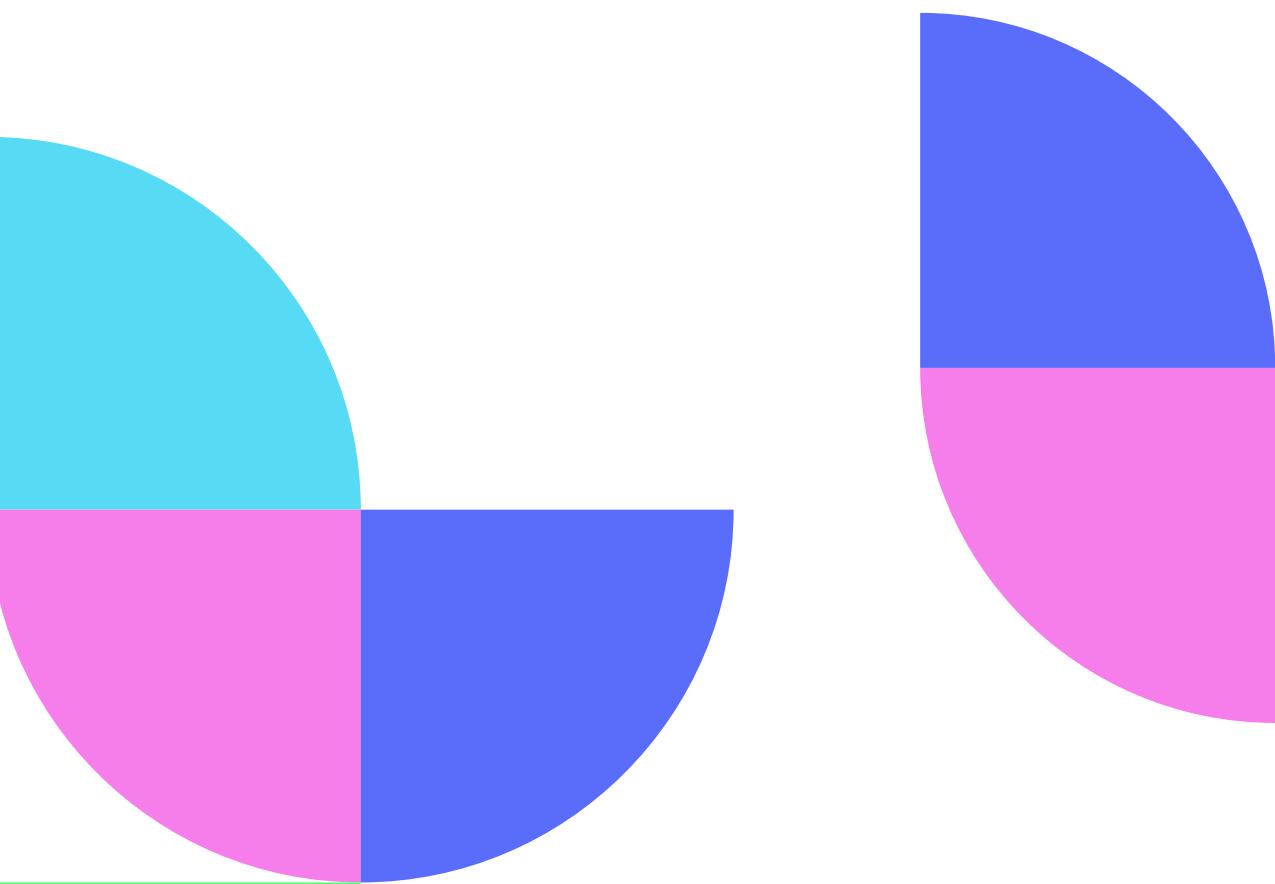
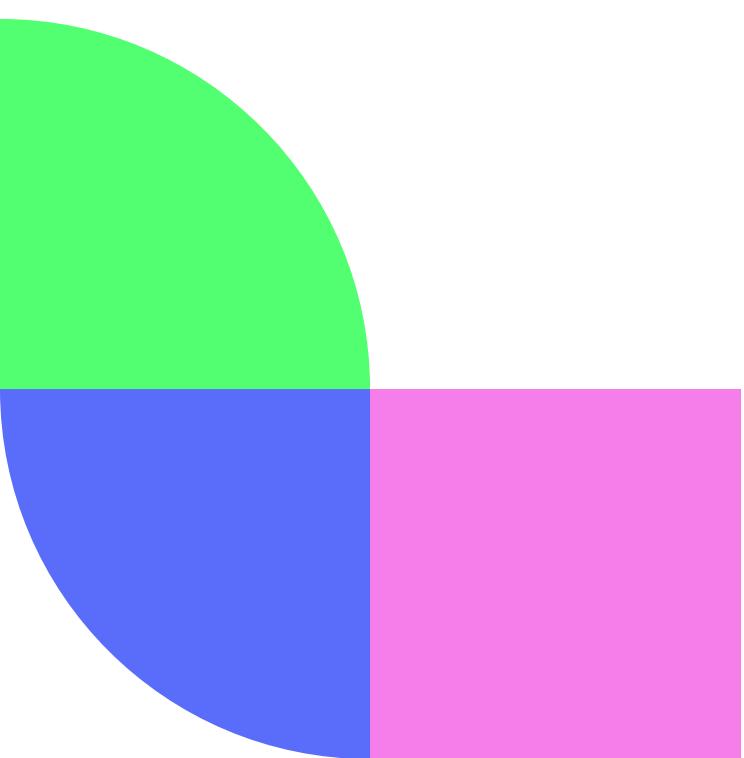
