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In some video games, there is a cheat called "no clip", which allows you to walk through walls. There is a creepy pasta called Backrooms. It was posted on a social media called 4chan by an anonymous user. It states that you can no clip in real life by running into a corner of a room for example, cause that can make the simulation (that we live in) glitch. While you are no clipping, you can accidentally fall out of the map and end up in the Backrooms, which is an area that is used to test the simulation. The people who liked the theory, started to create more levels. The images used as pictures from the backrooms are liminal spaces.



## The Backrooms



If you're not careful and you noclip out of reality in the wrong areas, you'll end up in the Backrooms, where it's nothing but the stink of old moist carpet, the madness of mono-yellow, the endless background noise of fluorescent lights at maximum hum-buzz, and approximately six hundred million square miles of randomly segmented empty rooms to be trapped in

God save you if you hear something wandering around nearby. because it sure as hell has heard you