

# Introduction to C and Unix

CS537 Section 304

by

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# Overview

1. 5 projects
2. Use C
3. Videos are useful
4. Start early
5. Mind your code quality

# What is a pointer

1. For now, treat the memory as a giant array
2. Pointer is like an index
3. How can we know the size of the data?

# Man

1. `man man`
2. An interface to the on-line reference manuals
3. We will mainly use `man 2` and `man 3`

# Open your terminal

1. Linux: Ctrl-Alt-T
2. Mac OS: Cmd-Space, search “terminal”
3. Windows: Get a computer with 1 or 2

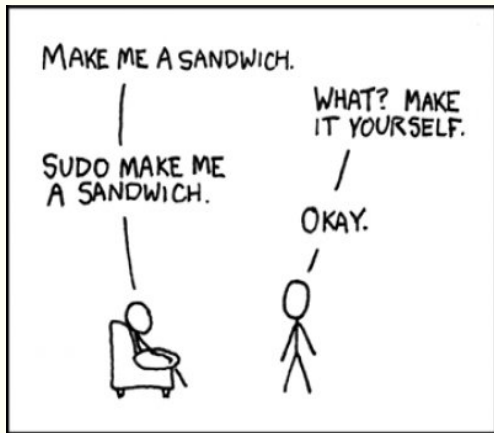
# Download our github repo

<https://github.com/c21/UWOS>

```
$ git clone https://github.com/c21/UWOS.git
$ cd UWOS/1-intro/demo/c
$ ls
pointer0.c  pointer1.c  pointer2.c  ...
$ cat pointer0.c
```

# Shell: a servant

You write command, shell runs it for you.





# A philosophical shell

Who am I ...

```
$ whoami  
chengsu
```

```
$ date  
Sat Sep 3 20:57:13 CDT 2016
```

```
$ pwd  
/home/chengsu
```

# SSH

Login to a remote computer.

```
$ ssh remote_username@remote_host  
$ run-any-command-on-remote-computer  
$ logout
```

- ❖ Options: -X, etc.
  - ❖ open a game in /usr/games
- ❖ No hassle of password?
  - ❖ ssh keys
  - ❖ sshpass

# Try SSH yourself

Open a sudoku game on lab's computer

```
$ ssh -X your-cs-name@emperor-01.cs.wisc.edu
$ cd /usr/games/
$ ls
$ ./gnome-sudoku
$ logout
```

GNU Compiler Collection.

1. ***preprocessing*** (C code)
2. compilation (assembly code)
3. assembly (binary code)
4. linking (executable binary code)

# Try preprocessing yourself

Preprocess test.c

```
$ cd ~/UWOS/1-intro/demo/unix
$ ls
Makefile  test.c  test.h
$ cat test.h
$ cat test.c
$ gcc -E test.c >prep_test.c
$ cat prep_test.c
```

# Make

Recipe to cook (build) programs.

```
target: prerequisite1 prerequisite2 ...  
    command1  
    command2  
    ...
```

- Efficiency (compare timestamps of *target* and *prereqs*)

  - make ; make

- Other usage (not serious)

  - workflow control:

    - <http://widgetsandshit.com/teddziuba/2011/02/stupid-unix-tricks-workflow-control-with-gnu-make.html>

# Vi: text editor

## Basic usage

- ❖ write code: `i` (insert mode)
- ❖ write command: `<Esc>` (command mode)
- ❖ go to a line: `:12` (go to 12th line)
- ❖ copy a line: `yy`
- ❖ paste a line: `p`
- ❖ search a word: `/dog` (search word: `dog`)
- ❖ undo: `u`

## How to learn Vi/Vim

- ❖ `vimtutor`
- ❖ <http://www.openvim.com>
- ❖ even a game to play: <http://vim-adventures.com>

## Configure Vi

- ❖ dotfile: `.vimrc` (set indentation to 2 space)

# Suggested Readings

## ❖ C

- ❖ The C Programming Language (Chapter 5, 8.7)
- ❖ Expert C Programming: Deep C Secrets (Chapter 1)

## ❖ Unix (Basic)

- ❖ Survival guide for Unix newbies
- ❖ Settling into Unix
- ❖ The Unix Programming Environment (Chapter 1)

## ❖ GCC, GDB and Make

- ❖ CS537 Lab Tutorial

## ❖ Our Material

- ❖ <https://github.com/c21/UWOS>