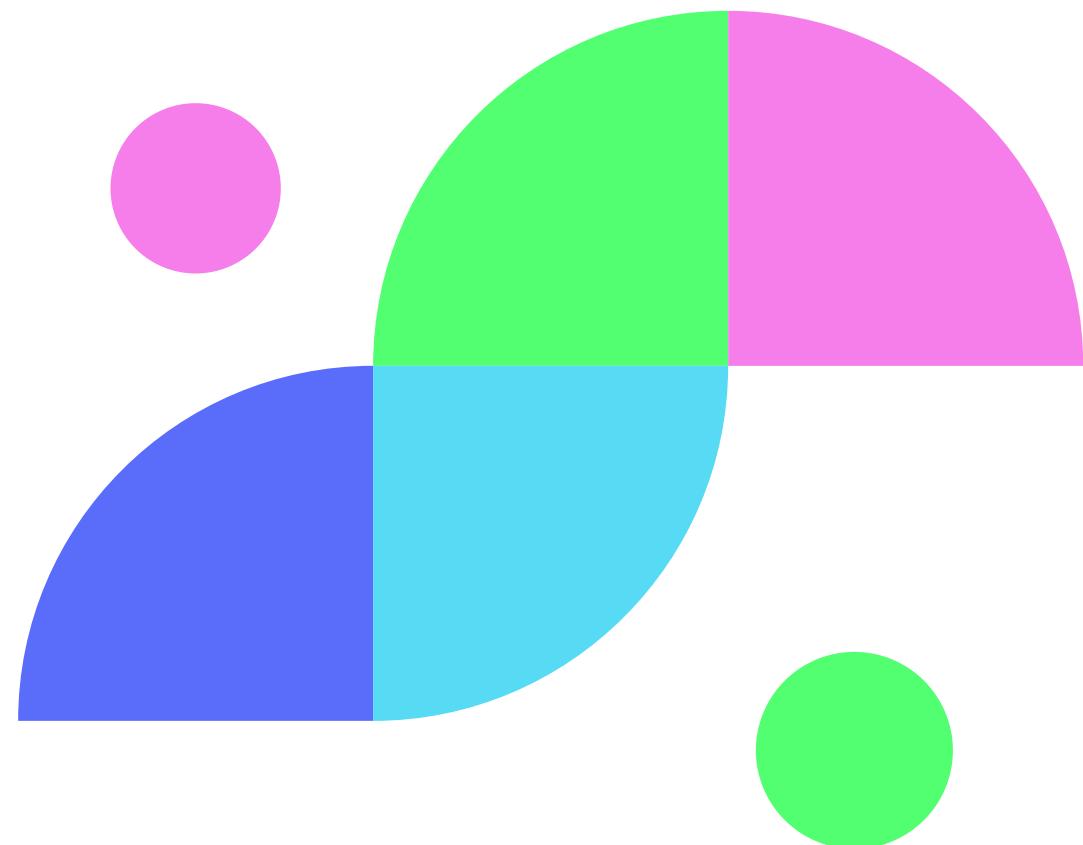


