

Caleb Jares

OBJECTIVE

I hope to obtain a full-time internship for the summer of 2013 where I am able to utilize my programming, problem-solving, and creative skills. I welcome an environment where I am challenged every day and look forward to learning new technologies, making lasting connections, and having fun.

WORK EXPERIENCE

AUGUST 2012 – PRESENT

Locabal – Lincoln, NE

Web Developer

Led the back-end architecture design for Locabal. Used many technologies including C# 5.0, ASP.NET MVC 4, and Entity Framework 5.

MAY 2012 – AUGUST 2012

Intel – Hillsboro, OR

System Engineer

Used PowerShell and various command-line tools to automate installations and updates of server instances. Reverse-engineered third-party installers that didn't offer automated installers.

MARCH 2012 – MAY 2012

Green Bein' – Lincoln, NE

Game Design and Developer

Used Actionscript 3 to develop games, specifically a 2D platformer with social networking capabilities. Contributed and helped refine ideas and major gameplay features.

NOVEMBER 2011 – MAY 2012

UNL - Avery Hall – Lincoln, NE

Student Resource Center Assistant

Assisted and taught students in need of homework help for CSCE 101, 102, 155, 156, 230, 235, and 310. Languages included Java, C++, C, and Matlab. Maintained the two CSCE labs and managed student CSCE accounts.

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EDUCATION

2011 – 2015 **University of Nebraska-Lincoln**

B.S. IN COMPUTER SCIENCE
AND MATHEMATICS
Lincoln, NE

2007 – 2011 **Windsor High School**
HIGH SCHOOL DIPLOMA
Windsor, CO

INTERESTS

Game Development and Design

I am interested in a career in Game Development, and thus would love an internship at a game company. I would like to work with engine development, game design, or internal tools development.

Front-End Web Development

Working at Locabal has given me insight into how a web server functions, but I haven't gotten to work on front-end markup, design, and code. I would like the opportunity to strengthen my HTML, CSS, and Javascript skills by spending an internship working with an experienced and knowledgeable team.

SOFTWARE SKILLS

SOURCE CONTROL	Git, Subversion, TFS
MARKUP	XAML, XML, HTML, \LaTeX , Markdown, YAML
LANGUAGES	C#, PowerShell, Java, C++
FRAMEWORKS	Microsoft XNA, .NET 5.0, Entity Framework 5
METHODOLOGIES	MVVM, MVC, Dependency Injection, IoC