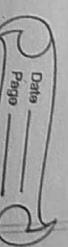


File - IO



- 1 File
- 2 FileWriter
- 3 FileReader
- 4 BufferedReader
- 5 BufferedWriter
- 6 PrintWriter

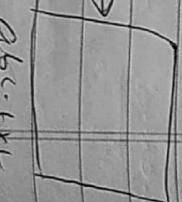
File

→ File f = new File("abc.txt")

This line won't create any physical file. First it will check if there any physical unavailable with this name. If it is available then it simply return that file. If it is not available then we are just creating java file object to represent a name "abc.txt".

Ex-

```
File f = new File("abc.txt");
if(f.exists());
f.createNewFile();
System.out.println(f.exists());
```



Ex- File f = new File("durga123");

```
f.mkdir();
if(f.exists());
System.out.println(f.exists());
```

Output → true

Note: In UNIX, everything is treated as a file. Java File IO concept is implemented based on UNIX OS. Hence Java File object can be used to represent both file and directory.

File class Constructors

① File f = new File(String name);

(Creates a Java file object to represent name at the file/directory in cwd).

①

```
File f = new File( String subdirname  
String name );
```

Creates a Java File object to represent name at the file directory present in specified subdirectory

②

```
File f = new File( File subdir,  
String name );
```

→ Ex-1 write code to create a file named with abc.txt in CWD.



→ Ex-2 write code to create a directory named with durgat in CWD, and create a file named abc.txt in that directory

```
File f = new File( "durgat",  
"abc.txt" );
```

→ Ex-3 write code to create a file demo.txt in E:\XYZ folder

```
File f = new File( "E:\\XYZ",  
"demo.txt" );
```

→ Assume that E:\XYZ folder is already available in system

(or exists) or user gives path to folder in address bar in command window.

Ex-4 write code to create a file named with abc.txt in address bar in command window.

→ Important methods present in Files class

① boolean exists()

Returns true if the specified file exists.

② boolean createNewFile()

First this method will check whether the specified file is available or not, if the file is already available then this method will return false, if the file is not available then this method will create a physical file & returns true.

③ boolean mkdir()

Same functionality as above method, but for directories.

④ boolean isFile()

Returns true if the specified file object pointing to physical file

⑤ boolean isDirectory()

Returns true if the specified file object pointing to directory.

⑥ String[] list()

This method return the names of all files & subdirectories present in specified directory.

⑦ long length()

Returns no. of characters present in specified file.

⑧ boolean delete()

Deletes a file or directory.

Ex. `WAP to display the names of all file/directories present in c:\durga classes.`

```
import java.io.*;  
  
class TestDir {  
    public static void main(String[] args) {  
        File f = new File("c:\\durga classes");  
        String[] s = f.list();  
        System.out.println("Total files: " + count);  
    }  
}
```

`class TestDir {
 public static void main(String[] args) {
 File f = new File("c:\\durga classes");
 String[] s = f.list();
 System.out.println("Total files: " + count);
 }
}`

```
public class TestDir {  
    public static void main(String[] args) {  
        File f = new File("c:\\durga classes");  
        String[] s = f.list();  
        System.out.println("Total files: " + count);  
    }  
}
```

```
public class TestDir {  
    public static void main(String[] args) {  
        File f = new File("c:\\durga classes");  
        String[] s = f.list();  
        System.out.println("Total files: " + count);  
    }  
}
```

FileWriter

we can use `FileWriter` to write character data to the file.

`constructor :-`

`String[] s = f.list();
System.out.println("Total files: " + count);`

`String[] s = f.list();
System.out.println("Total files: " + count);`

`String[] s = f.list();
System.out.println("Total files: " + count);`

`String[] s = f.list();
System.out.println("Total files: " + count);`

`String[] s = f.list();
System.out.println("Total files: " + count);`

`String[] s = f.list();
System.out.println("Total files: " + count);`

2

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

3

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

4

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

5

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

6

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

7

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

8

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

9

`FileWriter fw = new FileWriter("c:\\durga classes\\abc.txt");`

→ The above `FileWriter` meant for overwriting of existing data.