Workshop

intro WASM



Locutores



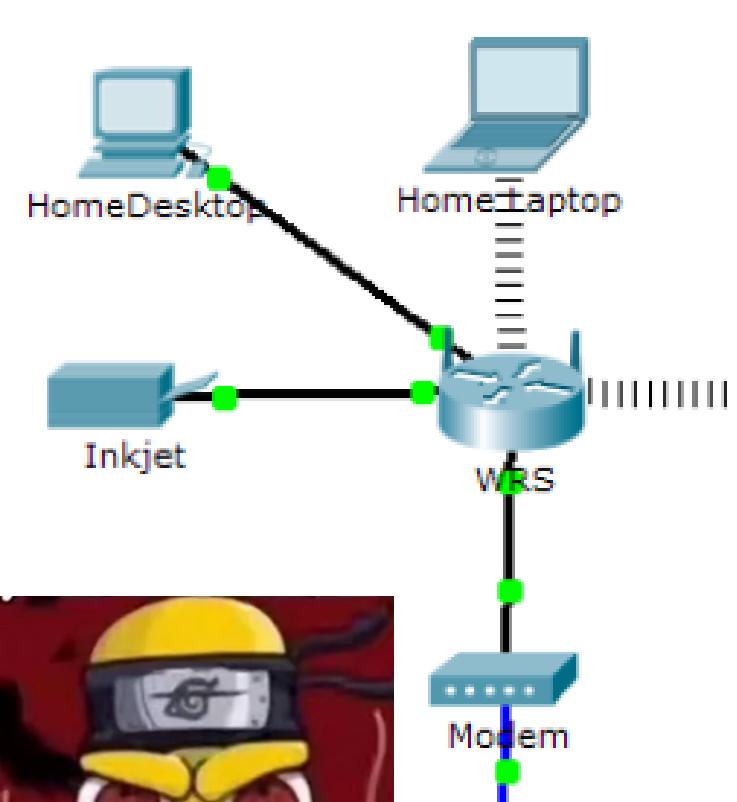
Davi Arantes

misterclayt0n

