Rayton Chen

rayton.chen@gmail.com • +1 (226)-350-3240 • GitHub • Website

Education

University of Waterloo (Bachelor of Computer Science)

Sept 2023 - Present

René Descartes National Scholarship (\$20k)
Cumulative Average: 91.0%

Skills & Technologies

Languages: Java, C/C++, Python, JavaScript, C#, TypeScript, HTML, CSS, Bash

· Frameworks & Tools: Git, Docker, AWS, Spring, ASP.NET Core, Angular, Azure, SQLite, Node.js

Experience

Amazon *May 2024 – Aug 2024*

Software Development Engineering Intern

Vancouver, BC

- · Remodeling an AWS AppConfig profile schema and migrating a service managing 7000+ fulfillment centers
- · Designing and developing a configuration management app with **JSP** and **Spring MVC** to save 160+ hours annually
- · Implementing a scheduling system for planned configuration changes using AWS EventBridge and DynamoDB

MasseyHacks Sept 2022 – June 2023

Co-director (23) • Tech Member (22)

Windsor, ON

- · Coordinated event details with administration to prepare for 200+ attendees (80% increase)
- · Lead the Finance team to secure \$12,000 in funding, exceeding the previous year's total by 25%
- · Directed communication and negotiation to purchase 600+ food servings and \$3000 of merchandise
- · Lead the Technology team to develop a modern and responsive event website and verification system

Vincent Massey Computer Science Club

Sept 2021 - June 2023

Contest Organizer (22, 23) • Senior Stream Teacher (22)

Windsor, ON

- · Taught algorithms and data structures and their applications to 20+ senior members for 20+ total hours
- · Organized 7 programming contests using Python and C++ with 30+ challenges to train and assess 40+ members

CodeReachOct 2022 – June 2023Co-directorWindsor, ON

- · Directed logistics for a 5-month program that teaches web development to 60 students
- · Designed the program curriculum and course projects (HTML, CSS, JavaScript) with the instructors
- · Collaborated with Tech team to develop promotional platforms and set up communication systems

Projects

Q&A Platform 🔗

- · A general-purpose Q&A platform with features such as search, custom filter tags, and LaTeX rendering
- · Built with Angular for front-end, ASP.NET Core Web APIs for back-end, SQLite for storage

UNO 🔗

- · Online multiplayer clone of a popular turn-based card game, supports unlimited players and game rooms
- · Built with Node.js for back-end, Socket.io for real-time communication, HTML/CSS/JS and SWAL2 for front-end