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Here's how Environments work in Postman:

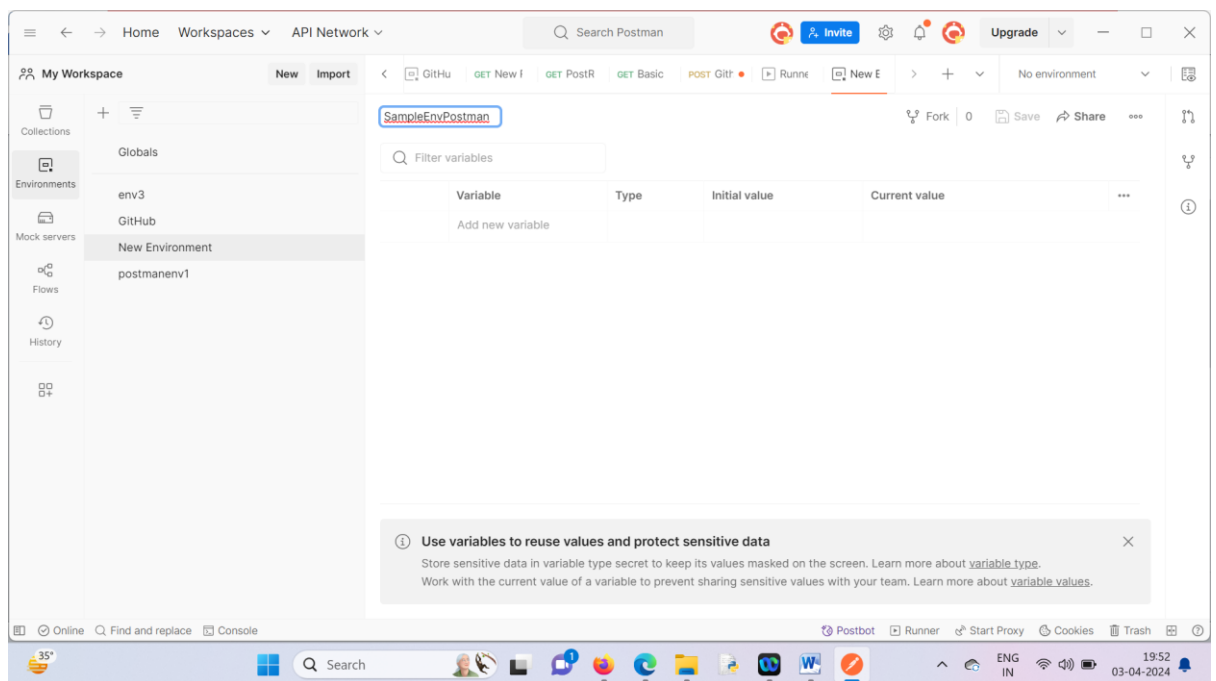
1. **Creating Environments:** We can create environments by clicking on the Environments in left of the Postman interface. From there, you can create a new environment and define variables within it. You can create multiple environments to represent different setups, such as development, testing, staging, or production.

Steps to create the new environment :

Step-1 : Click on Environments

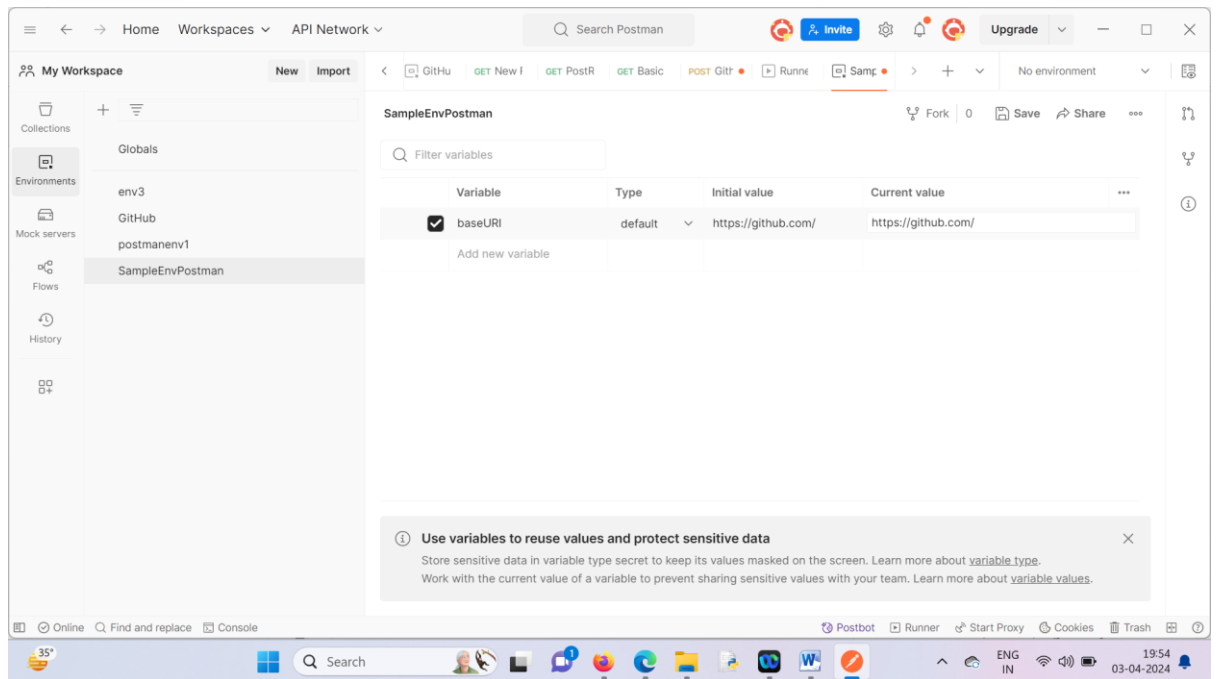
Step-2: Click on + button to create a new environment