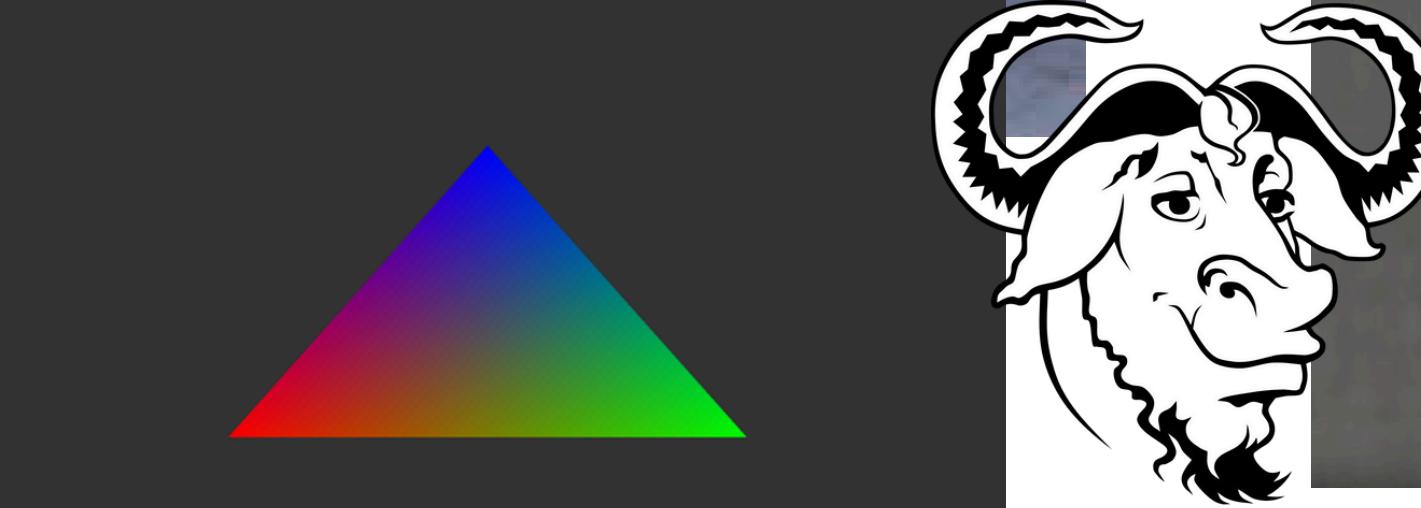
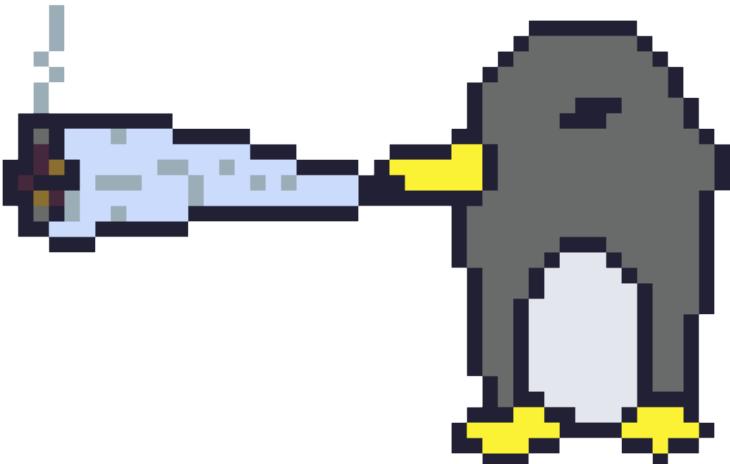
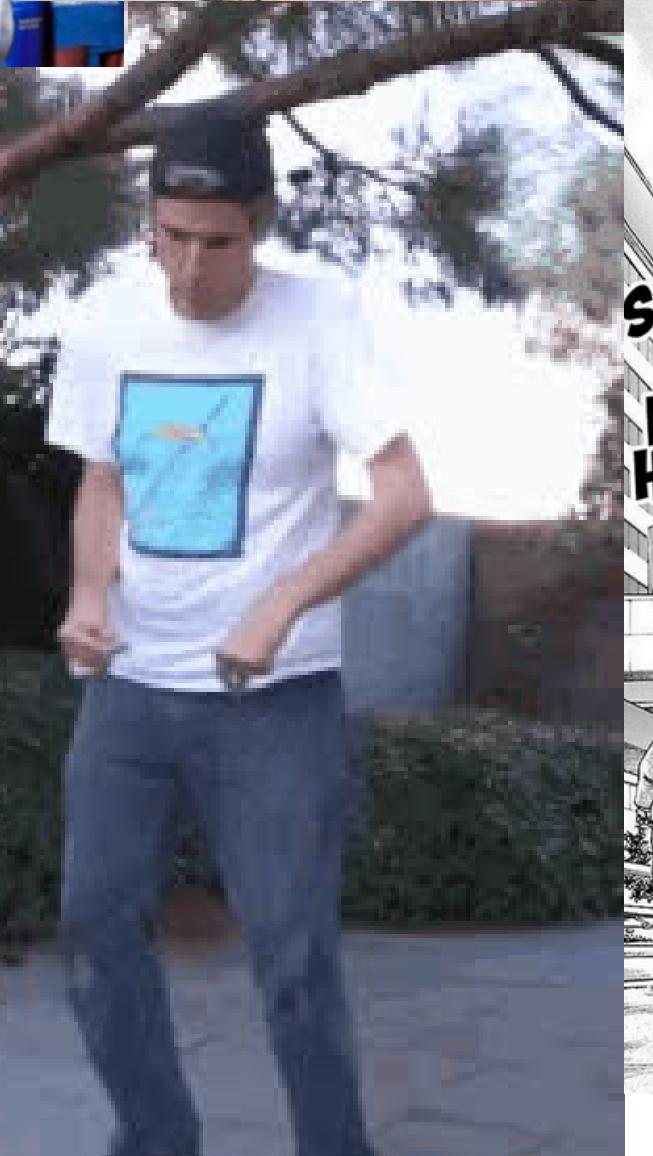


