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EDUCATION

UC BERKELEY

BS IN ELECTRICAL ENGINEERING AND Jan 2015 - Present | Berkeley, CA COMPUTER SCIENCE

Expected May 2018 | Berkeley, CA Conc. in Software Engineering College of Engineering GPA: 3.573

LINKS

Github://c2tonyc2 LinkedIn://c2tonyc2

COURSEWORK

UNDERGRADUATE

Structure and Interpretation of Programs (Lab Assistant) Data Structures (Lab Assistant) Machine Structures

Discrete Math and Probability Theory Information Systems and Devices Artificial Intelligence Productive Use of the Unix Environment

SKILLS

PROGRAMMING

Experienced:

Java • Python • Django

Proficient:

C • Shell • Git • JavaScript •

CSS • HTML

Familiar:

C++ • SQL • Ruby on Rails • Bootstrap

EXPERIENCE

UC BERKELEY ACADEMIC INTERN | LAB ASSISTANT

- Assisted in the development of a robust program to automatically grade assignments for undergraduate CS courses.
- Cooperated with other staff members to prepare, review, and debug course programs and class projects.
- Tutored various students to facilitate their understanding of core CS concepts.

MCORELAB | SOFTWARE ENGINEERING INTERN

June 2014 - Aug 2014 | Reno, NV

- Extended API of the OpenStack Project (Horizon and Nova) to include various new user tools.
- Led the development of GUI and web framework for a memcached management platform.
- Automated product installation and patching on remote servers with Shell/Batch to ensure seamless user experience.
- Scripted SR-IOV vNIC attachments and one-to-one vCPU affinity assignments to take advantage of 10 Gigabit Ethernet.
- Adapted in file parser to allow users to customize default cloud configuration settings and launch parameters for instances.
- Implemented a flat file database for users to store and display information about connected compute nodes.

PROJECTS

24

- Developed a GUI for the popular card game 24 using desktop graphics and the Java Standard Library.
- Includes an algorithm designed returns all possible permutations of a solution for any randomly given set of cards.

CABINET

- A file system utility, built with Python, designed to allow users to quickly sort messy directories or file management.
- Features a rule system which allows users to conviently save and load a customized sort for repeated future usage.
- Command line utility included with a variety of options/arguments to offer additional flexibility.

AWARDS

2014 Regents' and Chancellor's Scholar

2014 Rose Hills Foundation Science and Engineer Scholar