Java Basics

- 1. Overview of Java
- 2. Features of Java
- 3. Setting Java Enviroment
- 4. Introduction to JVM
- 5. My First Java Program
- 6. Variable in Java
- 7. Data type and Identifier
- 8. Static and Initializer Block
- 9. Type Casting
- 10. Conditional Statement
- 11. Switch Statement
- 12. Loops in Java 🗸
- 13. Break Continue Statement in Java 🗸
- 14. Operators in Java
- 15. Java Array 🗸
- 16. Ways to create object in Java 🗸
- 17. Command line arguments

Java OOPS Concepts

- 1. Objects and Classes
- 2. Method in Java
- 3. Java is Strictly Pass by Value
- 4. Constructor in Java
- 5. Java Modifiers
- 6. Inheritance
- 7. Aggregation
- 8. Method Overloading
- 9. Method Overriding
- 10. Runtime Polymorphism
- 11. this keyword
- 12. Garbage Collection
- 13. Static in Java
- 14. Final in Java
- 15. instanceof Operator
- 16. Package
- 17. SubPackage and Static Import
- 18. Abstract class
- 19. Interface
- 20. Nested Classes
- 21. Classes vs. Interface

Java String Handling

- 1. Introduction to String
- 2. String class Functions
- 3. StringBuffer class
- 4. StringBuilder class
- 5. String Tokenizer

Java Exception Handling

- 1. Introduction to Exceptions
- 2. try and catch block
- 3. try with resource statement
- 4. throw, throws and finally
- 5. User made Exception Subclass
- 6. Method Overriding with Exception Handling
- 7. Chained Exceptions

Java Multithreading

- 1. Introduction to Multithreading
- 2. Thread Class
- 3. Creating a thread
- 4. Joining threads
- 5. Sleeping Thread in Java
- 6. Naming Thread in Java
- 7. Thread Priority in Java
- 8. Daemon Thread in Java
- 9. Synchronization
- 10. Interthread Communication
- 11. Thread group

Advanced Concepts

- 1. Enumerations
- 2. Autoboxing and Unboxing
- 3. Java I/O Stream
- 4. Serialization
- 5. Java Networking
- 6. Generics

Collection Framework

- 1. Introduction to Collection
- 2. Collection Interfaces
- 3. Collection Classes
- 4. Iterator and ListIterator
- 5. Array List Class
- 6. Linked List Class
- 7. Hash Set Class
- 8. linkedhashset Class
- 9. Tree Set Class
- 10. Map Interface
- 11. Hashmap Class
- 12. Treemap Class
- 13. HashTable Class
- 14. Collections Class
- 15. Comparable Class
- 16. Comparator Interface
- 17. Legacy Classes

Java GUI

- 1. Applet
- 2. Event Handling
- 3. AWT Part-1
- 4. AWT Part-2
- 5. Swing
- 6. Swing Component Part-1
- 7. Swing Component Part-2

Java Wrapper Class

- 1. Wrapper class
- 2. Byte class
- 3. Short class
- 4. Float class
- 5. Double class
- 6. Boolean class
- 7. Character class

Java Reflection

- 1. Introduction to Reflection
- 2. Reflection classes

JDBC

- 1. Introduction to JDBC
- 2. SQL Package
- 3. Steps to Connect to Database
- 4. Connecting to Access using Type-1 Driver
- 5. Connecting to Oracle using Thin Driver
- 6. Connecting to MySQL using Thin Driver
- 7. Connecting to mongoDB Database

Java Miscellaneous Concepts

- 1. RMI Application
- 2. Inner class
- 3. File Handling
- 4. Abstract list
- 5. Abstract Sequential list
- 6. Copy On Write Array List
- 7. Abstract Set
- 8. Enum Set
- 9. IdentityHashMap class
- 10. Sorted Map Interface
- 11. Queue Interface
- 12. DeQue Interface
- 13. Layout Managers

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