Rafael Coutinho

c0utin



DOOM



O que é WASM

WebAssembly (ou WASM) é um formato de código binário (bytecode) que permite a execução de linguagens de programação em navegadores web, com performance próxima à nativa, complementando e não substituindo o JavaScript.

Prós

- Blazingly fast
- Compatibilidade
- Múltiplas linguagens
- Tamanho compacto
- Sandbox e segurança
- Integração com Javascript

Contras

- Skill issue
- Ferramentas em evolução
- Formato não legível

Compatibilidade

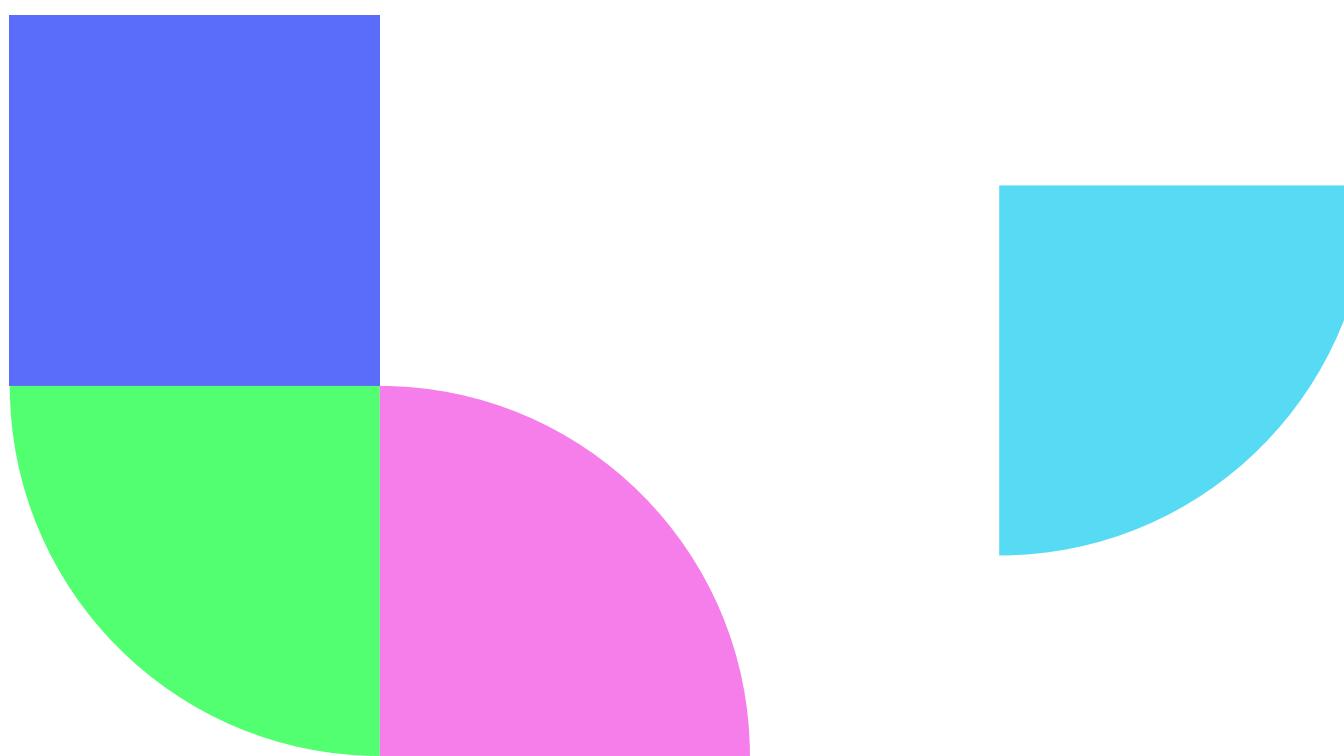
 Baseline Widely available



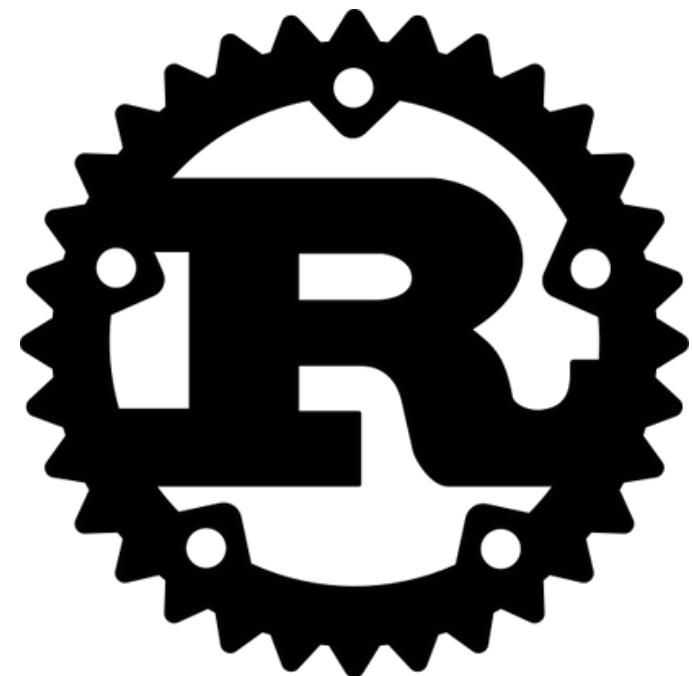
This feature is well established and works across many devices and browser versions. It's been available across browsers since July 2015.

[Learn more](#) [See full compatibility](#) [Report feedback](#)

