

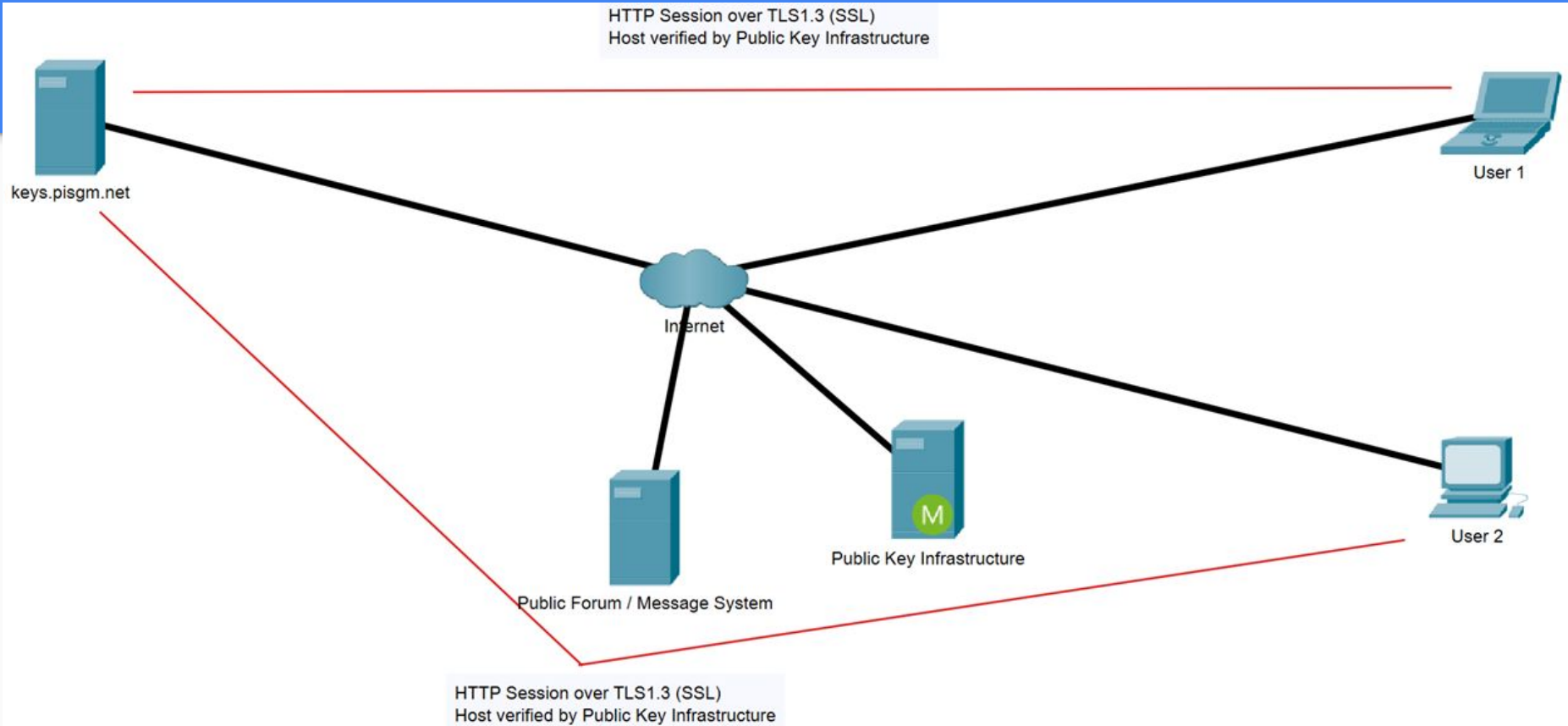
Public Images as Secure Group Messages (PISGM)

By Nathan Percival, Conor Finegan, and Charles Cook

PISGM Motivation

- There is a desire to pass secret messages using insecure systems such as Reddit, 4chan, Twitter, Facebook, or other online systems.
- These systems allow message to be shared easily but there is no system provided to allow direct, secure communication to a group via these public forums. Most of these systems do allow the posting of images.
- A group of people wishing to communicate securely and want to be able to directly read the message without the need to have access to a shared key
 - The key to decrypt any message should not be usable to decrypt any other message
 - The key will only be available to members of the group
 - Communications of the key will be secure between the server and client

System Architecture



Backend Database



Server Setup

- Purchased pism.net domain to allow the use of full public key infrastructure.
- Used existing system and tunneled port 5610 through a NAT system to server on system.
- Setup and registered server public key using Let's Encrypt - A nonprofit Certificate Authority providing TLS certificates.
- Configured an Apache Webserver on port 5610 using HTTP over TLS1.3 (HTTPS) protocols
- Configured server to execute Python code using the Common Gateway Interface capabilities of Apache Webserver for server-side code execution.

Server Functions

- Users are registered with the server including their Public Key
- Groups are created by the system administrator
- Users are associated with a group by the system administrator
- User submit request for an image key including
 - User ID, Group ID, Poster ID, Timestamp and Nonce
 - Include RSA signature of these items
- Server returns an RSA encrypted message containing an AES-256 key
 - AES-256 key is unique to the Group ID, Poster ID, Timestamp and Nonce.
 - Based on a base group AES-256 key (only on server)

Libraries & Resources

- **PIL** (Python Image Library; image encoding/decoding)
- **Crypto** (PyCryptoDome; pre-made implementations of RSA, AES, & SHA)
- **time** (accessing UNIX timestamps)
- **cgi** (Common Gateway Interface for server-side processing)
- **sqlite3** (light-weight database for backend on server)
- **random** (generation of random IDs)
- **requests** (transmission of HTTP messages)
- **base64** (type conversions for HTTP messages)

Encryption Objects: RSA (pismRSA.py)

keyObj(keySize : *int*, keyImport : *NoneType* or *dict*)

keyU : Crypto.PublicKey.RSA.RSAKey

keyR : Crypto.PublicKey.RSA.RSAKey

publicCrypt : Crypto.Cipher.PKCS1_OAEP.PKCS1OAEP_Cipher

privateCrypt : Crypto.Cipher.PKCS1_OAEP.PKCS1OAEP_Cipher

publicSign : Crypto.Signature.pkcs1_15.PKCS115_SigScheme

privateSign : Crypto.Signature.pkcs1_15.PKCS115_SigScheme

encryptU(message : *str* or *bytes*) -> *bytes*

decryptR(ciphertext : *str* or *bytes*) -> *bytes*

signR(message : *str* or *bytes*) -> *bytes*

verifyU(message : *str* or *bytes*, sig : *bytes*) -> *bytes*

exportU() -> *bytes*

exportR() -> *bytes*

publicKey(rawKeyOrFilename : *bytes* or *str*)

key : keyObj

encrypt(message : *str* or *bytes*) -> *bytes*

verify(message : *str* or *bytes*, sig : *bytes*) -> *bool*

export() -> *bytes*

privateKey(rawKeyOrFilename : *bytes* or *str*)

key : keyObj

decrypt(ciphertext : *str* or *bytes*) -> *bytes*

sign(message : *str* or *bytes*) -> *bytes*

export() -> *bytes*

Encryption Objects: AES (pismAES.py)

aesEncrypter(key : *bytes*, nonce : *bytes*,
message : *str* or *bytes*)

cipher : Crypto.Cipher._mode_eax.EaxMode
output : bytes

aesDecrypter(key : *bytes*, nonce : *bytes*,
ciphertext : *str* or *bytes*)

cipher : Crypto.Cipher._mode_eax.EaxMode
output : bytes

aesRadio(key : *bytes*, nonce : *NoneType* or *bytes*)

key : *bytes*
nonce : *bytes*

encrypt(message : *str* or *bytes*) -> *aesEncrypter.output*
decrypt(ciphertext : *str* or *bytes*) -> *aesDecrypter.output*

Imaging Functions (pimgImaging.py)

- **bestBox**(*n : int*) -> *list*
 - Finds the two closest-together factors of *n* (for the most square dimensions given area *n*)
- **bytesToGrayImage**(*b : bytes*) -> *PIL.Image.Image*
 - Wrapper for `PIL.Image.frombytes`
- **grayImageToBytes**(*i : PIL.Image.Image*) -> *bytes*
 - Wrapper for `PIL.Image.Image.getdata`
- **saveImage**(*i : PIL.Image.Image*, *filename : str*)
 - Wrapper for `PIL.Image.Image.save`

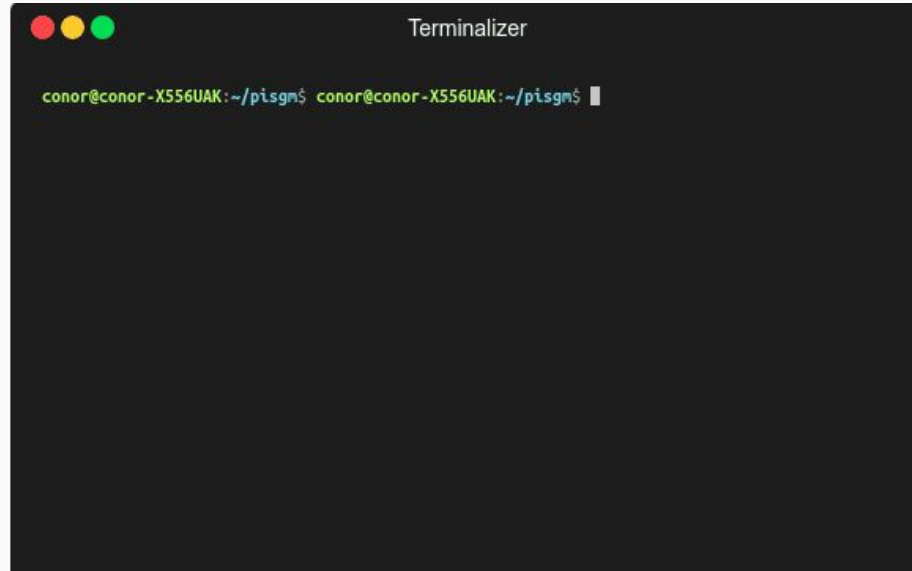
Main Functions (pisgmMain.py)

- **makeRequest**(keyR : *privateKey*, uid : *int*, gid : *int*) -> *Reply*
 - Request a new image-key (AES) for some message (not needed at this stage)
- **makeImage**(message : *str*, uid : *int*, reply : *Reply*) -> *PIL.Image.Image*
 - Use the image-key in the Reply object to encrypt the message and encode it into an image
- **decodeImage**(image : *PIL.Image.Image*,
keyR : *privateKey*, uid : *int*, gid : *int*) -> *str*
 - Extract the header data from the image (timestamp, nonce, author's UID), request the image-key, and (potentially) decrypt the ciphertext and return the original message

Interface

- Simple command-line interface for encrypting and decrypting
 - `pisgm -e <text> <file>` to encrypt
 - `pisgm -d <file>` to decrypt
- User settings (keys, user id, group id) are stored in local file
 - Right now this assumes that the user's machine is secure
 - In the future we should have some way to recover lost accounts
- Text can be provided via CLI argument or standard input
 - Helps make pisgm cooperate with other tools

Demonstration



Demonstration





Terminalizer

conor@conor-X556UAK: ~/p1sgm\$