→ Instead of overwriting if we want to append the data to the file then we have to use following constructors:

③ `FileWriter fw = new FileWriter(
 String name, boolean append);`

④ `FileWriter fw = new FileWriter(
 File f, boolean append);`

→ Note :- If the specified file is not already available then all the above constructors will create that file.

2) Important methods in `FileWriter` :-

① `write (int ch)` To write single character

② `write (char[] ch)` To write array of characters

`write (String str)` To write string to a file.

④ `flush()`

To give the guarantee that total data including last character written to the file

⑤ `close()`

To close the `FileWriter`.

Ex:-

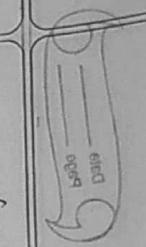
Import java.io.*;
class FileWriterDemo

{
 public static void main(String args) throws IOException

 {
 FileWriter fw = new

 FileWriter fw = new FileWriter("abc.txt");
 fw.write ("Hello");
 fw.write ("World");
 fw.close();
 }

}
Output :-
Hello World
Explanation :-
In this program we have created a file named abc.txt and then we have written "Hello" and "World" into it. Then we have closed the file.



FileWriter;

for closing file.

3

Object
using

(Constructor)

(P)

→ Subclass
of Abstract
class File
with its own
methods

In the above program, FileWriter
can perform overwriting at
existing character set only.

→ Instead of overwriting, if we want
append operation then we have to
create FileWriter as follows:

```
FileWriter fw = new FileWriter  
("abc.txt", true);
```

① (int read()) → ?

② (It attempts to read next character
of stream the file or returns its
unicode value as CVOID)

Methods ↗

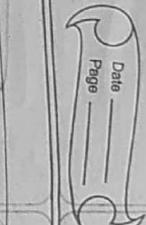
③ (void write(char c)) → ?

④ (void write(String str)) → ?

⑤ (void write(int n)) → ?

⑥ (void flush()) → ?

⑦ (void close()) → ?



FileReader

To read character data from file.

constructors ↗

```
FileReader fr = new FileReader  
("abc.txt");
```

→ If constructor is not used then
it takes default constructor which
throws IOException.

```
FileReader fr = new FileReader  
("abc.txt");
```

→ If constructor is used then
throws IOException.

```
FileReader fr = new FileReader  
("abc.txt");
```

→ If constructor is not used then
throws IOException.

```
FileReader fr = new FileReader  
("abc.txt");
```

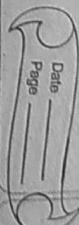
→ If constructor is used then
throws IOException.

→ If constructor is not used then
throws IOException.

→ If constructor is used then
throws IOException.

Note → There is a major problem with the
FileWriter is, we have to insert
line separator (\n) manually which
is not needed from system to system.
So, it is difficult for programmer
we can overcome this problem using
BufferedWriter & PrintWriter
(class extends OutputStream)

→ In BufferedWriter, it is not required to print
(\n) character as it automatically prints
(\n) value, at a time of printing
we have to perform type-casting.



→ Ex. FileReader fr = new FileReader ("abc.txt");
 for (char ch; ch != '\n'; ch = fr.read ()) {
 System.out.print(ch);
 }
 while (i != -1)
 {
 if (i == 50) i = fr.read ();
 }
 ↓
 ② **danger**
software
abc
abc.txt
abnormal

↓
int read(char ch)

→ It attempts to read enough characters from the file into **char[]** & return no. of characters copied.

