

PROJECTILE MOTION

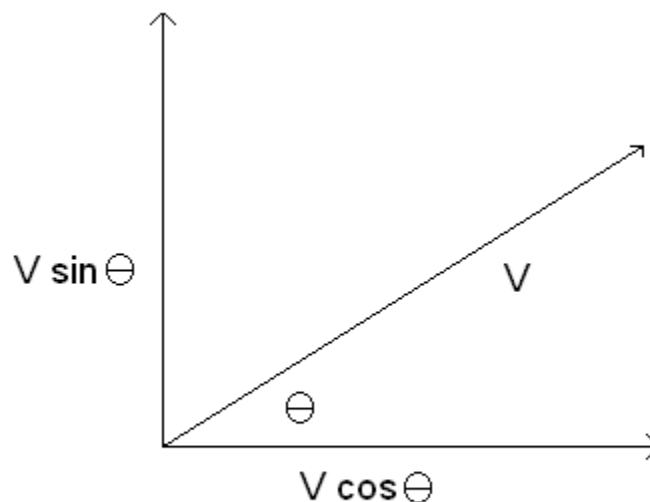
Definitions

Projectile - Any body in freefall that has a horizontal aspect to its motion.

Trajectory - The curve that describes the motion of a body in space.

Motion in Two Dimensions

The **x** and **y** components of motion are completely separable. At any time, a projectiles velocity can be divided up in the following manner.



Projectile Motion Equations

Acceleration

$$A_x = 0$$

$$A_y = -g$$

Velocity

$$V_x = V(\cos \theta)$$

$$V_y = V(\sin \theta) + A_y t$$

$$= V(\sin \theta) - gt$$

Position

$$P_x = P_{x0} + V(\cos \theta)t$$

$$P_y = P_{y0} + V(\sin \theta)t + 0.5A_y t^2$$

$$= P_{y0} + V(\sin \theta)t - 0.5gt^2$$

Javelin Example



A javelin thrower releases a javelin 1.5 meters from the ground at an angle of 48° . If the initial velocity of the javelin is 25 m/s, what is the distance the javelin travels.

Components of the initial velocity:

$$V(\cos \theta) = 25(\cos(48^\circ)) = 16.73 \text{ m/s}$$

$$V(\sin \theta) = 25(\sin(48^\circ)) = 18.58 \text{ m/s}$$

Initial and final position values:

$$P_{x0} = 0 \text{ m}; \quad P_{y0} = 1.5 \text{ m}; \quad P_y = 0 \text{ m};$$

Use the following equation to determine t:

$$P_y = P_{y0} + V(\sin \theta)t - 0.5gt^2$$

$$0 = 1.5 + 18.58t - 4.9t^2$$

Using the quadratic equation to solve for t:

$$t = \underline{3.871 \text{ s}}$$

We can now solve for P_x :

$$P_x = P_{x0} + V(\cos \theta)t = 0 + 16.73(3.871) = \underline{64.76 \text{ m}}$$

Find the maximum height of the javelin.

Remembering that the vertical velocity is zero when the javelin reaches its highest point.

$$V_y = V(\sin \theta) - gt$$

$$0 = 18.58 - 9.8t \quad t = 1.896 \text{ s}$$

We can now solve for $P_{y\max}$

$$\begin{aligned} P_{y\max} &= P_{y0} + V(\sin \theta)t - 0.5gt^2 \\ &= 1.5 + 18.58(1.896) - 4.9(1.896)^2 \\ &= \underline{19.11 \text{ m}} \end{aligned}$$