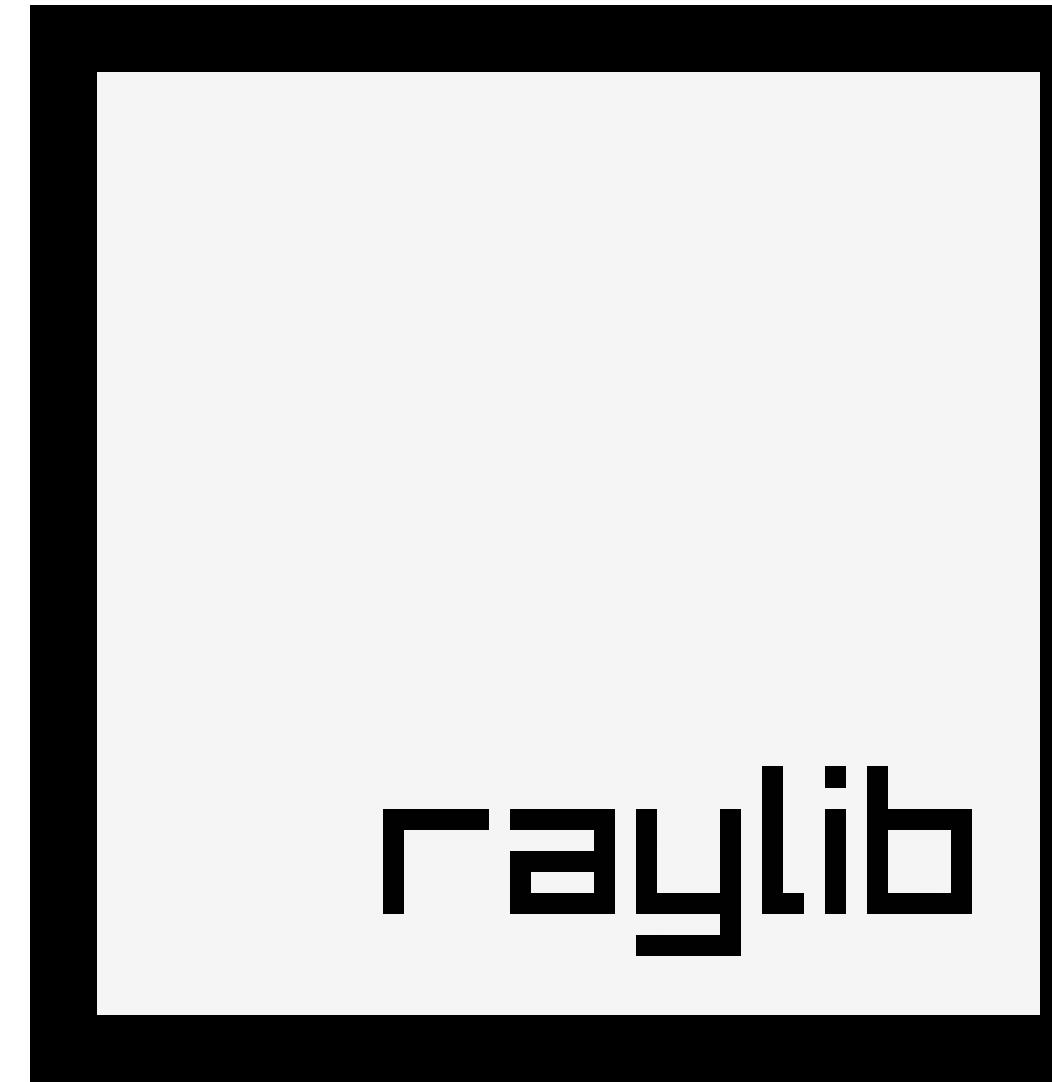
<https://developer.mozilla.org/en-US/docs/WebAssembly>