→ Ex. File f = new File ("abc-(x+4)");
 char[] ch = new char [f.length ()];
 f.read (ch);

→ Usage of **FileWriter** & **FileReader** is not recommended because :-

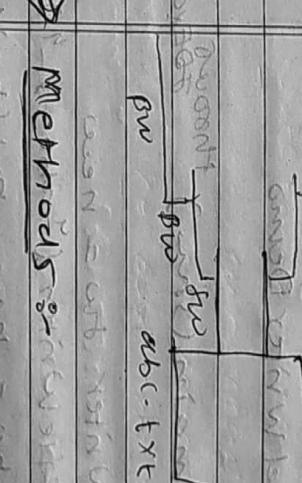
- while writing data by **FileWriter** lines have to insert **line separator** manually which is varied from system to system, which is difficult for programmers.
- difficulties reading data by **FileReader** as character read data character by character which is not convenient to programmers.

- To overcome these problems we should go for
- 1) BufferedWriter
 - 2) BufferedWriter Reader
- BufferedWriter**
- we can use BufferedWriter to write character data to the file.

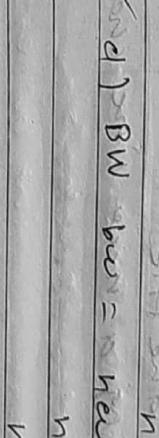
→ constructions :-

- 1) `BW bw = new BW();`
- 2) `new PW("abc.txt");`
- 3) `new PW("abc.txt").`

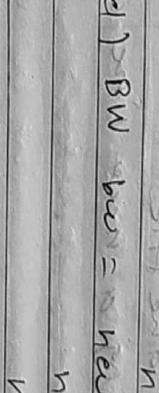
1) BufferedWriter bw = new



2) new PW("abc.txt")



3) new PW("abc.txt").



Methods :-

- 1) write (int ch)
- 2) write (char[] ch)
- 3) write (String s)
- 4) flush ()
- 5) close ()

Note :-

BufferedWriter can't communicate directly with the file.

It can communicate with some writer object.

6) new PW("abc.txt")

To insert a line separator

Q. Which of the following are valid?

a) `BW bw = new BW("abc.txt")`,

b) `BW bw = new BW();`

c) `BW bw = new BW("abc.txt") .`

bw.<100<1>; 28010000)

Q When compared with FileWriter
when of the following capability

is extra in BufferedWriter

- Ans 1) writing data to the file
- 2) close the file and write
- 3) moving the file
- 4) ignoring a new line character.

(*) wa own

class BufferedWriter Demo

{
 p s r main(shu) throws IOException
 d
 FileWriter fw = new

FileWriter("abc.txt");
 fw.write("abc")
 fw.close();
}

Note :- Whenever we are closing

BW automatically internally
FW will be closed &
are not required to close
explicitly.

BufferedReader

→ we can use BufferedReader to
read character data from file.

→ The main advantage of BufferedReader

char[] arr = f.read(100);
bw.write(arr);
bw.newLine();
bw.write("done");

→ BufferedWriter can communicate
via some reader only, can't
communicate directly.

Constructors :-

1) ButteredReader br = new ButteredReader (Reader r);
2) ButteredReader br = new ButteredReader (Reader r, int bufferSize);
3) ButteredReader br = new ButteredReader (Reader r, int bufferSize, String lineSeparator);
4) ButteredReader br = new ButteredReader (Reader r, int bufferSize, String lineSeparator, String lineEnd);

File s or main (String)

FR fr = new FR ("abs-ext");
fr.read (br);
br.close();

String line = br.readLine();
String line = br.readLine();

Methods :-

1) int read () throws IOException
2) int read (char[] ch)
3) void close()

br.close();

3

3

3

String line;

line = br.readLine();
System.out.println (line);

abc.txt

String line;

line = br.readLine();
System.out.println (line);

abc.txt

It attempts to read next line from
the file or returns it if the
file is closed (null).
This method returns null.

at no next line is available then
it returns null.

Whenever we are closing Buttered
Reader, automatically underlying
Reader will be closed, we don't
need to close explicitly.

2) The most enhanced reader to read character data from file is ~~BufferedReader~~ ⁽²⁰¹⁾

3) The most enhanced writer to write character data to the file is ~~PrintWriter~~ ⁽²⁰¹⁾

PrintWriter

- It is the most enhanced writer to write character data to the file.
- The main advantage of PrintWriter over FileWriter & BufferedWriter is, we can write any type of primitive data directly to the file.

