MonoBehaviour A

C2M2.Interaction.Adjacency. UniqueVertices

- + subdivisions
- + uniqueVerts
- + uniqueMeshVertLength
- + uniqueVertReverseLookup
- vertices
- triangles
- + FindNearestUniqueVert()
- + RaycastFindNearestUnique

Verts()

- Awake()
- BuildInvisibleVerts()
- BuildUniqueVertReverseLookup()

-uniqueVertices

C2M2.Interaction.Adjacency. AdjacencyList

- + adjacencyList
- + edgeList
- + edgeCount
- mesh
- vertices
- triangles
- duplicate
- Awake()
- CreateAdjacencyList()
- AdjacencyListAddEdge()