Player Name:		_					277	W 17		<b>R</b> 4		w- 227	2				
Character Nan Gender:	me: Age:		/es:		Hair:					4	de L	*	5-		F		J
benoer: Nationality:	Ağe:	Ly	es:		IIdii .				en entre	M Sal							
Nationanty: Service Brancl		_			Rank:		/			1					00		
DEI VIGO E	ATTR	IBI	UTE	S		NITATIVE		$\lambda$			E	<b>S</b>		1			
	T	T										2		07-4	40 40	4	
ST	R AGL CON		INT	EDU	CHR												
						SKILLS									DERIVED		UES
STRENGHT (STI					Tac Missile				Civil Eng						Weight		Kg
Aircraft Mech	hanic		<u> </u>		Warhead				Comput						Load		Kg
Archery			<u> </u>		CONSTITUTION (C	ONJ			Constru						Throwing Range		m
Archaic Artillery		Carpenter			Electron			r/Maint.			Unarmed CD		HP				
Armed Martial					Climbing						Sensor Op				Radiation		RADS
	S.Blade				Combat Enginee						Commun	iications					
	Polearm				Environtment Si				Excavat						FREE	_	S
	Clut	L			Guard/Hunting Beasts		Ц		Geology						Initiative points		
Autogun		L			Large Watercraft				History						Skill points		
Early Firearm		L			Parachute				Мар								
Grenade Laur		L	]		Riding				Marketing						ФПІСК	NOTE	5
Heavy Artiller	гу	L	<u>]                                    </u>		Scuba							Diagnosis					
Heavy Gun		L	<u> </u>		Small Watercraft							auma Aid					
Mason		L	<u> </u>		Swimming							Surgery					
Mechanic		L	]		INTELIGENCE (INT				Metallur								
Small Arms	Pisto				Farming				Meteoro								
	Rifle	e L			Forward Observ	/er			Physics						<u> </u>		
Thrown Weap		L	]		Gambling					MA (CHR)					Аммо С		ERS
Unarmed Mar		L			Ground Tactics				Act/Blu						Caliber:	Caliber:	
AGILITY (AGL)					Interview				Carousi								
Acrobatics		L			Navigation				Disguisi								
Dance		L			Painting				Instruct								
Forgery		L	]		Perception				Interro	gation					Caliber:	Caliber:	
Ground Vehic					Psycology				Languaç	ge		(x )					
	Tracked				Research				Language (x )		(x )						
	Wheeled	d L			Sculpture				Language (x								
Gunsmith		L	]		Scrouging				Language (x					Caliber:			
Hovercraft		L	]		Ship Tactics				Language (x		(x )						
Intrusion		L	]		Stalking				Leadership								
Jeweler			]		Streetwise				Persuasion								
Machinist					Survival				Sing								
Music					Tracking				OTHER SKILLS		SKILLS						
Pickpocket					Willpower				ATTR.		Skill		Ехр.	Asset	Caliber:		
Pilot .	Fixed Wing	g			EDUCATION (EDU)												
	Glider				Admin/Legal												
	Rotatory Wing	q			Anthropology												
Snow Skiing		٦	1		Biology		Ħ						Ħ				
Stealth		T	1		Chemistry		Ħ						П				
	HIT C	ΑF	PAC	ITY						WE	EAPO	N DA	ΑТА				
AV			erious<=	Critical>	Current	Weapon	ROF	Damage	Penet	tration		Magazine		R. Burst	Ranges S / M /	/L/E	Hit Mod.
Head					1												
Chest					4												
Abdomen					5,6												
Right Arm					2												
Left Arm					3		<b>†</b>										
Right Leg					7,8		<b>†</b>										
Left Leg					9,0												
	-1 Ini		-3 Ini	-5 Ini													
					VEHICL	E CARD								WEA	PONS + A	ммп	
									N	Movemer	nt		q,		apon / Ammo		Weight
Vehicle Ty	VDE				Name/Callsign		1	Trave	l movem.	- Contract	11.		-		4P 4	LUGA	1100
Tellidic Type				Numb/ Dunaign		Combat movem.											
Stabilization			Maintenance skill		1	Fuel Cap / Cons											
Armament			Load		-			bat stat	ietics								
Al Illami	ent				Load Weight		-	Config:		Dat Stat TR		1					$\vdash$
Amı					_ weight Crew		-	Lontig: Susp:		HF							<del>                                     </del>
Fuel Ty					Lrew Manteinance		-	ausp:		HS							$\vdash$
ruer ry Night Vis							-			HR							<del>                                     </del>
Night vis	sion				Radiological		_	IS		пк		J					

GENER	ACTER RATION TRIBUTES INT EDU CHR	TW!		200	
Mod Final	<=2	Lar	E LANGUAGES  Iguage Level  Level  Level  Level  Level  Level  Level  Level  Level  Level		Skill Level  2 2 2 2 2
no attribute less than I or greater than		er certain attributes.Maximum			
Term number Car  1st (17-21)  2nd (21-25)  3rd (25-29)  4th (29-33)  5th (33-37)  6th (37-41)  7th (41-45)  8th (45-49)  9th (49-53)  10th (53-57)  11th (57-61)  12th (61-65)	reer Second	ary Activity	Contacts	Promo STR AGL	CON INT ST/SD  4  3  2  1  1  1  1  1  - 1  - 1
Name	Informat		CONTACTS Name	_	Information
Ефпіьме	NT & PROPERTIE			ID & PERSON	
Equipment or prope	rty Location	Val. Weight			