AC3PO

CARLOS AGUDO

GAME PROGRAMMER

FIRST NAME: CARLOS
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CONTACT

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ABOUT ME

Game Programmer with illusion and passion to keep everyday improving about videogame development. I am currently doing a Master in videogame development for this purpose.

I would consider myself as a proactive person, with good communicative skills.

EDUCATION

Master of Game Development
Universidad Complutense Madrid
(07/2020 -)

Computer Engineering Degree
Universidad de La Rioja
(2014 - 2020)

CAREER SUMMARY

Junior Unity Game Programmer
5th Element Gaming
(03/2021 -)

Mobile video game developer (iOS, Android) with Unity and C # working at the same time on several projects.

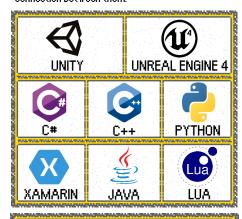**Unreal Game Programmer**
Complex-27 Games
(11/2020 -)

Game programmer in C ++ and Unreal for the Final Master's Project, working closely with more than 27 people from different departments.

Junior Mobile Developer
The Demanda Valley
(07/2019 - 08/2020)

App mobile development (iOS, Android) with Xamarin and C #. Working on CMS Development and the connection between them.

SKILLS

UNITY · UNREAL ENGINE 4

C# · C++ · PYTHON

XAMARIN · JAVA · LUA

OTHER SKILLS

GIT / GITHUB / GITLAB
PERFORCE
JENKINS
MYSQL / MONGODB

AGILE DEVELOPMENT
INTERPERSONAL SKILLS
LEADERSHIP
TEAMWORK

LANGUAGES SKILLS

Spanish native

Intermediate level - B2

OTHERS

Training Course on Xamarin (40h)

Car driving licence (Europe)