Constructor of PrintWriter

① PrintWriter pw = new PrintWriter(string name);

②

PrintWriter pw = new

PrintWriter pw = new PrintWriter(File f);

③

PrintWriter pw = new

PrintWriter (Writer w);

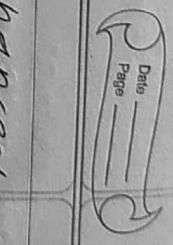
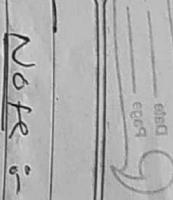
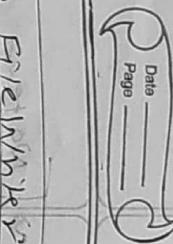
Methods of PrintWriter

- 1) write (int ch)
- 2) write (char ch)
- 3) write (String s)
- 4) flush()
- 5) close()

+

print (char ch)	println (char ch)
print (int i)	println (int i)
print (double d)	println (double d)
print (boolean b)	println (boolean b)
print (String s)	println (String s)

Note: PrintWriter can communicate directly with the file & it can communicate via some writer also.



Session on `FileWriter` & `new PrintWriter` ("abc.txt")
Session on `PrintWriter` `pw = new PrintWriter(h)`
`os = new FileOutputStream("abc.txt")`
`pw.write(100);`
`pw.println(100);`
`pw.println("123");`
`pw.println('c');`
`pw.println("during");`
`pw.flush();`
`pw.close();`
`System.out.println("done");`

Note :-

→ The most enhanced

writer to write character

data to the file is

"`PrintWriter`".

→ `OutputStream`

→ `Writer`

→ `DataOutputStream`

→ `PrintStream`

→ `PrintWriter`

Q. What is the difference between
`write(100)` & `print(100)`?

Ans :-

In the case of `writer(100)`, the corresponding character '1' will be added to the file.

- But in the case of `print(100)`, int value 100 will be added to the file directly.

Object

```
Writer (AC) --> Reader (AC)
```

```
FileWriter --> PrintWriter
```

```
OutputStream --> Reader  
Reader --> BufferedReader  
BufferedReader --> FileReader  
FileReader --> BufferedReader
```

```
FileWriter --> BufferedReader  
BufferedReader --> FileReader  
FileReader --> BufferedReader
```

```
PrintWriter --> BufferedWriter  
BufferedReader --> PrintWriter
```

```
FileWriter --> PrintWriter
```

```
PrintWriter --> BufferedWriter  
BufferedReader --> PrintWriter
```

```
Ex -> WAP to merge data from two files into a third file.
```

```
import "java.io.*";
```

```
class FileMerger {
```

```
    public static void main (String [] args) throws IOException
```

```
        PrintWriter pw = new PrintWriter ("file3.txt");
```

```
        PrintWriter pw1 = new
```

```
        BufferedReader br = new BufferedReader (new
```

```
        FileReader ("file1.txt"));
```

```
        BufferedReader br1 = new BufferedReader (new
```

```
        FileReader ("file2.txt"));
```

```
        pw.println (line);
```

```
        line = br.readLine ();
```

```
        line1 = br1.readLine ();
```

```
        pw.println (line1);
```

```
        line1 = br1.readLine ();
```

```
        pw.close ();
```

```
        br.close ();
```

```
        br1.close ();
```

AAA	222	AAA
BBB	333	BBB
CCC	444	CCC

```
file1.txt file2.txt
```

```
file3.txt
```

BufferedReader br = new

BufferedReader br = new FileReader ("file1.txt");

String line = br.readLine();

while (line != null) {

System.out.println (line);

line = br.readLine();

}

br = new BufferedReader (new

FileReader ("file2.txt"));

line = br.readLine();

while (line != null) {

pw.println (line);

line = br.readLine();

line1 = br1.readLine ();

pw.println (line1);

line1 = br1.readLine ();

pw.close ();

br.close ();

br1.close ();

