CARL SHEN

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SKILLS

- Languages Java, C++, C#, JavaScript, Python
- Technologies Distributed Computing: Spark, Hadoop; Data Pipelines: Storm, Kafka, Gobblin; Cloud: Azure;
 Data Stores: SQL, Redis, HDFS, Druid; Machine Learning: Weka, Spark MLlib; Web Backend: Node.js, Jersey

EXPERIENCE

LinkedIn - Gobblin Team - Systems and Infrastructure Engineering Intern Mountain View, CA | Sep - Dec 2018

- Gobblin is a stateful distributed data ingestion and ETL framework for both streaming and batch ecosystems.

Yahoo Sports - Daily Fantasy Backend Team - Software Engineering Intern Sunnyvale, CA | Jan - Apr 2018

- Owned a projected points feature that enhanced the Daily Fantasy platform's live contest user experience by building a *Storm* topology and leveraging a *Redis* data store to implement a heuristic based algorithm; Increased visits to contest details page during live contests by ~10%.
- Implemented an automated contest set up flow that replaced a daily hour-long process by adding a set of APIs within a *Jersey/Jackson* and *Datanucleus JDO* backend framework.

SAP - Big Data Tooling Team - Software Developer Intern

Waterloo, ON | May - Aug 2017

- Developed a new advanced data preview interface for the Database Explorer web app by implementing APIs within a *Node.js* backend and leveraging common in-memory operations of *SAP HANA* databases.

Communications Research Centre Canada – Software Engineering Intern

Ottawa, ON | Sep - Dec 2016

- Built a data engineering pipeline for a radio spectrum monitoring system, integrating and running Spark data analytics scripts using an automated Azure Data Factory; Reduced execution time by ~10x.
- Led the transfer of knowledge for migrating from Matlab to Spark as a data analytics framework, which involved porting existing algorithms and deploying resources in Azure, as well as running weekly Spark tutorial sessions.

EDUCATION

University of Waterloo - BSE Candidate - 3A Software Engineering

Waterloo, ON | Expected Apr 2021

- Overall GPA 3.98/4 | Cumulative Average 93.04%
- Awards First in Class/Upper Year Scholarship (\$500 | 2018), Microsoft Tuition Scholarship (\$2000 | 2017), President's Research Award (\$1500 | 2017), Madter Engineering Faculty Entrance Scholarship (\$5500 | 2015)
- Undergraduate Research Assistantships Distributed Systems Lab, Stochastic Decoding Group

PROJECTS

Spark Hockey Analytics

2018

- Using *Kafka* and *Spark* to process data from NHL APIs for machine learning related hockey analytics projects, including a Redzone-like streaming script for predicting goal probabilities of each currently live game.

Interactive Spatial Data Visualization Tool

2017

- Created an interactive data visualization tool for dynamically filtering and aggregating spatial data on a map view by leveraging a Geohash geocoding algorithm as a spatial index within a *Druid NoSQL* data store.

User Behavior Prediction Model (Cluster Computing 2017 Vol 20 Iss 2 | DOI 10.1007/s10586-017-0749-z) 2016

- Implemented components of a novel smart home user behavior prediction model using a *MapReduce* and *Hadoop* framework to parallelize the algorithms, improving execution speed by up to *5x*.

Smart Bed Monitoring System

2015

- Built a system to recognize and monitor bed and sleep related activity by implementing a decision tree generated using the *Weka machine learning* library on an experimentally gathered data set.