A5b.1 and 2

Problem: In our problem space of watching videos and/or streams, we identified two major problems, one with toxicity and one with time management. The other two tasks are more universal, being video layout and browsing.

My focus for A5a was to work on time management aid for the consumer while my group worked on the chat component of the interface.

My vision was from one of my discussions with my group where the idea of an extension came up. This would mean adding onto current platforms with our specific aid in mind and would allow for a familiarity for the consumer since it would not mean they have to use something completely different as an application.

The first problem my solution aims to solve are ones that are pertinent to myself, but also apparent in some of the interviews our group had conducted regarding time management. Often viewers will be carried away by videos and lose track of time so, before they even start, I created an option for them to create an alarm to help remind them to get back to work. The clock at the top in replacement of the YouTube logo or Twitch logo was another step in helping the consumer become more time-sensitive when watching videos and streams. As for continuous alarms, I realized that they would be rather annoying to set each and every time so, I included that functionality to my solution.

Another problem that was relatively minor was managing what a user was watching. Sometimes people have too many tabs or videos they would like to watch so, having an option to view them all in an organized fashion came to mind when designing something in terms of video layout.

One shortcoming of my prototype is the spacing of my boxes/unnecessary boxes in my time management page. Another would be regarding how effective an alarm system is because the user could simply use a different browsing software or ignore it completely if they choose to be distracted.

A5b.3

One major problem which was identified early in my TA session and in my first task/session in class was related to my tasks. Fortunately, I was able to fix the problem between sessions in class. I found that my tasks were composed of many subtasks and one of my session-mates helped me figure out how to simplify my tasks by providing a 'sub-task' on each page in order to help with any confusions.

Another issue was with the wording of some of my boxes, especially in the Time Management page. Phrases such as 'Block after video' and 'Presets' were very confusing and I needed to change it after class. There was also one specific icon which was confusing/hard to find. Overall, I had good feedback regarding the layout and how it looked. Apart from the parts mentioned above, the rest of my prototype seemed to be easy to understand.

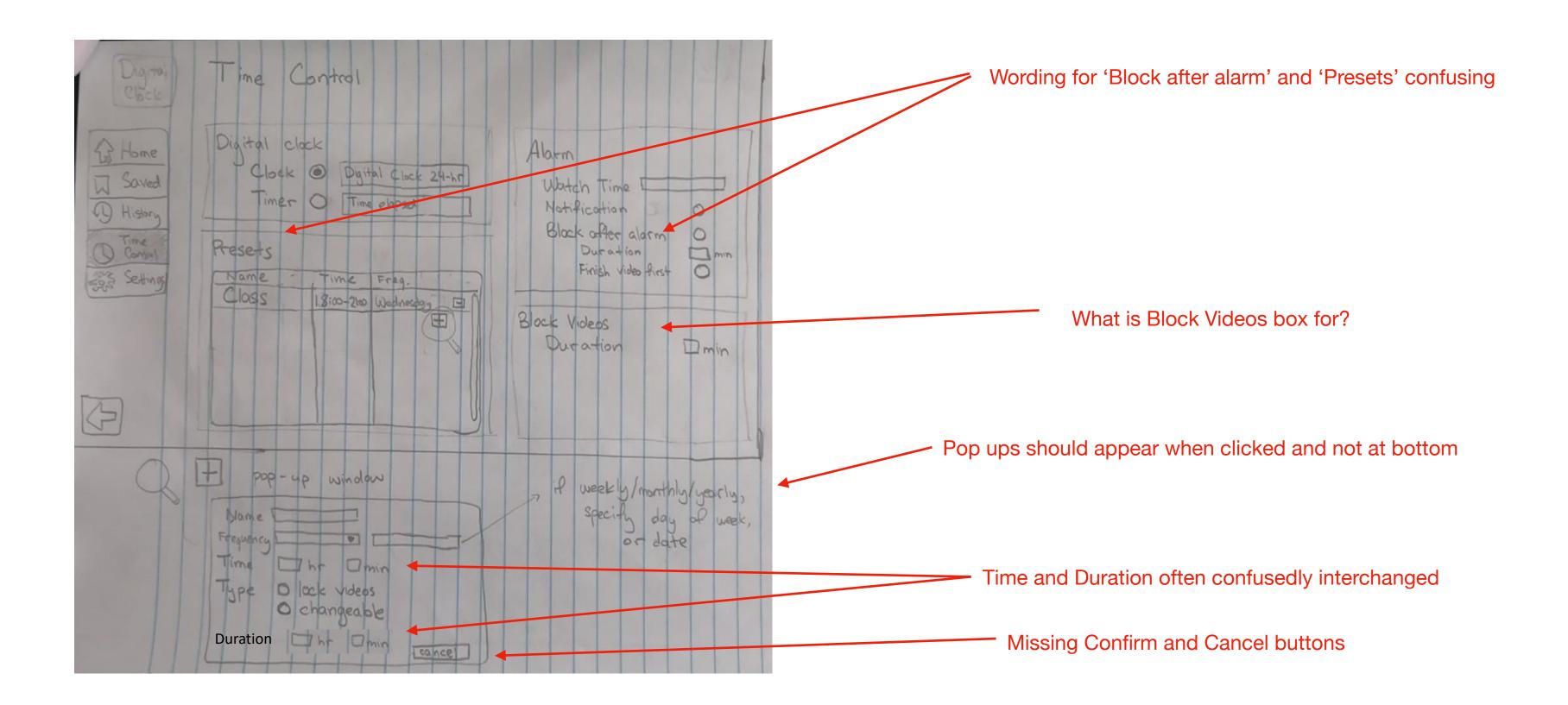
1

Observations:

