c0b22109 /
ProjExD_03

<> Code   ⊙ Issues 1   ⊞ Pull requests   ▷ Actions   ⊞ Projects   📖 Wiki   ⊘ Security   ...
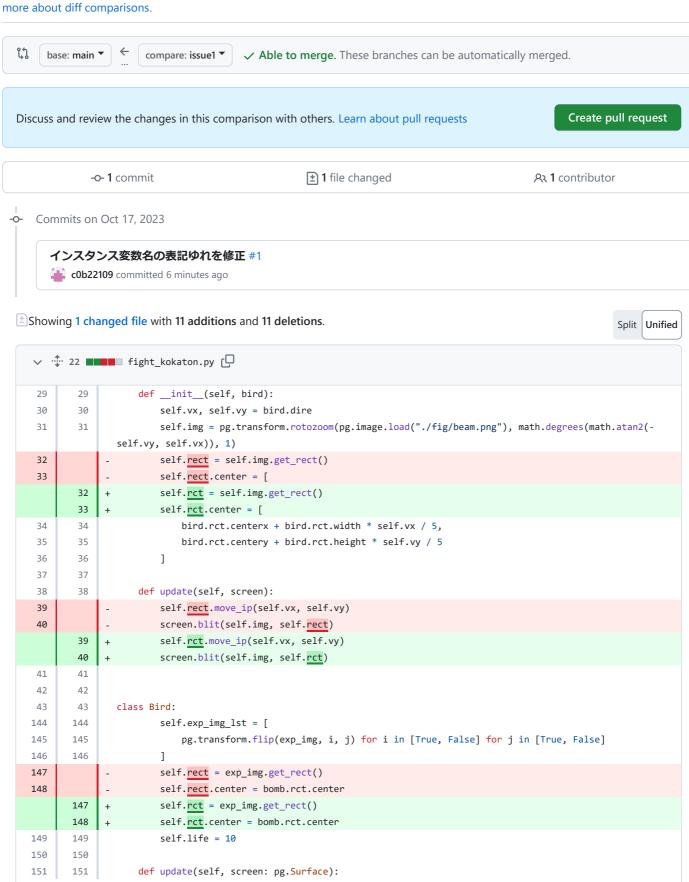
Comparing changes

Choose two branches to see what's changed or to start a new pull request. If you need to, you can also compare across forks or learn more about diff comparisons.

⇅   base: main ⌄   ←   compare: issue1 ⌄   ✓ **Able to merge.** These branches can be automatically merged.

Discuss and review the changes in this comparison with others. Learn about pull requests

Create pull request

―○― **1 commit**   ⊞ **1 file changed**   ⚇ **1 contributor**

○ Commits on Oct 17, 2023

	インスタンス変数名の表記ゆれを修正 #1
	⊡ **c0b22109** committed 6 minutes ago

⊞ Showing **1 changed file** with **11 additions** and **11 deletions**.   Split | Unified

⌄ ⊹ 22 ▮▮▮▮▯ fight_kokaton.py ⊡

```
29    29          def __init__(self, bird):
30    30              self.vx, self.vy = bird.dire
31    31              self.img = pg.transform.rotozoom(pg.image.load("./fig/beam.png"), math.degrees(math.atan2(-
                          self.vy, self.vx)), 1)
32      -              self.rect = self.img.get_rect()
33      -              self.rect.center = [
        32  +              self.rct = self.img.get_rect()
        33  +              self.rct.center = [
34    34                  bird.rct.centerx + bird.rct.width * self.vx / 5,
35    35                  bird.rct.centery + bird.rct.height * self.vy / 5
36    36              ]
37    37
38    38          def update(self, screen):
39      -              self.rect.move_ip(self.vx, self.vy)
40      -              screen.blit(self.img, self.rect)
        39  +              self.rct.move_ip(self.vx, self.vy)
        40  +              screen.blit(self.img, self.rct)
41    41
42    42
43    43      class Bird:
144   144              self.exp_img_lst = [
145   145                  pg.transform.flip(exp_img, i, j) for i in [True, False] for j in [True, False]
146   146              ]
147     -              self.rect = exp_img.get_rect()
148     -              self.rect.center = bomb.rct.center
        147 +              self.rct = exp_img.get_rect()
        148 +              self.rct.center = bomb.rct.center
149   149              self.life = 10
150   150
151   151          def update(self, screen: pg.Surface):
```

```
152   152            self.life -= 1
153       -          screen.blit(self.exp_img_lst[self.life % len(self.exp_img_lst)], self.rect)
      153   +        screen.blit(self.exp_img_lst[self.life % len(self.exp_img_lst)], self.rct)
154   154
155   155    class Score:
156   156        def __init__(self):
157   157            self.font = pg.font.SysFont("hgp創英角ﾎﾟｯﾌﾟ体", 30)
158   158            self.txt_color = (0, 0, 255)
159   159            self.score = 0
160   160            self.img = self.font.render(f"スコア:{self.score}", 0, self.txt_color)
161       -          self.rect = self.img.get_rect()
162       -          self.rect.center = (100, HEIGHT - 50)
      161   +        self.rct = self.img.get_rect()
      162   +        self.rct.center = (100, HEIGHT - 50)
163   163
164   164        def update(self, screen: pg.Surface):
165   165            self.img = self.font.render(f"スコア:{self.score}", 0, self.txt_color)
166       -          screen.blit(self.img, self.rect)
      166   +        screen.blit(self.img, self.rct)
167   167
168   168    def main():
169   169        pg.display.set_caption("たたかえ！こうかとん")
195   195                    time.sleep(1)
196   196                    return
197   197                if beam is not None and bomb is not None:
198       -              if beam.rect.colliderect(bomb.rct):
      198   +            if beam.rct.colliderect(bomb.rct):
199   199                    score.score += 1
200   200                    explosion_lst.append(Explosion(bomb))
201   201                    beam = None
```