
46             #screen.blit(kk_img, [300, 200]) #こうかとんの読み込み
47             pg.display.update()
```

```
48         tmr += 1
49         clock.tick(1000)
50
51
52     if __name__ == "__main__":
53         pg.init()
54         main()
55         pg.quit()
56         sys.exit()
```