

# RENA CHEN

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## EDUCATION

**UNIVERSITY OF CALIFORNIA, BERKELEY**  
JUNIOR, COGNITIVE SCIENCE & COMPUTER SCIENCE

GRADUATION: MAY 2019

### COURSEWORK

- iOS (CS198)
- Webdesign (CS198)
- Data Structures and Algorithms (CS61B)
- Structures & Interpretation of Computer Science (CS61A)
- Computer Architecture (CS61C)
- Artificial Intelligence (CS188)



## PROJECTS

### HANGMAN, SWIFT 3.0

- Developed a traditional, interactive Hangman game for iOS mobile devices
- Designed and created a customized UIButton keyboard to enable and disable letter selection

### GOGO-PLACES, HTML5, CSS3, JAVASCRIPT

- Worked in a team of five at a hackathon to create a point-of-interest scavenger hunt aimed for those who were traveling to or visiting a certain area
- We utilized Google Maps API to correspond with data points given by the Amadeus Travel API to mark the scavenger hunt locations

### BEAR MAPS, JAVA

- Utilized open source street data and search algorithms to write the back-end of a web application representing UC Berkeley's campus
- Designed an admissible and consistent heuristic to leverage A\* search, optimizing the performance for finding the shortest path



## EXPERIENCE

**UNIVERSITY OF CALIFORNIA, BERKELEY**  
STUDENT RESEARCH ASSISTANT

AUG 2016 - MAY 2017

- Provided feedback on drafts of Professor Hug's textbook for the Spring 2017 Data Structures & Algorithms (CS61B) curriculum
- Organized course captures on YouTube to make the material more available to students

**UNIVERSITY OF CALIFORNIA, BERKELEY**  
ACADEMIC INTERN

JAN 2016 - DEC 2016

- Worked with students in introductory computer science courses (CS61A & CS61B) to help them with labs, homework, and projects
- Helped students better understand computer programming in Python and Java, advanced data structures and algorithms, and recursion



## ORGANIZATIONS

**SOCIETY OF WOMEN ENGINEERS**  
WEBSITE COMMITTEE MEMBER  
EVENING WITH INDUSTRY PROGRAM DESIGNER

OCT 2016 - PRESENT

### PREVIOUS POSITIONS

- Career Options Day Head
- Professional Development Month Day Head



## SKILLS

<b>PROFICIENT LANGUAGES:</b>	<b>FAMILIAR LANGUAGES:</b>	<b>SOFTWARE:</b>	<b>SPOKEN LANGUAGES:</b>
<ul style="list-style-type: none"><li>• Python</li><li>• Java</li><li>• Swift 3.0</li><li>• HTML5 &amp; CSS3</li></ul>	<ul style="list-style-type: none"><li>• Javascript</li><li>• C</li><li>• SQL</li><li>• Scheme</li></ul>	<ul style="list-style-type: none"><li>• Adobe Illustrator</li><li>• Git</li><li>• <math>\text{\LaTeX}</math></li></ul>	<ul style="list-style-type: none"><li>• Fluent English</li><li>• Conversational Mandarin</li></ul>