

BIO306: Bioinformatics

Lecture 6

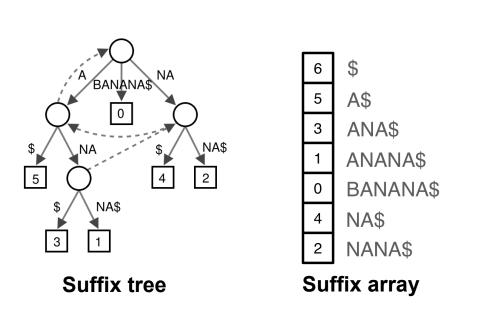
Reads Mapping and output format

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Indexing genome

 Genomes and reads are too large for direct approaches like dynamic programming

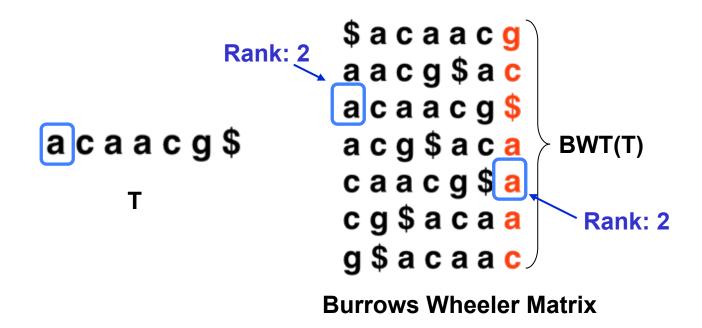
Data structures for indexing



```
$ a b a a b a a b a a b a a b a $ a b a $ a b a a b a $ a b a a b a $ a b a a b a $ a b a a b a $ a b a a b a $ a b a a b a $ a b a a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a $ a b a a b a $ a b a a b a $ a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a b a a
```

LF mapping

 ith occurrence of a character in Last column is same text occurrence as the ith occurrence in First column



Recreate T from BWT

To recreate T from BWT(T), repeatedly apply rule:

```
T = BWT[LF(i)] + T; i = LF(i)
```

 Where LF(i) maps row i to row whose first character corresponds to i's last per LF Mapping

```
Final T
                                                   caacg
                                                              acaacg
                              a c g
                                         aacg
                   c g
                        $acaacg
                                    $acaacg
                                                             $acaacg
$acaacg
                                                 $acaacg
            $acaacg
aacg$ac
            aacg$ /c
                        aacg$ac
                                    aacg$ac
                                                 a<del> o g S ≥</del> c
                                                             aacq$ac
acaacg$
            a c a a g g
                        acaacg$
                                    acaacg$
                                                 acaacg$
acg$aca
                        acg$aca
                                                 acg$aca
            acq Vaca
                                    a <del>Q ⊕ a ⊳</del> a
caacg$a
                        caacg$a
                                                 caacg$a
            caa/cg$a
                                    caacq$a
                                                             cg$acaa
                        c <del>sack</del>a
cg$acaa
                                    cg$acaa
                                                 cg$acaa
g $ a c a a c
                        q $ a c a a c
                                    g $ a c a a c
                                                 q $ a c a a c
                                                             g $ a c a a c
```

FM Index

 Ferragina & Manzini propose "FM Index" based on BWT

- Observed:
 - LF Mapping also allows exact matching within T
 - LF(i) can be made fast with checkpointing
 - ...and more (see FOCS paper)

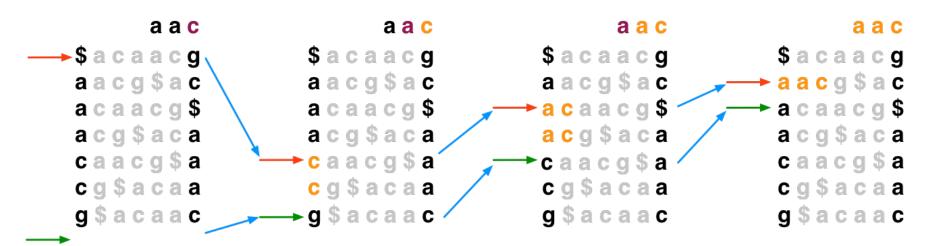
- Ferragina P, Manzini G: Opportunistic data structures with applications. *FOCS. IEEE Computer Society; 2000.*
- Ferragina P, Manzini G: An experimental study of an opportunistic index. *SIAM symposium on Discrete algorithms*. Washington, D.C.; 2001.

