## **Fuzzing**

Code can be found here: https://github.com/c2003-tamu/413

## **Environment Setup**

- Clone git repository
- Ensure that docker is installed
  - sudo apt install docker.io
- Navigate to 413/fuzzing directory

## Running AFL

NOTE: we are using the docker container found here: <a href="https://github.com/AFLplusplus/AFLplusplus">https://github.com/AFLplusplus/AFLplusplus</a>

NOTE: we are using a program that is vulnerable to a buffer overflow, using the gets() function

- Run command: docker pull aflplusplus/aflplusplus
- Navigate to 413/fuzzing
- Run command: docker run -ti -v \$(pwd):/src aflplusplus/aflplusplus
- Inside docker container:
  - Run command: mkdir seeds
  - Run command: mkdir res
  - Run command: ./afl-cc -std=c99 src/bad.c -o bad.bin
    - NOTE: we had to downgrade std to c99 in order to be able to use the vulnerable gets() function, which is what allows for a buffer overflow.
  - Run command: echo A > seeds/input1.txt
  - Run command: ./afl-fuzz -i seeds/ -o res/ -- ./bad.bin
    - AFL will now be running, testing different inputs for our vulnerable application, as seen below:

```
vboxuser@meow: ~/Desktop/413/fuzzing
                vboxuser@meow: ~/Desktop/413/fuzzing
          american fuzzy lop ++4.32a {default} (./bad.bin) [explore]
        run time : 0 days, 0 hrs, 0 min, 4 sec
   last new find : none yet (odd, check syntax!)
last saved crash : 0 days, 0 hrs, 0 min, 4 sec
 last saved hang : none seen yet
 now processing : 0.21 (0.0%)
                                              map density : 12.50% / 12.50%
 runs timed out : 0 (0.00%)
                                            count coverage : 449.00 bits/tuple
  now trying : havoc
                                            favored items : 1 (100.00%)
 stage execs : 12/100 (12.00%)
total execs : 2124
                                            new edges on : 1 (100.00%)
                                            total crashes : 1 (1 saved
  exec speed : 210.2/sec
                                            total tmouts : 61 (0 saved)
  bit flips : 0/0, 0/0, 0/0
 byte flips : 0/0, 0/0, 0/0 arithmetics : 0/0, 0/0, 0/0
 known ints : 0/0, 0/0, 0/0
                                                           own finds : 0
dictionary : 0/0, 0/0, 0/0, 0/0
havoc/splice : 1/2100, 0/0
                                                           stability: 100.00%
py/custom/rq : unused, unused, unused
    trim/eff : n/a, n/a
 strategy: explore —
```

## **AFL Findings**

After running AFL, we can see that AFL induced a buffer overflow (and crashed due to seg fault) with the following input:

```
*] Writing res//default/fastresume.bin ...
+] fastresume.bin successfully written with 369 bytes.
[+] We're done here. Have a nice day!
[AFL++ de92f3b3cc3f] /AFLplusplus # cat res/default/
                         fuzz_bitmap
                                                      plot_data
.synced/
             crashes/
                                        fuzzer_stats
                                                                    target_hash
             fastresume.bin fuzzer_setup
cmdline
                                        hangs/
                                                      queue/
[AFL++ de92f3b3cc3f] /AFLplusplus # cat res/default/crashes/
README.txt
id:000000,sig:11,src:000000,time:185,execs:23,op:havoc,rep:7
[AFL++ de92f3b3cc3f] /AFLplusplus # cat res/default/crashes/id\:000000\,sig\:11\,src\:000000\,time\:185\,execs\:23\,op\:
havoc\,rep\:7
```

So, now we now that any long input will crash the program, as seen below: