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Professor Tsekourakis

CS 492

## Assignment 2: Paging

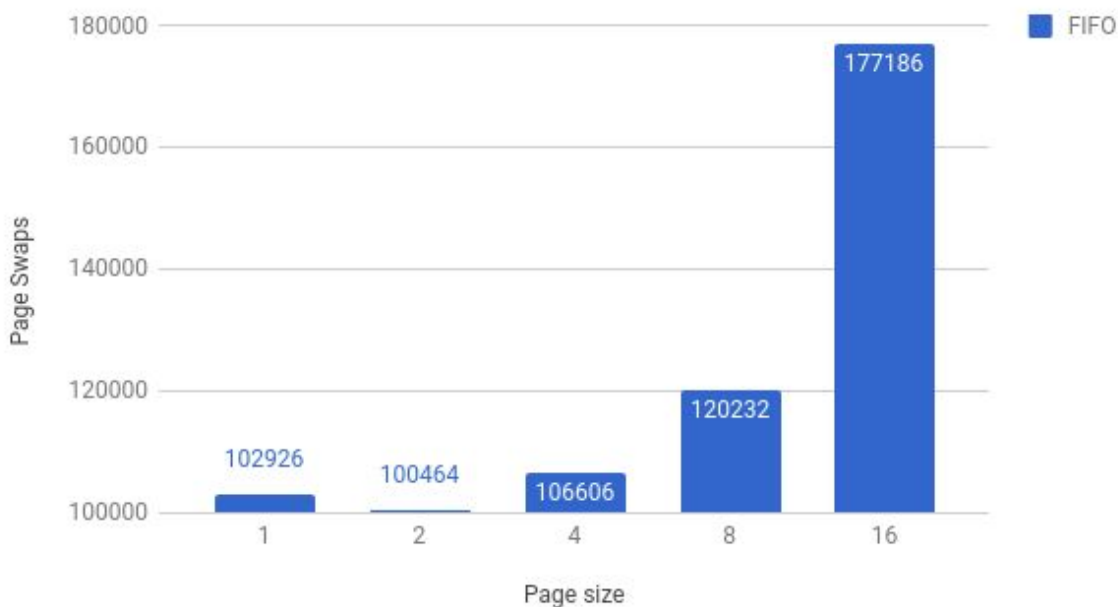
For this assignment we were tasked with simulating virtual memory management systems. Specifically we experimented with the First-in First-out (FIFO), Least Recently Used (LRU) and Clock Page Replacement algorithms. We were also tasked with implementing pre-paging or demand paging based on the inputs of the user at the command line. In the experimentation, page swaps were recorded in order to be used as a metric of each algorithm's performance. Here are the results of the experimentation in tables:

Pre paging			
Page size	FIFO	LRU	Clock
1	102926	100212	100327
2	100464	94568	94643
4	106606	93312	93719
8	120232	92567	96818
16	177186	103325	177181

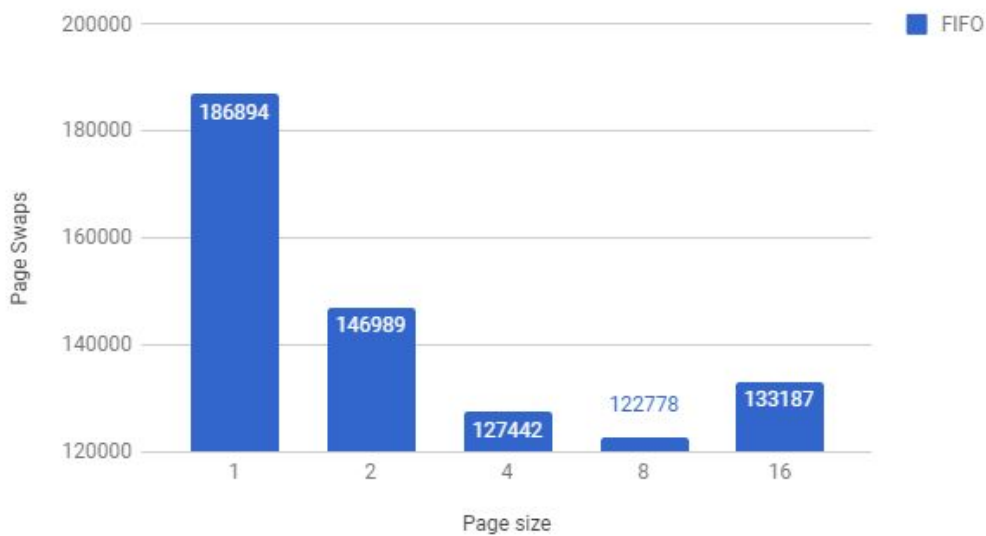
Demand paging			
Page size	FIFO	LRU	Clock
1	186894	185573	185608
2	146989	138699	138751
4	127442	115604	115850
8	122778	103603	105436
16	133187	98960	115268

