



CARLOS AGUDO

GAME PROGRAMMER

FIRST NAME: CARLOS
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CONTACT



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ABOUT ME



Game Programmer with illusion and passion to keep everyday improving about videogame development. I am currently doing a Master in videogame development for this purpose.

I would consider myself as a proactive person, with good communicative skills.

LANGUAGES



SKILLS



Spanish native



Intermediate level - B2



EDUCATION

Master of Game Development
Universidad Complutense Madrid
(09/2020 - 07/2021)



Computer Engineering Degree
Universidad de La Rioja
(2014 - 2020)



CAREER SUMMARY

Unreal C++ Programmer
Jump Into Reality
(07/2021 -)



Generalist software programmer with Unreal engine and C++. The software is real-time home design with virtual reality.

Private Programming Teacher
Cartagena99 Academy
(10/2021 -)



Unity Game Programmer
5th Element Gaming
(03/2021 - 06/2021)



Mobile video game developer (iOS, Android) with Unity and C# working at the same time on several projects.

Unreal Game Programmer
Complex-27 Games
(11/2020 - 09/2021)



Game programmer in C++ and Unreal for the Final Master's Project, working closely with more than 27 people from different departments.

Junior Mobile Developer
The Demanda Valley
(07/2019 - 08/2020)



App mobile development (iOS, Android) from scratch with Xamarin and C#. CMS Development and the connection between them.



SKILLS



UNITY



UNREAL ENGINE 4



C#



C++



PYTHON



XAMARIN



JAVA



LUA



OTHER SKILLS

GIT / GITHUB / GITLAB
PERFORCE
JENKINS
MYSQL / MONGODB

AGILE DEVELOPMENT
INTERPERSONAL SKILLS
LEADERSHIP
TEAMWORK