Exact Matching with FM Index

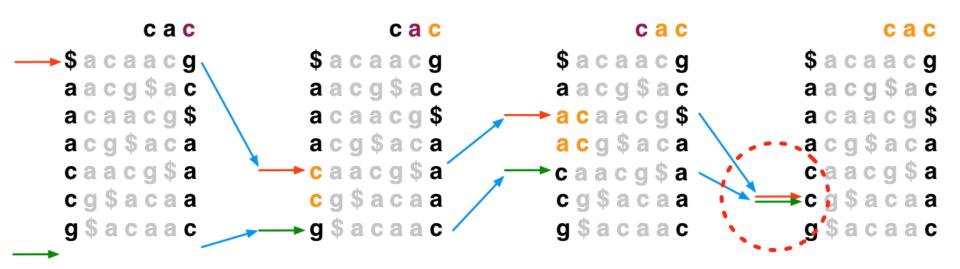
 To match Q in T using BWT(T), repeatedly apply rule:

```
top = LF(top, qc); bot = LF(bot, qc)
```

Where qc is the next character in Q (right-to-left) and
 LF(i, qc) maps row i to the row whose first character corresponds to i's last character as if it were qc

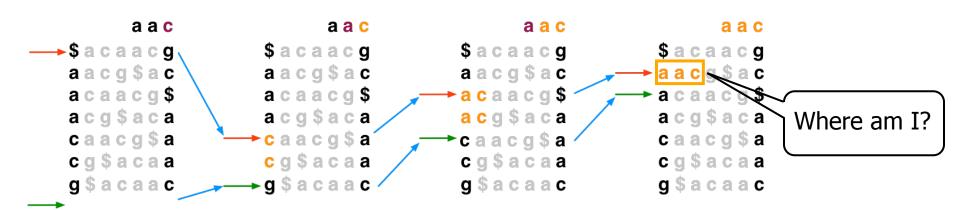


Exact Matching with FM Index

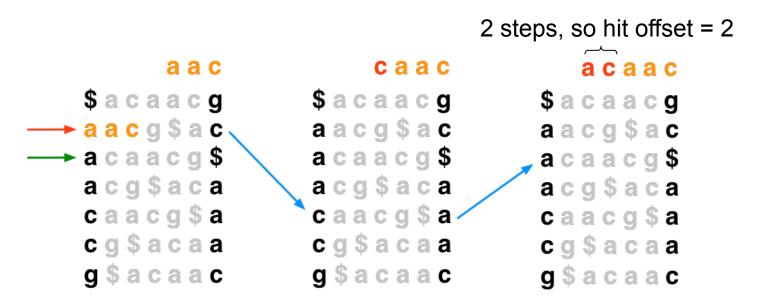


 If range becomes empty (top = bot) the query suffix (and therefore the query) does not occur in the text

 Once we know a row contains a legal alignment, how do we determine its position in the reference?

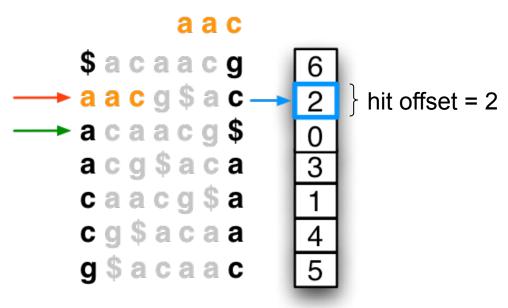


 Naïve solution 1: Use "walk-left" to walk back to the beginning of the text; number of steps = offset of hit



Linear in length of text in general – too slow

 Naïve solution 2: Keep whole suffix array in memory. Finding reference position is a lookup in the array.



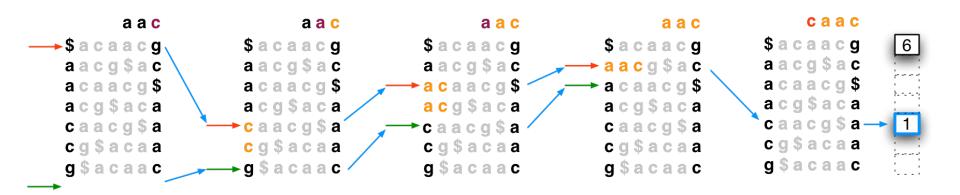
Suffix array is ~12 gigabytes for human − too big

