c0a24131f8 / **ProjExD_1**

Code Issues Pull requests Actions Projects Wiki Security Insights

Commits

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Commits on Sep 23, 2025

演習3:名前変更

9d8f49a ⟨⟩

c0a24131f8 committed 2 minutes ago

演習2:move_ipを一回で

c59c2f0 ⟨⟩

c0a24131f8 committed 4 minutes ago

演習1:自動で左に流れ、右キーを押すと右に進む

8a9c7ef ⟨⟩

c0a24131f8 committed 26 minutes ago

練習10:押下キーに応じてこうかとんを移動

36cd8b9 ⟨⟩

c0a24131f8 committed 51 minutes ago

練習9:背景画像の残像無くす

e08ac34 ⟨⟩

c0a24131f8 committed 1 hour ago

練習8:背景画像もう1枚を左右反転

f41976c ⟨⟩

c0a24131f8 committed 1 hour ago

練習7:背景画像もう1枚

4a9e115 ⟨⟩

c0a24131f8 committed 1 hour ago

練習5と6:背景画像を200FPSで動かす

63a44c6 ⟨⟩

c0a24131f8 committed 1 hour ago

練習3と4:こうかとん画像の描画

6831e48 ⟨⟩

c0a24131f8 committed 1 hour ago

練習1と2:背景画像の描画

e5570e9 〔□〕 〈〉   · · ·

🔴 c0a24131f8 committed 1 hour ago

FPS変更

0c0cac3 〔□〕 〈〉   · · ·

🔴 c0a24131f8 committed 2 hours ago

初コミット

cbff54d 〔□〕 〈〉   · · ·

🔴 c0a24131f8 committed 2 hours ago

⊙ c0a24131f8 / **ProjExD_1**

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⑂ **main** ▾   **ProjExD_1** / **flying_kokaton.py** ⎘   🔍 Go to file   t   ···

🙂 **c0a24131f8** 演習3:名前変更   9d8f49a · 3 minutes ago   ⟲

66 lines (54 loc) · 1.73 KB

Code | Blame   Raw ⎘ ⬇   ✏ ▾   <>

```python
1    import os
2    import sys
3    import pygame as pg
4
5    os.chdir(os.path.dirname(os.path.abspath(__file__)))
6
7
8 ⌄  def main():
9        pg.display.set_caption("はばたけ！こうかとん")
10       screen = pg.display.set_mode((800, 600))
11       clock  = pg.time.Clock()
12       bg_img = pg.image.load("fig/pg_bg.jpg")
13       bg_img2 = pg.transform.flip(bg_img, True, False)
14       kk_img = pg.image.load("fig/3.png") #練習1:こうかとん画像の読み込み
15       kk_img = pg.transform.flip(kk_img, True, False) #練習1:こうかとん左右反転
16       kk_rct = kk_img.get_rect()
17       kk_rct.center = 300, 200
18       tmr = 0
19
20       while True:
21           for event in pg.event.get():
22               if event.type == pg.QUIT: return
23
24           key_lst = pg.key.get_pressed()
25
26           U = 0
27           D = 0
28           R = 0
29           L = 0
30
31           # if key_lst[pg.K_UP]:
32           #     kk_rct.move_ip((0, -1))
33           # if key_lst[pg.K_DOWN]:
34           #     kk_rct.move_ip((0, 1))
35           # if key_lst[pg.K_RIGHT]:
36           #     kk_rct.move_ip((2, 0))
37           # if key_lst[pg.K_LEFT]:
38           #     kk_rct.move_ip((-1, 0))
39
40           if key_lst[pg.K_UP]:
41               U = -1
42           if key_lst[pg.K_DOWN]:
```

```
43                    D = 1
44            if key_lst[pg.K_RIGHT]:
45                    R = 2
46            if key_lst[pg.K_LEFT]:
47                    L = -1
48
49            if (key_lst[pg.K_UP] and key_lst[pg.K_DOWN] and key_lst[pg.K_RIGHT] and key_lst[pg.K_LEFT]) ==
50                    kk_rct.move_ip((-1+R+L, U+D))
51
52            x = tmr%3200
53            screen.blit(bg_img, [-x, 0])
54            screen.blit(bg_img2, [-x+1600, 0])
55            screen.blit(bg_img, [-x+3200, 0])
56            screen.blit(kk_img, kk_rct)
57            pg.display.update()
58            tmr += 1
59            clock.tick(200)
60
61
62    if __name__ == "__main__":
63        pg.init()
64        main()
65        pg.quit()
66        sys.exit()
```