

**min Z = 5.0X1 + 4.0X2 + 5.0X3**

**S.A.R**

**2.0X1 + 5.0X2 + 2.0X3 <= 20.0**

**3.0X1 + 6.0X2 + 1.0X3 <= 18.0**

**2.0X1 + 5.0X2 + 2.0X3 + 1X4 + 0X5 = 20.0**

**3.0X1 + 6.0X2 + 1.0X3 + 0X4 + 1X5 = 18.0**

**Z - 5.0X1 - 4.0X2 - 5.0X3 + 0X4 + 0X5 = 0**

**Variables de Holgura: ['X4', 'X5']**

**Variables Artificiales: []**

**Tiene Soluciones Múltiples**

**X4 = 20**

**X5 = 18**

**Z = 0**

V.B	X1	X2	X3	X4	X5	bi
X	2	5	2	1	0	20
X	3	6	1	0	1	18

Z	-5	-4	-5	0	0	0
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V.B	X1	X2	X3	X4	X5	bi
X4	2	5	2	1	0	20
X5	3	6	1	0	1	18
Z	-5	-4	-5	0	0	0

V.B	X1	X2	X3	X4	X5	bi
X4	2	5	2	1	0	20
X5	3	6	1	0	1	18
Z	-5	-4	-5	0	0	0

V.B	X1	X2	X3	X4	X5	bi
X4	2	5	2	1	0	20
X5	3	6	1	0	1	18
Z	-5	-4	-5	0	0	0

Tiene Soluciones Múltiples

$$X_4 = 20$$

$$X_5 = 18$$

$$Z = 0$$