- Hybrid solution: Store sample of suffix array; "walk left" to next sampled ("marked") row to the left
 - Due to Ferragina and Manzini

```
1 step
                      caac
         a a c
   $acaacg
                $acaacg
                  aacg$ac
→ a a c g $ a c \
→ a c a a c g $
                  acaacg$
                  acg$aca
   acg$aca
                  caacg$a
   caacg$a
                                  offset = 1
   cg $ a c a a
                  cg$acaa
```

• Bowtie marks every 32nd row by default (configurable)

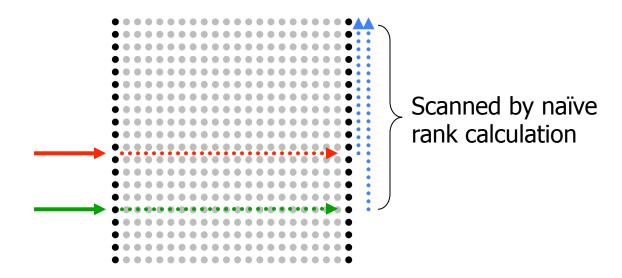
Put It All Together



 Algorithm concludes: "aac" occurs at offset 2 in "acaacg"

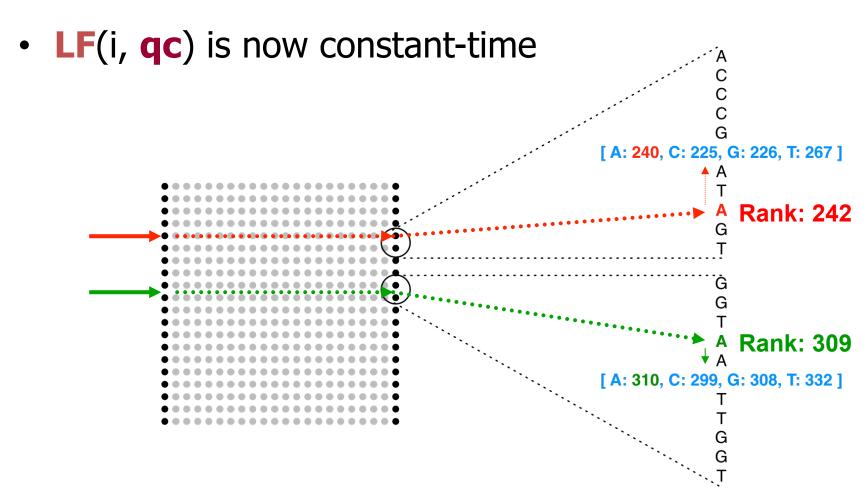
Checkpointing in FM Index

- LF(i, qc) must determine the rank of qc in row i
- Naïve way: count occurrences of qc in all previous rows
 - This LF(i, qc) is linear in length of text too slow



Checkpointing in FM Index

 Solution: pre-calculate cumulative counts for A/C/ G/T up to periodic checkpoints in BWT



FM Index is Small

Components of the FM Index:

First column (F): $\sim |\Sigma|$ integers

Last column (L): m characters

SA sample: $m \cdot a$ integers, where a is fraction of rows kept

Checkpoints: $m \times |\Sigma| \cdot b$ integers, where b is fraction of

rows checkpointed

Example: DNA alphabet (2 bits per nucleotide), T = human genome, a = 1/32, b = 1/128

