```
IEnumerable< T >
```

```
C2M2.NeuronalDynamics.UGX.
VertexAttachementAccessor< T >

+ this[int key]
- grid

+ VertexAttachementAccessor()
+ VertexAttachementAccessor()
+ GetEnumerator()
- GetValue()
- SetValue()
- GetEnumerator()
```