Chengzhu Duan

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EDUCATION

University of California, San Diego

La Jolla, CA

Computer Science, B.S.

Sept. 2017 - Jun. 2021

GPA: 3.78 / 4.00 (Provost Honors)

Relevant Courses: Advanced Data Structures, Computer Organization & System Programming, Design & Analysis of Algorithms, Software Engineering, Deep Learning & Natural Language, Computer Vision

WORK EXPERIENCE

Omniscience Corporation

Palo Alto, CA

Jul. 2019 - Sept. 2019

Software Engineer Intern

• Expedited image resizing and uploading to S3 bucket by using Thumbnailator to reduce 30% thumbnail load time

- Constructed an scalable **RESTful Flask** app with **Swagger Codegen** and **SQLAlchemy** for reliable underwriting automation
- Designed an enterprise software user interface with **Angular** and **Clarity** to support customizable document note-taking
- Implemented document uploading, sharing, editing, and labeling across multiple online platforms with Angular, Spring Boot, and AWS S3 for thousands of underwriters from large insurance companies (e.g. RGA Insurance, AIA Group)

Voyager Space Technologies

La Jolla, CA

Software Engineer Intern

Jan. 2019 – Apr. 2019

- $\circ \ \ \text{Avoided excessive database queries by implementing pre-fetching cache with \textbf{Django} Serializer to reduce \textbf{80}\% \ load \ time$
- $\circ \ \ Built a custom \ app \ loading \ module \ with \ \textbf{Angular} \ to \ ensure \ browser \ compatibility \ and \ compile \ the \ appropriate \ CSS$
- Streamlined an efficient satellite design process for 300+ aerospace engineers by conducting robust backend and frontend tests with Django testing framework and Jasmine/Karma

Yi Yun Information Technology Corporation

Guangzhou, China

Software Tester Intern

Jun. 2018 – Aug. 2018

- Conducted automated and manual tests with **Selenium** on an e-commerce web application with **10000+** users
- Implemented a reusable **regression test** module with **Selenium** to speed up the testing process by **60**%
- Followed practice of parallel testing and atomic testing with flexible and efficient usage of locators

RESEARCH PROJECTS

Predicting Video Game Playtime Before Purchasing

Mentor: Prof. Julian McAuley, UCSD

Sept. 2018 - Jun. 2019

- Developed a Bayesian Personalized Ranking model that predicts whether or not users will play a game before purchasing from Steam with 93% accuracy
- Utilized Scipy and Scikit-Learn to apply popular visualization and data-processing practices (e.g. t-SNE) on huge real world data and build custom machine learning pipeline (e.g. BPR with a sigmoid activation function)
- o Optimized the model training with stochastic gradient descent through map-reduce and negative sampling

PROJECTS

Swag-Bot

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\tag{\text{Node.js, Mongoose, MySQL}}

Jul. 2018 – Jun. 2019

- Established a point/coin system for 15 Discord servers with 500+ users by combining usages of both MySQL and MongoDB
- Created 77 commands capable of manipulating texts and images and visualizing data and statistics through third-party APIs
- o Designed a Music Task Scheduler on top of Discord's audio stream in voice channels with YouTube API and Node.js
- Implemented an Anti-Spam Filter to prohibit members from spanning, cursing, and other inappropriate conducts in channels

IoT Monitor

</> Angular, Plotly, Python, Node.js, MySQL, Docker

Jan. 2020 – Present

- Coupled Angular components with Plotly to display interactive visualizations for terabytes of IoT time-series data
- Optimized query evaluation with **Sliding Window Feature Extraction** and **Locality-Sensitive Hashing** of metadata
- o Managed the web application, the time-series database, and the search engine with **Docker Containers** and **Bridge Network**

Celebrity Face Classifier

</> Python, PyTorch, CUDA

Oct. 2019 - Nov. 2019

- Optimized custom CNN architecture performance with Xavier Initialization, Batch Normalization, and K-Fold Cross-Validation to increase Balanced Classification Rate by 15%
- Performed Transfer Learning on ResNet18 which outperformed baseline model by 20% and significantly reduced training time
- o Incorporated Data Augmentation into the pipeline to avoid overfitting and achieve translational and rotational invariance

SKILLS

Programming & Markup Languages:

Python, Java, Javascript/Typescript, C/C++, HTML/CSS, LaTeX

Frameworks & Libraries: PyTorch, Scikit-Learn, Angular, React, Node.js, Django, Flask, jQuery, Spring Boot, Selenium

Databases:

MySQL, MongoDB, Firebase

Tools & Methodologies: Unix/Linux, Git, Continuous Integration, Agile Methodology, Design Patterns

Extracurriculars: Project Manager @ Triton Software Engineering, Member @ Tau Beta Pi Engineering Honor Society