

# Red and Black Tree Balancing

## INSERTION & BALANCING:

**Step1.** Insert New Node

**Step2.** Perform appropriate transformations (Cases 1, 2, 3 one or more times)

**Step3.** If root is red, change to black

- Treat null children as Black nodes for the purposes of transformations.
- Inside Child(Node) is the child of a parent node, that is horizontally closer to the root, whereas the Outside Child(Node) is horizontally further away from the root
- Grandparent nodes is the parent's parent node
- Uncle (or Aunt) node is the Grandparent's other child, (not the inserted node's parent)

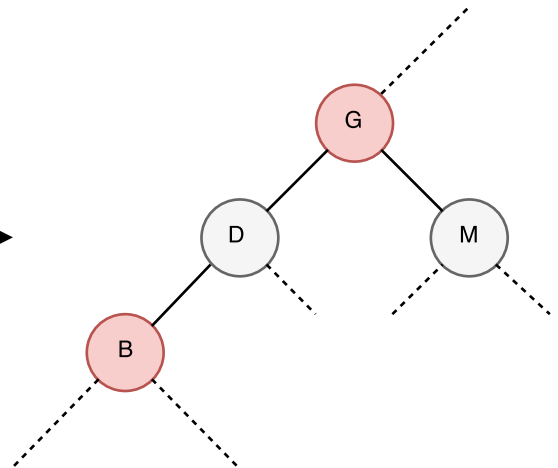
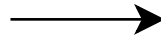
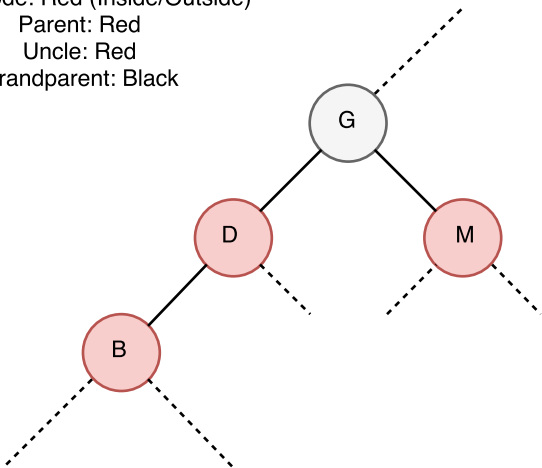
### CASE 1

Insert Node: Red (Inside/Outside)

Parent: Red

Uncle: Red

Grandparent: Black



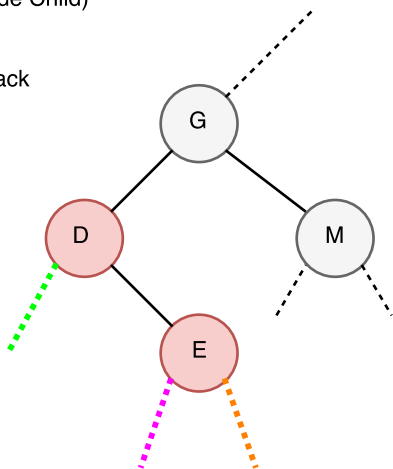
### CASE 2

Insert Node: Red (Inside Child)

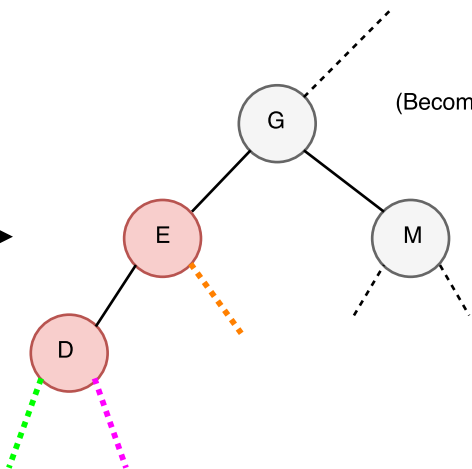
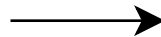
Parent: Red

Uncle: Black

Grandparent: Black



'Rotate'



(Becomes CASE 3)

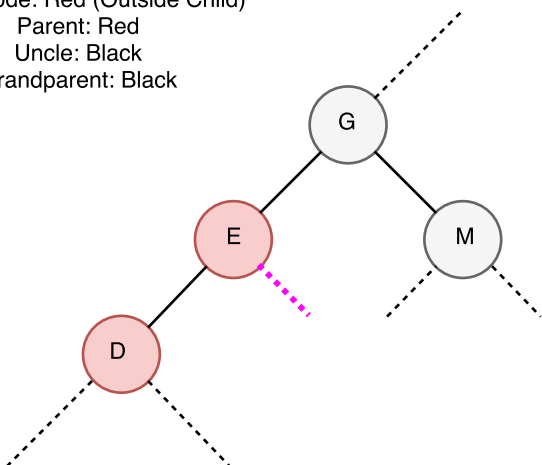
### CASE 3

Insert Node: Red (Outside Child)

Parent: Red

Uncle: Black

Grandparent: Black



Parent: Swap Colour  
Grandparent: Swap Colour  
'Rotate'

