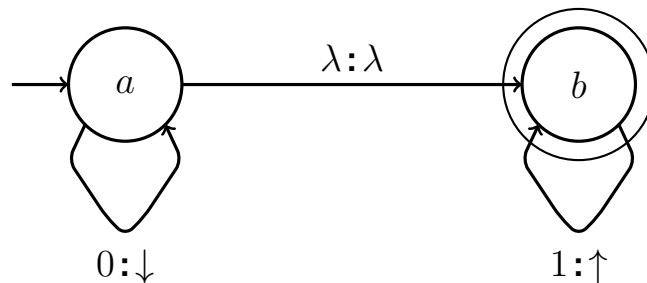


Programming Dictionary

By Charles Cook
Begun on Dec. 6th, 2018

1 Compiler Theoretical Foundations

Push Down Automata for strings of the form $0^n 1^n$



Key:

Symbol	Meaning
a, b	State Node
$0, 1$	Symbol to Print
\downarrow	Push (onto the stack)
\uparrow	Pull (off of the stack)
λ	Null operation (no print, push, or pull)

2 Programming Tools & Languages: First Ten Questions

2.1 Swap Function

2.1.1 Pseudocode for *swap*

```
void swap(a, b) {
    temp = a;
    a = b;
    b = temp;
}

void swapNoTemp(a, b) {
    a += b; // a = a + b
    b -= a; // b = b - (a + b) = -a
    b *= -1; // b = a
    a -= b; // a = a + b - a = b
}
```

2.1.2 *swaptest.c*

```
#include <stdio.h>
void swap(int *a, int *b) {
    *a += *b;
    *b -= *a;
    *b *= -1;
    *a -= *b;
}

int main() {
    int x, y, z;
    x = 10;
    y = 13;
    z = 2;

    swap(&x, &y);
    swap(&x, &z);
    swap(&y, &z);
    printf("x: %d\ny: %d\nz: %d\n", x, y, z);

    return 0;
}
```

2.1.3 *swaptest.cpp*

```
#include <iostream>
using namespace std;

void swap(int *a, int *b) {
    *a += *b;
    *b -= *a;
    *b *= -1;
    *a -= *b;
}

int main() {
    int x, y;
    x = 13;
    y = 29;

    cout << x << ", " << y << "\n";
    swap(x, y);
    cout << x << ", " << y << "\n";

    return 0;
}
```

2.2 Reverse an array with no extra space (pseudocode)

```
void reverseArray(array, int length) {
    for (int i = 0; i < length / 2; i++) {
        swap(array[i], array[length - i - 1]);
    }
}
```

2.3 Reverse a doubly linked list (pseudocode)

```
struct Node {
    int data;
    struct Node *next;
    struct Node *prev;
};

void reverseDLL(head, tail) {
    struct Node tempH = head;
    struct Node tempT = tail;

    while (tempH -> next != tempT -> prev && tempH != tempT) {
        swap(tempH -> data, tempT -> data);
    }
}
```

2.4 Reverse a doubly linked list recursively (pseudocode)

```
void reverseDLL_Recursive(head, tail) {  
    if (head -> next != tail -> prev && head != tail) {  
        swap(head -> data, tail -> data);  
        reverseDLL_Recursive(head -> next, tail -> prev);  
    }  
}
```