Step-3: Specify the environment name



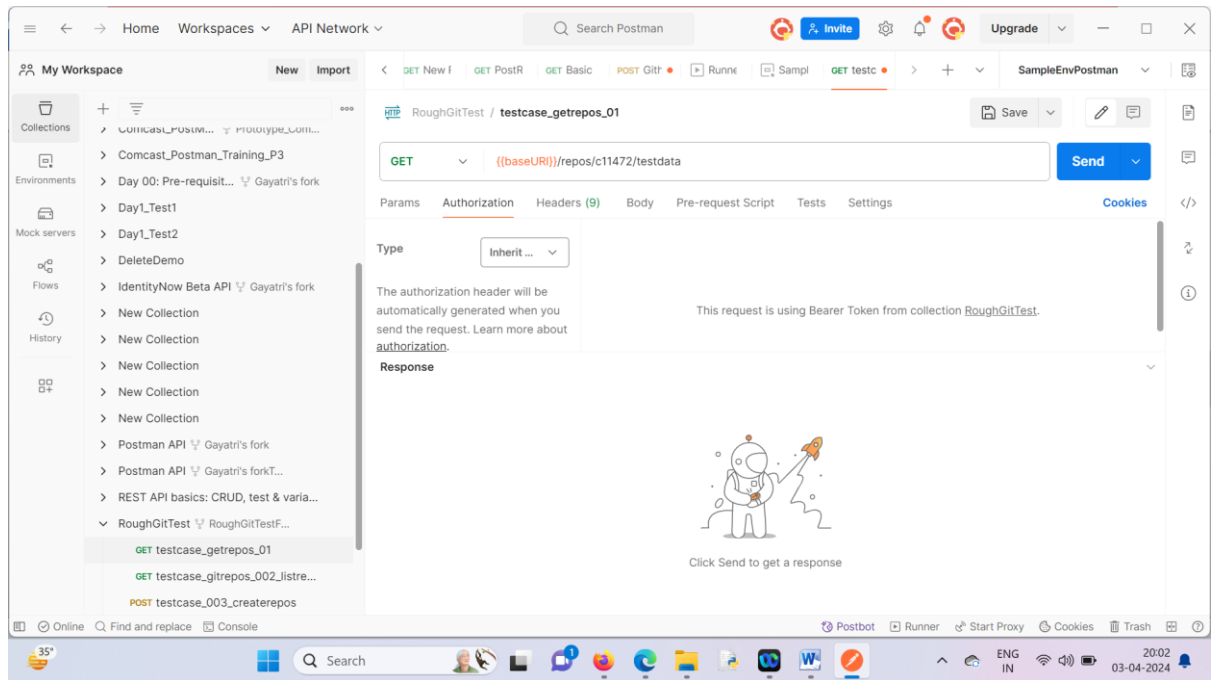
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2. **Defining Variables:** Within each environment, you can define variables and their corresponding values. These variables can be used across requests within the collection associated with that environment. Variables can be set to static values or can be dynamically generated or extracted from responses using scripts.



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3. **Using Variables:** Once you've defined variables in an environment, you can reference them in various parts of your requests by enclosing their names in double curly braces ({{}}). For example, if you have a variable named `baseURI`, you can reference it as `{{baseURI}}` in the request URL or headers. Postman will replace these variables with their corresponding values when you send a request.



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4. **Switching Environments:** Postman allows you to switch between different environments easily. When you switch environments, the values of variables associated with that environment will be used in your requests. This enables you to test your API against different setups without having to manually change the values of variables in each request.

