# **Cameron LaBounty**

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### EDUCATION \_\_\_\_\_

#### **Champlain College**

Burlington, VT

Bachelor of Science in Computer Science

Expected May 2023

- Minors in Math and Game Programming, Specialization in Software Engineering
- Cumulative GPA: 3.97
- Awards and Honors: Trustees' List, President's List, Dean's List

### RELEVANT EXPERIENCE

**Galvion** Portsmouth, NH

Software Developer Intern

May 2021 - August 2021

- Worked on an Android app used to analyze power data of devices connected to a hub.
- Implemented various charts and graphs for visualizing live and historic power data.
- Actively participated in weekly stand-ups and reviews where I was able to present my work and provide feedback to other team members.

#### **Champlain College Emergent Media Center**

Burlington, VT

Web Developer

September 2020 - December 2020

- Collaborated with a small agile team to develop an educational game that spreads awareness on safe opioid practices.
- Implemented the game in Articulate's Storyline 360 software using design mock-ups and assets from other team members.

#### **PROJECTS**

## Sliding Puzzle Solver | Live | Code

April 2021

- A sliding puzzle game and solver that uses an A\* Search algorithm with a Manhattan distance heuristic.
- Technologies Used: HTML5, CSS3, JavaScript, jQuery

## Rubik's Cube Solver | <u>Demo</u> | <u>Code</u>

May 2020

- A 3D Rubik's Cube simulation and solver for 2x2, 3x3, and 4x4 cubes.
- Technologies Used: Processing

# Golf Stats Tracker | <u>Live</u> | <u>Code</u>

January 2020

- A mobile web application to track your golf stats as you play.
- Implemented a feature to view and compare your lifetime stats with friends.
- Technologies Used: HTML5, CSS3, JavaScript, jQuery, Firebase

#### TECHNICAL SKILLS

- Proficient: C++, Java, Kotlin, HTML5, CSS3, JavaScript, Git, GitHub
- Familiar: C, C#, Python, Bash, MATLAB, jQuery

#### REFERENCES AVAILABLE UPON REQUEST