BOS for TRACON! 2012

The main airport of the Boston tracon is Boston Logan International Airport
Scatered around the vicinity are a number of smaller class D airports under your control
All the airports under your control are:

- KBOS (Tower 128.8)
- KBED (Tower 118.5)
- KOWD (126.0)
- KLWM (119.25)
- KBVY (125.2)
- KHYA (Tower 119.5)
- KACK (Tower 118.3)
- KMVY (Tower 121.4)

In real life there are many flights scheduled between KHYA, KMVY, KACK, and KBOS. Due to these airports all being within your airspace, the game can get a big buggy with them, such as giving them weird arrivals, or not letting them take an arrival to destination

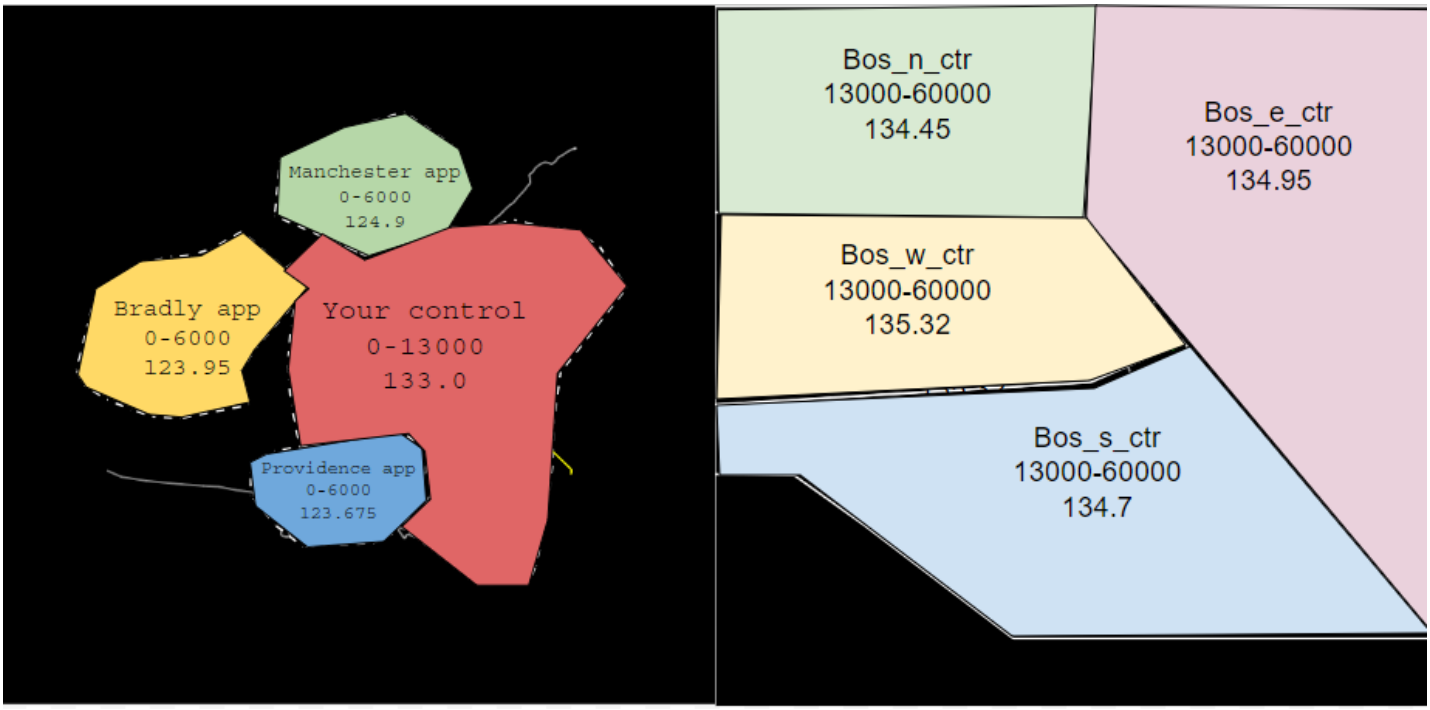
All arrivals and departures for all airports are current as of December 2022.

In Boston, runways 9, 27, 33L, 15R, 22R, 22L, and 4R are used for departures, while runways 27, 33L, 15R, 4R, 4L, 22R, 22L and occasionally 32 are used for arrivals.
Enabling runways 4L, 33R, 15L, 32, or 14 for departures will give you VFR departures. These do not follow a SID, instead needing vectors
Enabling runways 14, 9, 33R, 15L for arrivals will give you VFR arrivals. These spawn in at 5000 just outside your airspace, and require vectors to land.

At all other airports, the only SID is via radar vectors. While a few airports have STARs, most will spawn an aircraft at 2000ft already in your airspace, and require vectors.

- KBED, KBVY, KLWM, and KOWD ave STARs

Here are all approach, departure, and center frequencies relevant:



Finally, please remember this is a work in progress, please report any bugs

KNOWN ISSUES:

- Flights between cape and islands to boston tend to be buggy and if their destination airport is within BOS TRACON but is not enabled, they will refuse all handoffs, recommend sending them above 10000ft and hand them off to center, or into a class C approach area.
- Class D airports don't generate much traffic. This is realistic as there isn't much IFR traffic to these airports, but enabling only class D leads to a boring session
- PVD_APP is missing its north section. This is required to prevent ROBUC arrivals from needing a handoff to PVD