Linguagens de sistema suportadas



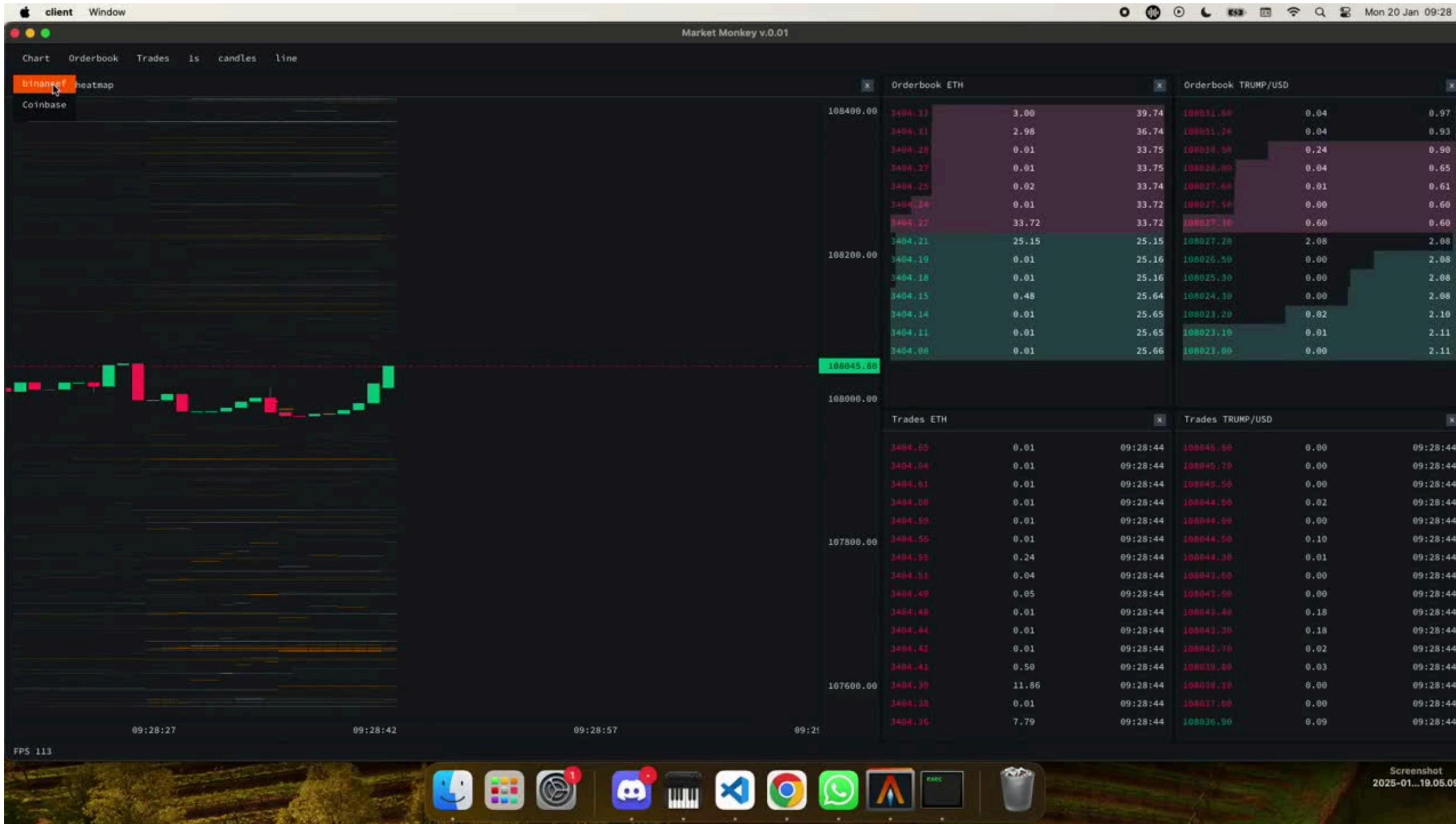
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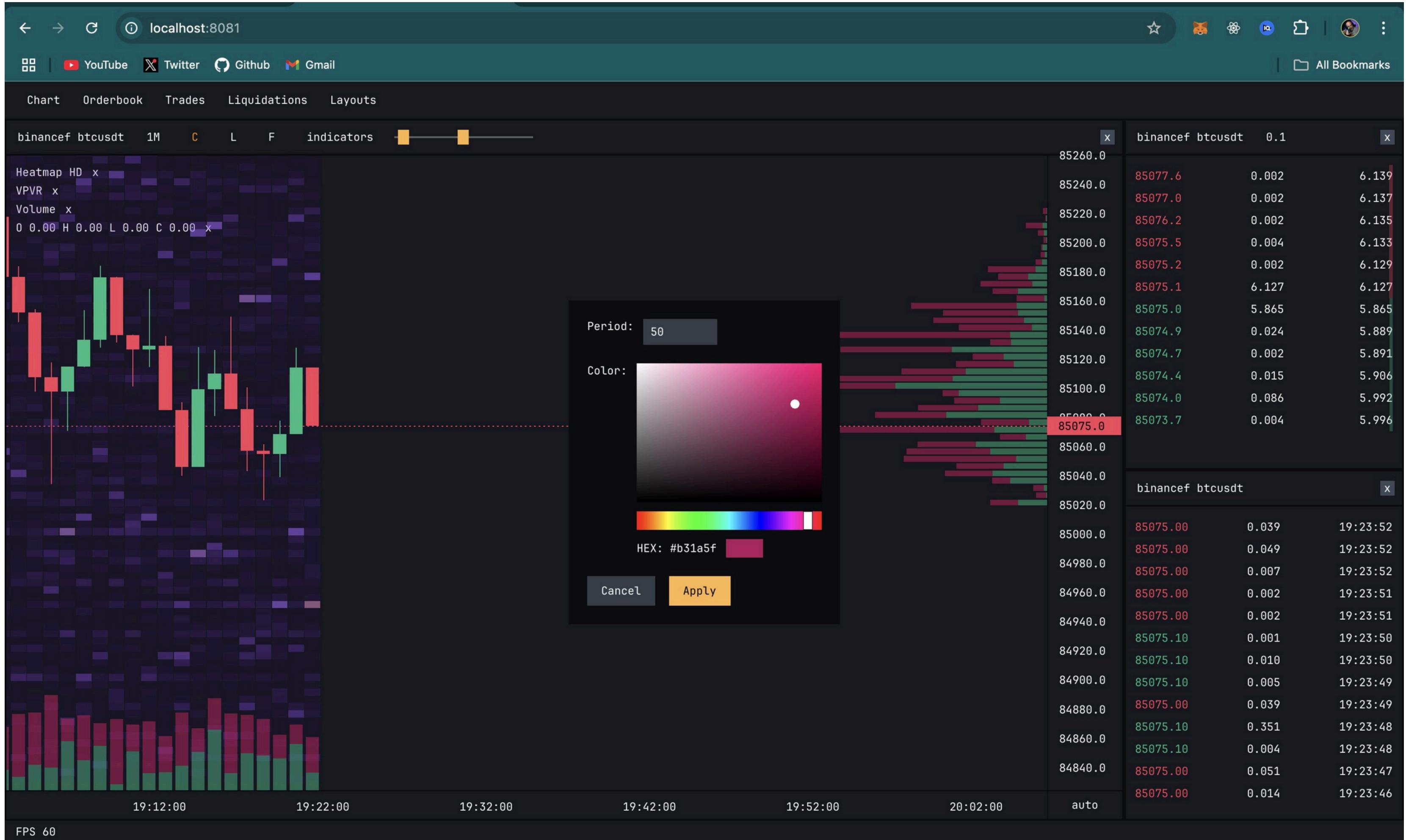


