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Welcome to RenderCV!

The boilerplate content was inspired by [Gayle McDowell](#).

Quick Guide

- Each section title is arbitrary and each section contains a list of entries.

Expériences Professionnelles

- BS** **University of Pennsylvania**, Computer Science Sept 2000 May 2005
- GPA: 3.9/4.0 ([a link to somewhere](#))
 - **Coursework:** Computer Architecture, Comparison of Learning Algorithms, Computational Theory

Experience

- Microsoft**, Software Engineer Intern Redmond, WA
June 2003 Aug 2003
- Designed a UI for the VS open file switcher (Ctrl-Tab) and extended it to tool windows
 - Created a service to provide gradient across VS and VS add-ins, optimizing its performance via caching

Publications

- 3D Finite Element Analysis of No-Insulation Coils** Jan 2004
Frodo Baggins, **John Doe**, Samwise Gamgee
[10.1109/TASC.2023.3340648](#)

Projects

- Multi-User Drawing Tool** [github.com/name/repo](#)
- Developed an electronic classroom where multiple users can simultaneously view and draw on a "chalkboard" with each person's edits synchronized
 - Tools Used: C++, MFC
- Custom Operating System** 2002
- Built a UNIX-style OS with a scheduler, file system, text editor, and calculator
 - Tools Used: C

Technologies

Languages: C++, C, Java, Objective-C, C#, SQL, JavaScript

Technologies: .NET, Microsoft SQL Server, XCode, Interface Builder