Before

Task 1. You open the application and want to set a 30 minute alarm so that you can get back to work for at least 90 minutes without distractions.



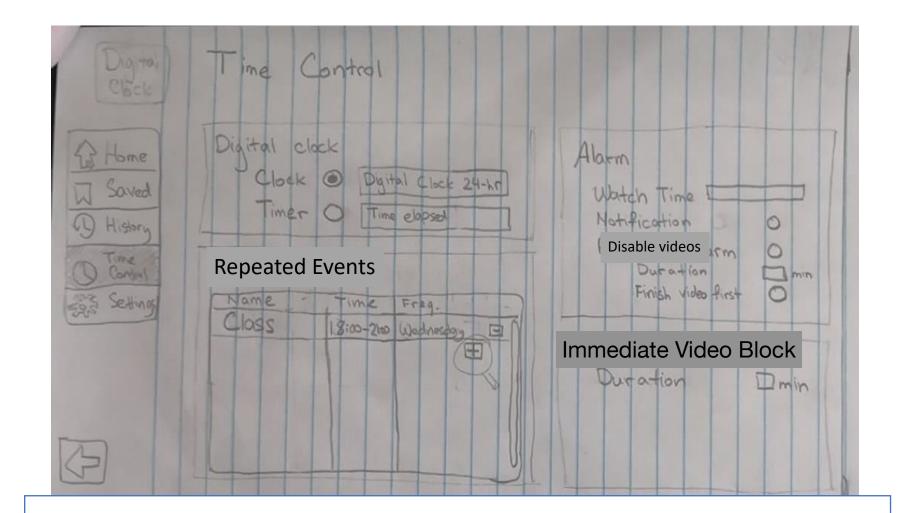


2

Updated

Task 1. You open the application and want to set a 30 minute alarm so that you can get back to work for at least 90 minutes without distractions.

Set an alarm that lasts 30 minutes and remove distractions for 90 minutes



Pop ups

Design Solutions

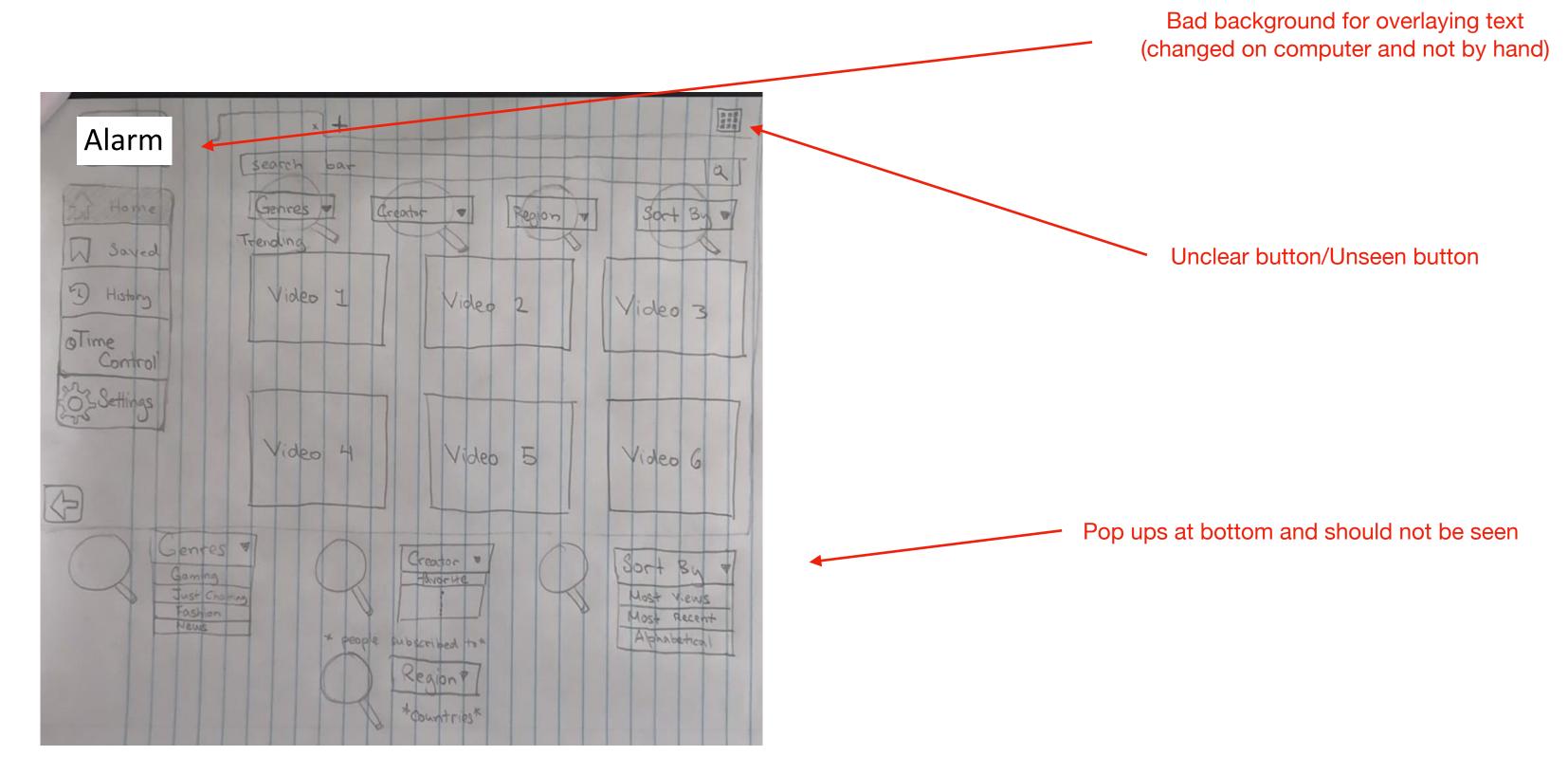
- 1. Tasks included a sub-task on each slide to help confusion
- 2. Reworded Presets to Repeated Events
- 3. Reworded Block after video to Disable videos
- 4. Time reworded to Start Time
- 5. Included a Done and Cancel button
- 6. Pop Ups box can be removed when user interacts with the corresponding button
- 7. Block Videos to Immediate Video Block
 - a. My intention was if someone wanted to block videos right away rather than waiting a certain amount of time