These tables are a little hard to judge based on the numbers, so the graphs below help to envision the data. When page swapping is enabled, it is evident that for the most part the number of page swaps go up as the page size increases. The opposite appears to be true when demand paging is enabled, as the number of page swaps appear to decrease as the page size decreases. In terms of pre-paging, Clock seemed pretty consistent across most page sizes, LRU performed the best at page sizes 4 and 8 and FIFO performed the best at page sizes 1 2 and 4. When demand paging was turned on, all algorithms appeared to have reduced page swaps as the page size increased. The FIFO and Clock had a slight increase of page swaps as the page size increased from 8 to 16, while the LRU algorithm steadily declined in page swaps as the page size increased.

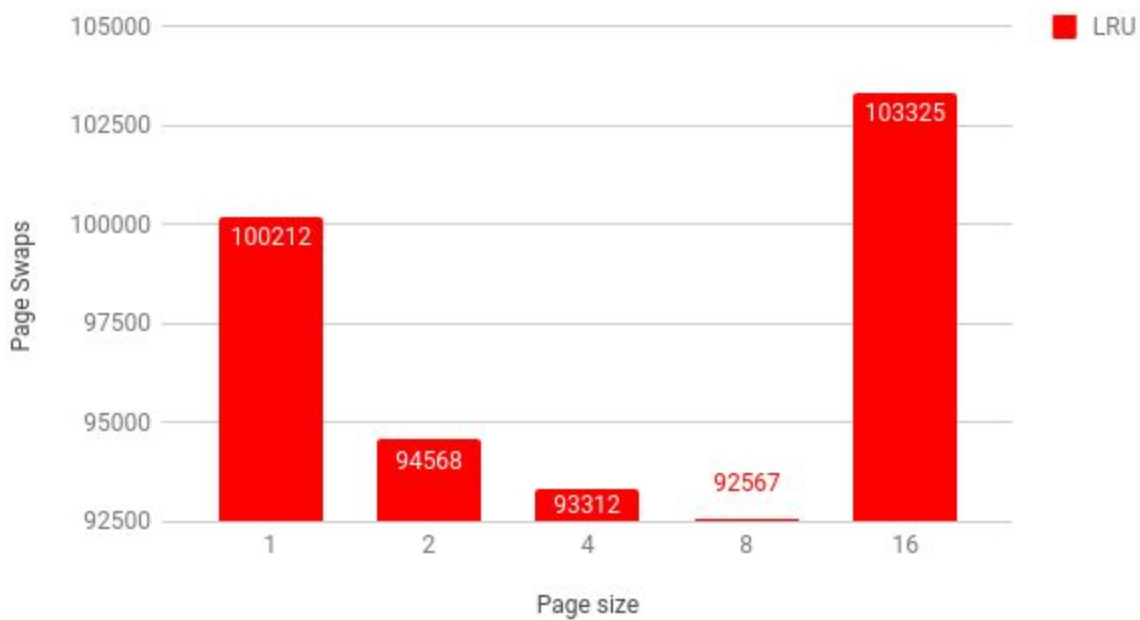
FIFO vs. Page size, pre-paging on



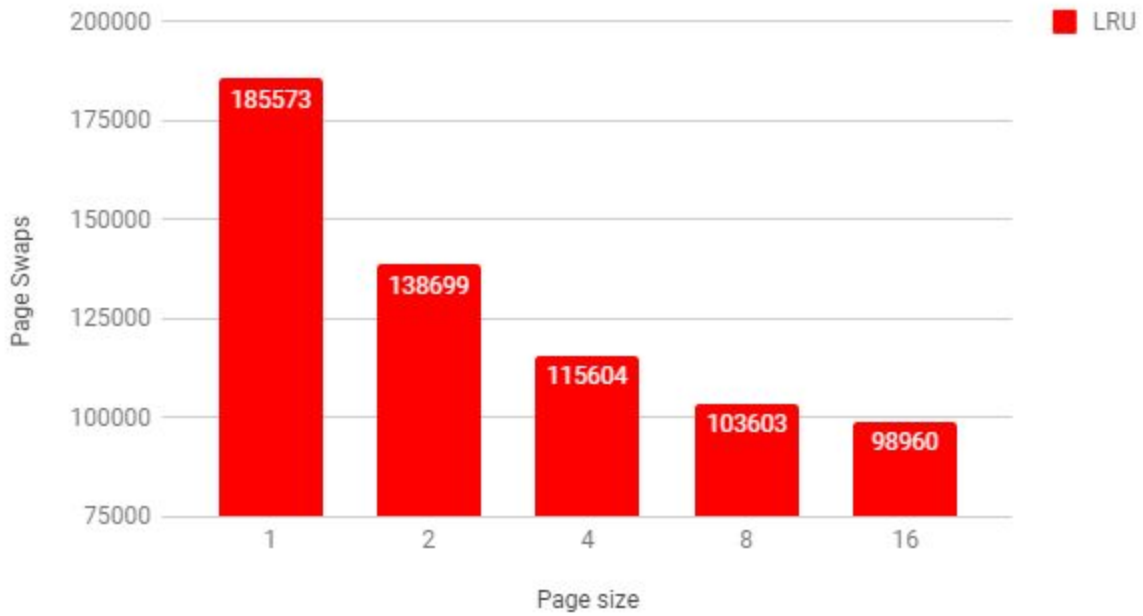
FIFO vs. Page size, demand paging on



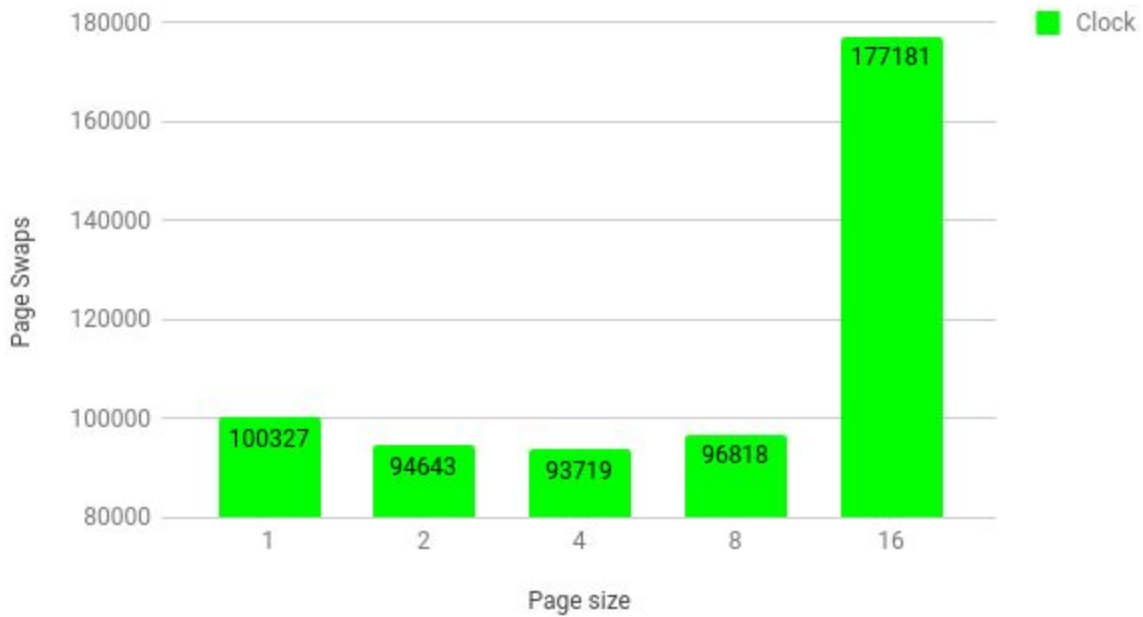
LRU vs. Page size, pre-paging on



LRU vs. Page size, demand paging on



Clock vs. Page size, pre-paging on



Clock vs. Page size, demand paging on

