

MonoBehaviour



C2M2.Utills.DebugUtils.FPSCounter

```
+ sampleSize
+ avg
+ high
+ low
+ highStr
+ avgStr
+ lowStr
- fpsBuffer
- fpsBufferIndex
- formatString
- staticNumStrings

+ ToString()
- Update()
- InitializeBuffer()
- UpdateBuffer()
- CalculateFPS()
```