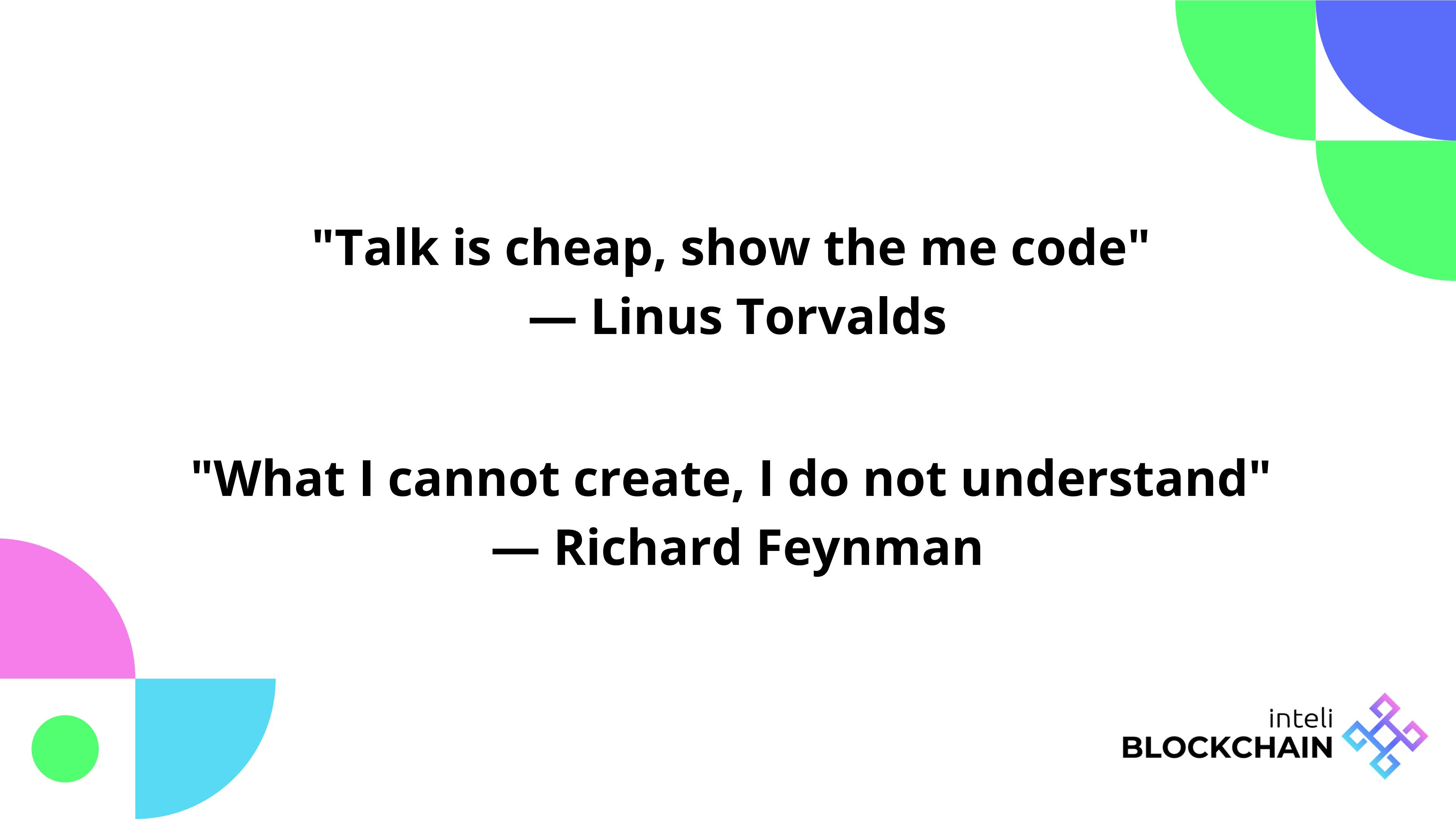
<https://www.raylib.com/examples.html>



Market monkey







"Talk is cheap, show me code"
— Linus Torvalds

"What I cannot create, I do not understand"
— Richard Feynman