First column (F): 16 bytes

Last column (*L*): 2 bits * 3 billion chars = 750 MB

SA sample: 3 billion chars * 4 bytes/char / $32 = \sim 400 \text{ MB}$

Checkpoints: $3 \text{ billion * 4 bytes/char } / 128 = \sim 100 \text{ MB}$

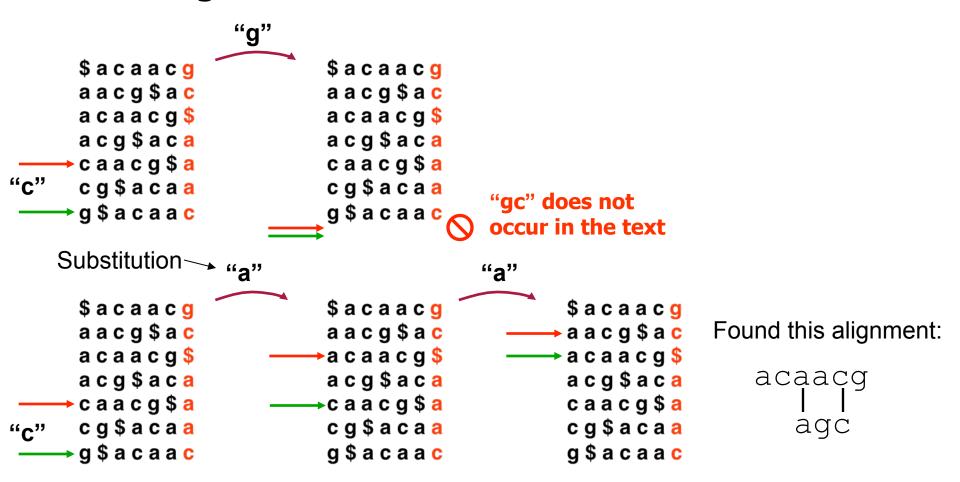
Total < 1.5 GB

Consider an attempt to find Q = "agc" in T = "acaacg":

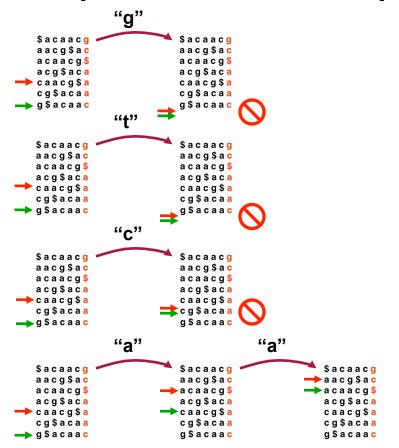
```
$acaacg $acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacg$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacagag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaacag$acaaca
```

 Instead of giving up, try to "backtrack" to a previous position and try a different base

Backtracking attempt for Q = "agc", T = "acaacg":

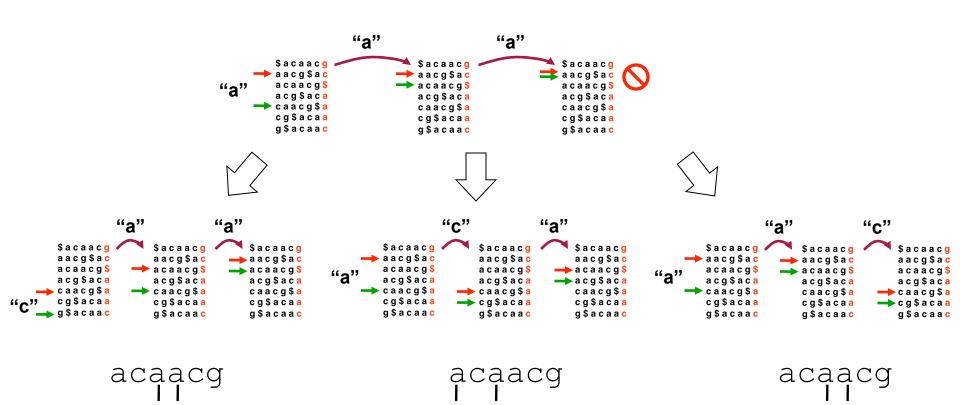


May not be so lucky



Found this alignment (eventually):

Relevant alignments may lie along multiple paths



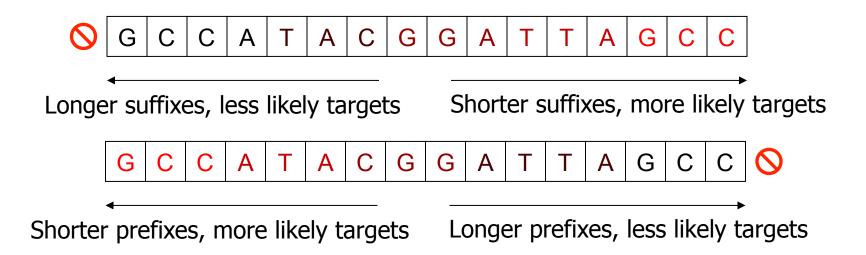
- Bowtie only backtracks if it can make progress, i.e., if top ≠ bot after the backtrack
 - Rightmost positions are likeliest targets because shorter suffixes are likeliest to occur "by chance"



