

# Changelog v31 devRelease

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August 10, 2012

## 1 Changelog for dev release v31:

Issues Resolved:

1. Select functions created to select CPU, NICCard, RAM and other data values related to the mentioned like the transfer rate, the capacity of RAM, the name of the CPU, it's operating frequency.
2. Overloaded fileWrite and fileRead functions created. Need to change parameters written to properly create cfgFile.

Issues to be resolved:

1. Enhancement : Rather than switching the display resolution while displaying the bootText, stretch\_blit the parent bootText image.
2. Enhancement : Create single handler for all events for selectImg – cfgSelect.
3. Change writeParam – remove the string params that were written by the identifier variables that have been declared – in the overloaded fileWrite and fileRead function. Read failure in second string written after the first string is written and read. Writing occurs fine. Read doesn't produce correct results in the resulting var.
4. Verify function and flow for reading the cfg file and display of sysConfig when main gameplay starts.

## 2 Note to developers

Sorry for being so late in giving the update. Had lost all interest in this area, though as I am writing this changelog it still is not back. Sudo is the person who is trying to code at the moment taking all the help that he can take from war10ck.

Happy Coding!!!