# DevOps tooling for the impatient engineer

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#### What is DevOps?

## It is a concept very often misused

DevOps is not a team or role, it is an organizational change in practices and communication to enable agility delivering business value

# DevOps Infrastructure tooling for the impatient engineer

### What do we want to automate?

- Development environments
- Network creation
- Storage
- Virtual machines
- Application deployment
- Application scalability
- Load balancers
- etc

### Why do we want to automate?

Essentially because we want to deliver business value as fast as possible

### Why do we want to automate?

Deployments per day at some well known companies:

• Etsy: 50

• Flickr: 10

• HubSpot: 300

• Amazon: 7800

Netflix: 100

• Twitter: 7200

### What's the current tooling landscape like?







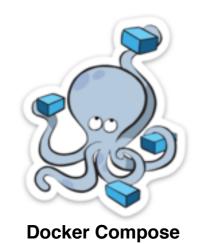








**AWS CloudFormation** 



Packer



















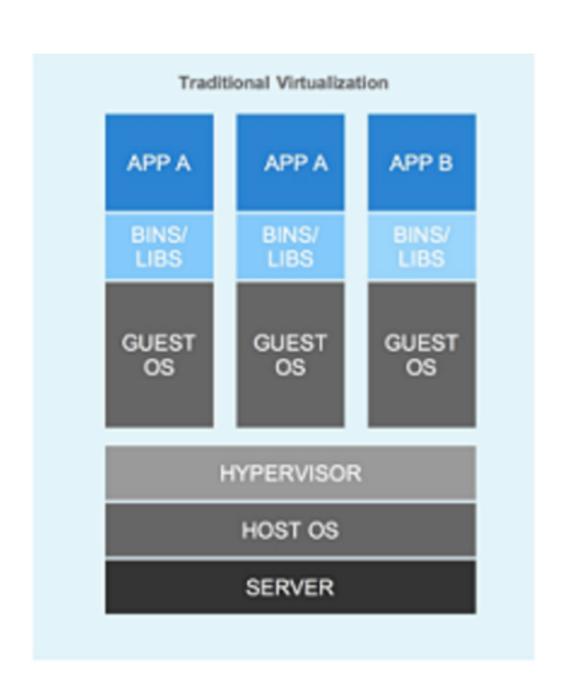


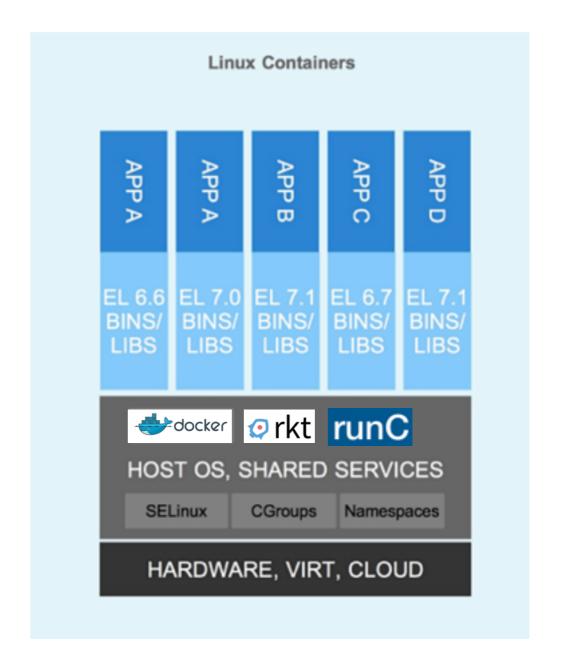


#### OVERWHELMED

SURE, I CAN HANDLE THE LOAD. NO PROBLEM.

#### Containers

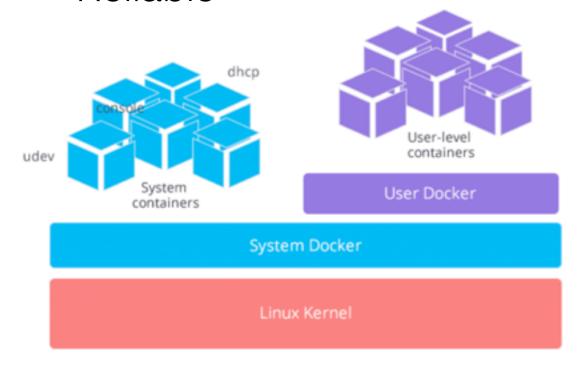




#### Operating systems for Containers

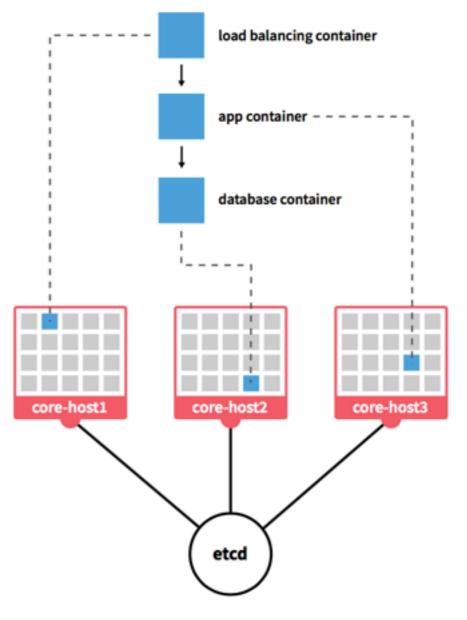


- Usually very minimal: ~200mb
- Have auto-updates
- Only host containers
- Secure
- Reliable









3-tiered webapp running on a CoreOS cluster

#### Development environments







#### Allows you to easily create lightweight and reproducible dev environments

#### Infrastructure orchestration



**AWS CloudFormation** 

#### Creates and destroys infrastructure resources such as:

- Virtual machines
- Networks
- DNS records
- Load balancers
- Volumes
- Security groups
- etc.

Terraform does the above on multiple cloud providers and with a simpler configuration language

#### Configuration management









- Especially useful for managing configuration of thousands of servers with multiple operating systems. IT people loves these tools.
- For devs to provision individual applications, it becomes an unnecessary knowledge and maintenance burden
- Save you from writing shell scripts
- Slow running
- Helps to keep configuration consistent across all machines

#### Schedulers







- Allows you to place containers on hosts, using different constrains such as: region, memory and cpu available, kernel version, bandwidth, etc.
- Mostly used for cluster utilization optimization
- You don't need them in your local dev environments

#### Image builders

#### Packer

Allows you to build machine images for multiple platforms from a single source of configuration

A machine image is a single static unit that contains a preconfigured operating system and installed software which is used to quickly create new running machines.

Machine image formats change for each platform. Some examples include AMIs for EC2, VMDK/VMX files for VMware, OVF exports for VirtualBox, etc.

#### Demo

#### Q&A