}

Ex WAP to perform file merge operation where merging should be done line by line alternatively.

```
import java.io.*;  
class Filemerger2  
{  
    public static void main (String [] args) throws IOException  
    {  
        PrintWriter pw = new
```

```
        PrintWriter pw = new PrintWriter ("File3.txt");  
        BufferedWriter br1 = new
```

```
        BufferedWriter br2 = new BufferedReader (new FileReader  
        ("File1.txt"));  
        BufferedWriter br3 = new
```

```
        BufferedWriter br4 = new BufferedReader (new FileReader  
        ("File2.txt"));  
        String line1 = br1.readLine();  
        String line2 = br2.readLine();
```

```
        while (line1 != null) {  
            pw.println (line1);  
            if (line1 == null)
```

```
            br1.close();  
            br2.close();  
            pw.close();  
            break;
```

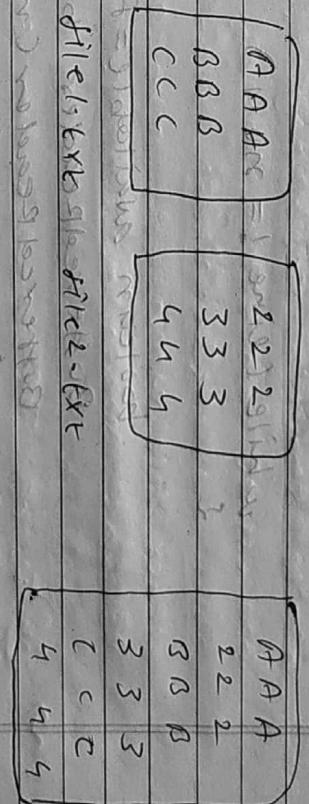
```
            line1 = br3.readLine();  
            line2 = br4.readLine();  
        }  
    }
```

```
    public static void main (String [] args) throws IOException  
    {  
        BufferedReader br1 = new  
        BufferedReader (new FileReader  
        ("File1.txt"));  
        BufferedReader br2 = new
```

```
        BufferedReader br3 = new  
        BufferedReader (new FileReader  
        ("File2.txt"));  
        String line1 = br1.readLine();  
        String line2 = br2.readLine();  
        String line3 = br3.readLine();  
        while (line1 != null) {  
            pw.println (line1);  
            if (line1 == null)
```

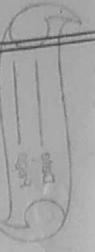
```
            br1.close();  
            br2.close();  
            pw.close();  
            break;
```

operation.



Ex WAP to perform file extraction operation.

```
import java.util.*;  
public class Main  
{  
    public static void main (String [] args) {  
        Scanner sc = new Scanner (System.in);  
        System.out.print ("Enter the file name : ");  
        String name = sc.nextLine();  
        String ext = name.substring (name.length () - 3);  
        if (ext.equals ("txt"))  
        {  
            try {  
                File f = new File (name);  
                FileInputStream fis = new  
                FileInputStream (f);  
                byte [] b = new byte [fis.available ()];  
                fis.read (b);  
                String s = new String (b);  
                System.out.println ("Content of " + name + " is : " + s);  
            } catch (Exception e) {  
                System.out.println ("File not found");  
            }  
        } else {  
            System.out.println ("File extension is not .txt");  
        }  
    }  
}
```



import java.io.*;

class FileExtractor

{

 public static void main(String[] args) throws IOException

 {

 PrintWriter pw = new

 PrintWriter("output.txt");

 pw.flush();

 BufferedReader br = new

 BufferedReader(br, "UTF-8")

 FileReader("input.txt");

 String line = br.readLine();

 while (line != null)

 boolean available = false;

 BufferedReader br2 = new

 FileReader("deleteme.txt");

 String target = br2.readLine();

 while (target != null)

 if

 available = true;

 break;

Start of
Serialization