Quiz Preparation for Week 5

Concepts

- Objects
- Constructors
- Encapsultion

Warm-ups problems

- 1. What is an object in Java?
- 2. What is a Constructor?
- 3. How many constructors can a class have? What does constructor overloding mean?
- 4. What does Encapsulation mean?

Combining it all together!

We are going to define a class named GradeReport.

- 1. Define a class named GradeReport. Your class should store two private variables name and gpa
- ▶ Spoiler!

```
public class GradeReport {
   private String name;
   private double gpa;
}
```

- 2. Add a constructor to your class definition that takes in two parameters: a name and a gpa value, and sets the stored values of name and gpa to the values in the parameters
- ▶ Spoiler!

```
public class GradeReport {
    private String name;
    private double gpa;
    public GradeReport (String n, double g) {
        //you can add assert statements to check for invalid inputs, but for now we are just going to assume these are valid.
        name = n;
        gpa = g;
    }
}
```

- 3. Add a getName and a getGPA function that returns the name and gpa values respectively
- ▶ Spoiler!

```
public class GradeReport {
   private String name;
   private double gpa;
```

```
public GradeReport (String n, double g) {
    //you can add assert statements to check for invalid inputs, but for now we
are just going to assume these are valid.
    name = n;
    gpa = g;
}
public String getName() {
    return name;
}
public double getGPA() {
    return gpa;
}
```

- 4. Add two functions setName and setGPA that take in a parameter for a name and gpa respectively and change the value of name and gpa respectively. These functions don't return anything.
- ▶ Spoiler!

```
public class GradeReport {
      private String name;
      private double gpa;
      public GradeReport (String n, double g) {
        //you can add assert statements to check for invalid inputs, but for now we
are just going to assume these are valid.
        name = n;
        gpa = g;
      public String getName() {
        return name;
      public double getGPA() {
        return gpa;
      public void setName(String n) {
        name = n;
      public void setGPA(double g) {
        gpa = g;
      }
    }
```