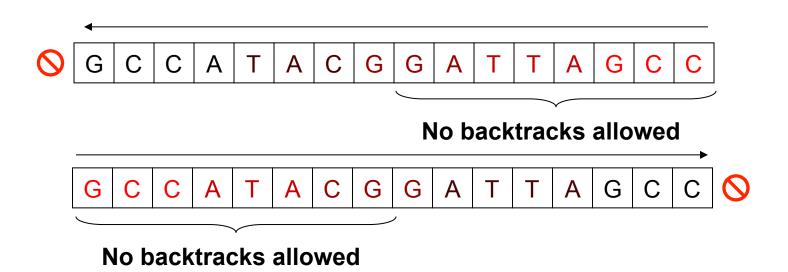
 When >1 mismatch is allowed, such backtracks can easily dominate running time and make search slow

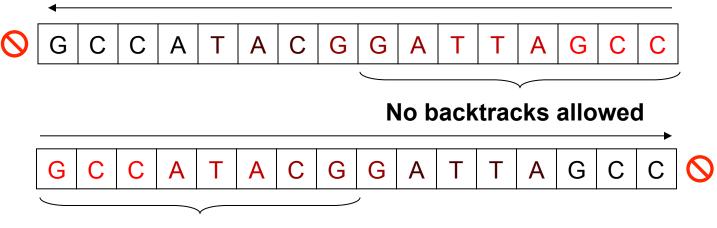
Solution: Double indexing

 We've considered matching from right to left, but what if left-to-right were possible too?



- Suggests a multi-stage scheme that minimizes excessive backtracking in reddest regions
 - Workflow for up to 1-mismatch that matches in both directions & disallows backtracks in reddest regions:

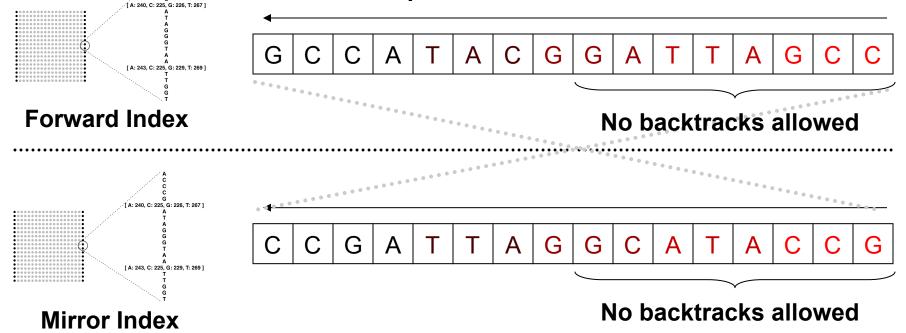




No backtracks allowed

- Minimizes backtracks by disallowing backtracks in reddest regions
- Maintains full sensitivity by matching in both directions

- But how to match left-to-right?
- Double indexing:
 - Reverse read and use "mirror index": index for reference with sequence reversed



Coverage/Depth

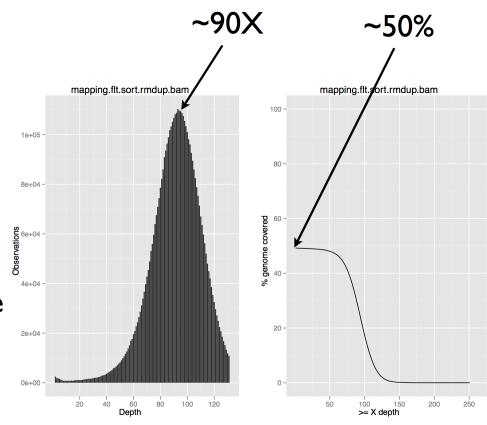
 Coverage/depth is how many times that your data covers the genome (on average)

- Example:
 - N: number of reads: 10M
 - L: Read length: 50
 - G: Genome size: 5 M bases
 - C = 10*50/5 = 100X
- On average there are 100 reads covering each position in the genome

Actual depth

 We aligned reads to the genome - how much do we actually cover?

- Avg. depth ~ 90X
- Range from 0-250X
- Only 50% of the genome was covered with reads



Single vs. Paired alignment

- Always get paired end reads (if possible)
- Can map across repeats
- Less mapping errors
- Unmapped read can be "rescued" by a good aligning mate



Output: SAM/BAM format

- Sequence Alignment/Map format (SAM)
- BAM = Binary SAM and zipped (compressed format of SAM)
- Two sections
 - Header: All lines start with "@"
 - Alignments: All other lines

Thank you for your attention