Luc Caccioppoli

HW Assignment #1

In terms of my computer knowledge so far, I would say that I'm at a pretty intermediate level. As for the hardware side, I’ve built two Pc’s in the past couple of years so I know my way around a computer in that scope. I’ve dabbled with a handful of different languages through personal projects and college classes too. Those being Java (my most knowledgeable), C and C++, HTML, MySQL, and PHP. Also, after taking Assembly Lang. And Comp. Architecture last semester, I can say that I'm proficient in the workings of the more lower/primitive languages of the computer and the inner workings with that. I’ve also taken some Udemy courses on how to use the Unreal Engine mainly for game development. In addition to and finally, I’ve started on a personal project of creating a game strictly in Java which has actually come a long way. Through that I have learned to better understand object oriented programming and also train my mind to create better and more efficient algorithms.

What I want to get out of this class is to better understand web development, the back end specifically in which I know is a very important skill to have. I want to be confident in my database side of programming, so basically get better at MySQL. What I plan on using from what I learn from this class is to use this knowledge to help me land a job at some point. I don’t personally have any concrete personal projects I want to use this for but I'm sure a couple of weeks of this class will give me some inspiration. Basically, to put it plainly, I want the knowledge. I don’t know what I really want to do with it, but I want it for future unexplored endeavors.

This a picture of me:

