# Crypto Engineering Quiz 4

1.

### a. Yes.

Since it can generate all the 255 polynomials, so it is primitive (calculated in problem1.py).

```
252 [1, 1, 0, 1, 1, 0, 0, 0]
253 [1, 0, 1, 0, 1, 1, 0, 1]
254 [1, 0, 0, 0, 1, 1, 1]
255 [1, 0, 0, 0, 1, 1, 1, 0]
The period of the sequence [1, 0, 0, 0, 1, 1, 1, 0, 1] is 255
```

b. As mentioned above, the maximum cycle length is 255.

#### c. No.

 $X^8 + X^4 + X^3 + X^1 + 1$  is also irreducible, but its cycle length starting at 1 is 51, so it is not primitive.

```
50 [1, 1, 0, 0, 1, 0, 1, 1]
51 [1, 0, 0, 0, 1, 1, 0, 1]
The period of the sequence [1, 0, 0, 0, 1, 1, 0, 1, 1] is 51
```

Appendix: Description of problem1.py

To run the code: python problem1.py

I implemented three functions in the file, including convolution, shift, mod.

Convolution: it simple evaluate the polynomial for x=2 and return the value.

Shift: concatenate a zero to the end of the coefficient list, performing a left shift.

Mod: perform exclusive-or to the first-n-terms while the length of coefficient list is at least n, where n is the length of the modulo polynomial, and remove the leading zeros of the coefficient list.

### Main function:

Set the modulo polynomial to  $X^8+X^4+X^3+X^2+1$  (this can change for other problem) and the initial polynomial to 1.

Record the occurrence of every  $2^N$  polynomials (plug in X=2 as the index value).

While current polynomial hasn't occurred, then set the record value to zero, then shift and mod the polynomial, and back to the loop.

In the end, output the recorded count of polynomials, this is the cycle length with initial polynomial 1.

```
def main():
22
23
            poly = [1, 0, 0, 0, 1, 1, 1, 0, 1]
            x = [0, 0, 0, 0, 0, 0, 0, 1]
            record = [1 \text{ for } \_ \text{ in } range(2 ** len(poly) - 1)]
25
            count = 0
            while record[convolution(x)] = 1:
27
28
                 count += 1
29
                print(count, x)
                record[convolution(x)] = 0
                x = shift(x)
31
                 x = mod(x, poly)
32
33
            print(f"The period of the sequence {poly} is {count}")
```

2.

## To run the code: python problem2.py

I implemented seven functions in problem2.py, including convolution, shift, mod, shift\_and\_mod, encrypt, decrypt, and brute\_crack.

For the first three, they are same as the part in P1. For shift\_and\_mod, it just does shift and then mod.

Encrypt: I transformed each character of the plain text to ascii and does exclusive-or with the key, then store the binary form and shift and mod the key.

```
def encrypt(plaintext: str, poly: list, x: list):
    ciphertext = ""

for _ in plaintext:
    ciphertext += bin(ord(_) ^ convolution(x))[2:].zfill(8)
    x = shift_and_mod(x, poly)

return ciphertext
```

Decrypt: it does almost same as the encrypt function. It takes eight bits of cipher text a time, does exclusiveor with the key, and store the result as a character, then shift and mod the key.

```
def decrypt(ciphertext: str, poly: list, x: list):

plaintext = ""

for i in range(0, len(ciphertext), 8):

plaintext += chr(int(ciphertext[i:i + 8], 2) ^ convolution(x))

x = shift_and_mod(x, poly)

return plaintext
```

Brute\_crack: it enumerates through all  $2^9-1$  possible characteristic polynomials, and calculate if all input satisfies the equation

$$a_n = \sum_{i=1}^8 c_i a_{n+i} \mod 2$$

If any  $a_n$  in the cypher text does not satisfy, then break the test the next possible polynomial. Otherwise, output the polynomial that pass all the tests.

```
def brute_crack(ciphertext: str):
            for i in range(1, 2 ** 9):
                x = [int(_) for _ in bin(i)[2:].zfill(8)]
49
                ok = True
                for _ in range(len(ciphertext) - 8):
51
                    a_n = int(ciphertext[_], 2)
                    b_n = [int(_) for _ in ciphertext[_ + 1:_ + 9]]
54
                    res = 0
                    for j in range(8):
                        res += x[j] * b_n[j]
                    res = res % 2
59
                    if res \neq a_n:
                        ok = False
                        break
                if ok:
64
                    print(f"Found x: {x}")
                    break
                else:
                    continue
```

Main function: take the plain text, characteristic polynomial, and the initial polynomial, then encrypt, decrypt, test if the plain text is same as the decrypted result, and crack the LFSR.

a. Calling the encrypt function and decrypt to test if it is correct. My code says it is correct.



## Ciphertext:

```
0111011000101111
```

### Decrypted:

ATNYCUWEARESTRIVINGTOBEAGREATUNIVERSITYTHATTRANSCENDSDIS CIPLINARYDIVIDESTOSOLVETHEINCREASINGLYCOMPLEXPROBLEMSTHA TTHEWORLDFACESWEWILLCONTINUETOBEGUIDEDBYTHEIDEATHATWECAN ACHIEVESOMETHINGMUCHGREATERTOGETHERTHANWECANINDIVIDUALLY AFTERALLTHATWASTHEIDEATHATLEDTOTHECREATIONOFOURUNIVERSIT YINTHEFIRSTPLACE

b. Yes, it is possible. Since the MSB of each 8-bit strings in the cipher text are actually  $a_n$ , so we can solve the recurrence equation

$$a_n = \sum_{i=1}^8 c_i a_{n+i} \mod 2$$

and find out the original characteristic polynomial.

c. As described above, the brute crack function can find the original key polynomial through brute force. In the image above, it finds out that  $c_1$  to  $c_8$  are [0, 1, 1, 1, 0, 0, 0, 1], implies that

$$a_n = a_{n+2} + a_{n+3} + a_{n+4} + a_{n+8}$$

Which equals to

$$x^8 = x^4 + x^3 + x^2 + 1$$

So, the original characteristic polynomial is

$$x^8 + x^4 + x^3 + x^2 + 1$$

3.

To run the code: python problem3.py

Required libraries: numpy, matplotlib, and itertools To install: pip install numpy, matplotlib, itertools

a. I take np.random.default\_rng() as the RNG to use. Naïve shuffle: generate a random index  $x_i \in [0,N)$  then swap the i-th and  $x_i-th$  element for N iterations.

Fisher-Yates shuffle: generate a random integer  $x_i \in [0,i]$  then swap the i-th and  $x_i-th$  element for i=N-1 down to 1.

Main function: initialize two dictionaries for all permutations of [1,2,3,4] with initialize value 0 to record the occurrence of every possible outcome, then shuffle and record for a million times, plot, and output.

```
def main():
    N = 1000000
naive = dict()
fisher = dict()

fisher = dict()

[naive.setdefault(_, 0) for _ in itertools.permutations(range(1, 5))]

[fisher.setdefault(_, 0) for _ in itertools.permutations(range(1, 5))]

for _ in range(N):
    naive[tuple(naive_shuffle([1, 2, 3, 4]))] += 1

fisher[tuple(fisher_yates_shuffle([1, 2, 3, 4]))] += 1

plt.plot( *args: [''.join(map(str, _)) for _ in naive.keys()], list(naive.values()), alpha=0.5, c='b', label='Naive')
plt.plot( *args: [''.join(map(str, _)) for _ in fisher.keys()], list(fisher.values()), alpha=0.5, c='r', label='Fisher-Yates')
plt.xticks(rotation=90)
plt.title("Naive vs Fisher-Yates')
plt.savefig("lab4_problem3.png')
plt.sevefig("lab4_problem3.png')
plt.show()

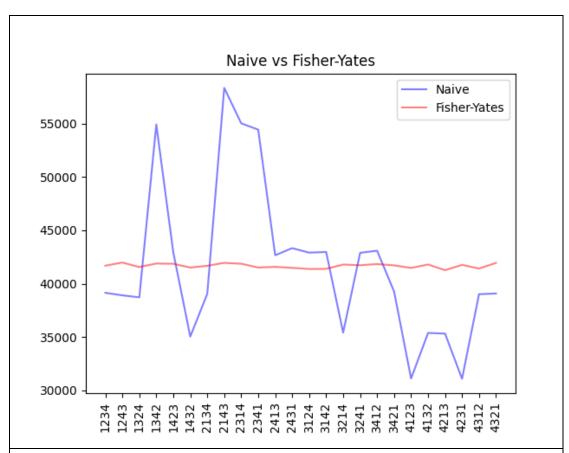
print("Naive:')
[print(f*{_}: {naive[_]}*') for _ in naive.keys()]

print("Fisher-Yates:')
[print(f*{__}: {fisher(_]}*') for _ in fisher.keys()]
```

b. From the output result and plot below, we can see that fisher-yates is way better than naïve shuffle as the occurrence of each possible permutation are really close.

```
Naive: Fisher-Yates: (1, 2, 3, 4): 39138 (1, 2, 3, 4): 41684 (1, 2, 4, 3): 38899 (1, 2, 4, 3): 41978
```

```
(1, 3, 2, 4): 38714
                             (1, 3, 2, 4): 41556
                             (1, 3, 4, 2): 41884
(1, 3, 4, 2): 54937
                             (1, 4, 2, 3): 41862
(1, 4, 2, 3): 42937
                             (1, 4, 3, 2): 41509
(1, 4, 3, 2): 35030
                             (2, 1, 3, 4): 41675
(2, 1, 3, 4): 39040
(2, 1, 4, 3): 58370
                             (2, 1, 4, 3): 41948
                             (2, 3, 1, 4): 41866
(2, 3, 1, 4): 55046
                             (2, 3, 4, 1): 41511
(2, 3, 4, 1): 54450
                             (2, 4, 1, 3): 41573
(2, 4, 1, 3): 42662
                             (2, 4, 3, 1): 41482
(2, 4, 3, 1): 43332
                             (3, 1, 2, 4): 41374
(3, 1, 2, 4): 42906
(3, 1, 4, 2): 42971
                             (3, 1, 4, 2): 41388
(3, 2, 1, 4): 35403
                             (3, 2, 1, 4): 41788
(3, 2, 4, 1): 42892
                             (3, 2, 4, 1): 41726
                             (3, 4, 1, 2): 41836
(3, 4, 1, 2): 43088
(3, 4, 2, 1): 39252
                             (3, 4, 2, 1): 41712
                             (4, 1, 2, 3): 41472
(4, 1, 2, 3): 31098
(4, 1, 3, 2): 35373
                             (4, 1, 3, 2): 41794
(4, 2, 1, 3): 35307
                             (4, 2, 1, 3): 41260
(4, 2, 3, 1): 31072
                             (4, 2, 3, 1): 41761
(4, 3, 1, 2): 39009
                             (4, 3, 1, 2): 41414
                             (4, 3, 2, 1): 41947
(4, 3, 2, 1): 39074
```



c. The main drawback of naïve shuffle is that it does not produce a fair probability of each permutation, causing a unbalance shuffle. I think it is because the naïve algorithm always choose a random element to swap with the last element, which might lead to some indices are choosed and swaped more, and some indices are barely swaped.