3

Observations:

Tasks too long/confusing

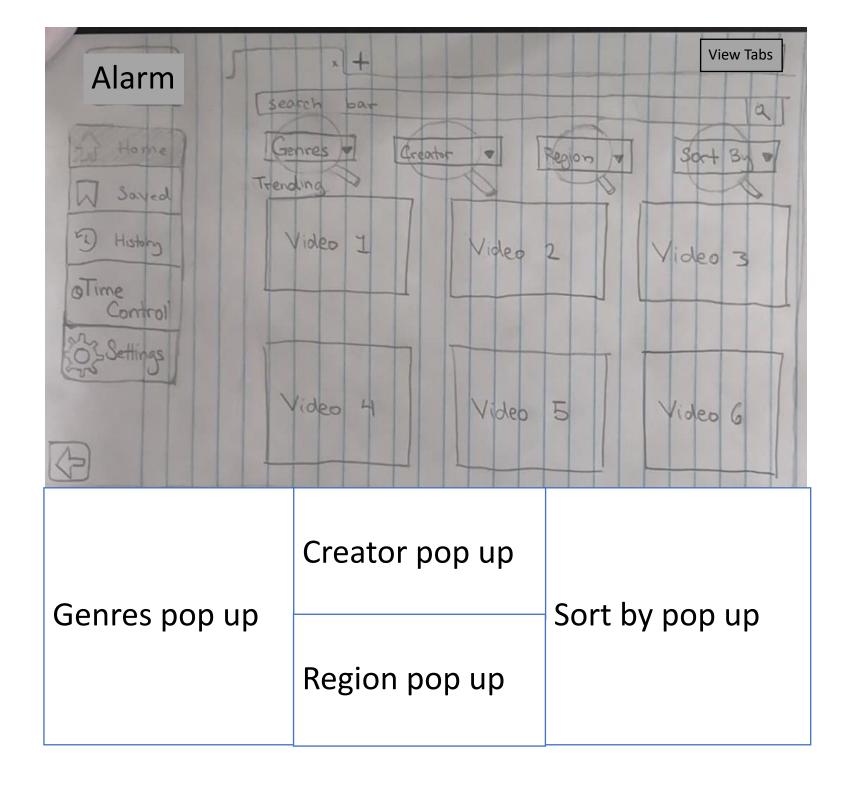
2. Now that the alarm is set, how can you find a video or stream to watch? Let's choose the newest video created by your favourite creator about video games.



Updated

2. Now that the alarm is set, how can you find a video or stream to watch? Let's choose the newest video created by your favourite creator about video games.

Now choose a video to watch



Design Solutions

- 1. Tasks included a sub-task on each slide to help confusion
- 2. Changed Background to a more subtle colour (grey) that matches with the paper
- 3. Button larger and with words rather than symbols
- 4. Pop Ups box can be removed when user interacts with the corresponding button
- 5. Block Videos to Immediate Video Block
 - a. My intention was if someone wanted to block videos right away rather than waiting a certain amount of time