SAM THOMAS

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EXPERIENCE

Software Development Engineer

Microsoft

Aug 2021 - Sept 2023

Sept 2023 - Present

Bellevue WA

% SDE 1 - L59 & L60

% SDE 2 - L61

- Working primarily with Java, C#, Scala, Kafka, and Spark. Currently owning core log streaming aggregation platform that facilitates critical features like monitoring, analytics, experimentation, and auto-suggest within Bing. Additionally, designed and implemented the new core real-time logging capturing and analysis tool used in production systems for Bing Chat (GPT) currently being used company wide.
- Redesigned and optimized Spark Jobs reducing 820,00\$/year worth of CPU cores and memory. Additionally, through average size of message in Kafka reduction saved the company an additional 715,00\$ a year.
- Reduced the number of false alerts for Bing's experimentation platform by 10%
- Reduced our pipeline's startup time on restart from an average of 5 minutes to 2 minutes.

Software Development Engineer - Intern

Amazon

♀ Seattle WA

- **Jun 2020 Aug 2020**
- Globalized CODA an internal transportation demand forecasting system by implementing support for Europe.
- Developed integration and unit tests for the existing and newly developed code-base for CODA primarily using JUnit and Mockito.
- Worked primarily with Java and Python and utilized multiple AWS tools such as Lambda, S3, DynamoDB, S3, etc.

Admin Services - Software Engineer - Intern **State Farm 9** Bloomington IL

May 2019 - Aug 2019

- Developed the tool to initiate promotion requests to be used by the Administrative Services Department of State Farm.
- Worked on an internal web logging tool as a side project.
- Worked with the .NET MVC framework for C# and SQL.

Research Assistant

University of Texas at Arlington Arlington TX

Mar 2021 - May 2021

- Developing natural disaster simulations for VR using Unity with OpenXR.
- Simulation played by elderly volunteers from whom we collect locomotion and eve-tracking data.
- Data used to analyze how best to guide the elderly population to safety during natural disasters.

EDUCATION / COURSES

Bachelors of Science in Computer Science The University of Texas at Arlington

May 2017 - May 2021

GPA - 3.636

PROJECTS

Lend An Eye

- Developed an application that leverages Google Cloud Platform (GCP) which helps the visually impaired by translating and reading foreign books in languages that they know.
- Utilized GCP to implement image to text, language translation, text to speech, and speech to text functionality to the application.
- Utilized React Native and Expo to develop a minimal user interface designed for visually impaired users.
- This application was handed over to a nonprofit organization for the visually impaired who currently utilize it for their students.

Ecommerce Flutter Template

- A quick cross platform Ecommerce template made using Flutter which allows users to order products to be delivered from a store.
- Integrated Google and Facebook sign in for user registration.
- Used Stripe to implement a payment system.
- Used Cloud Firestore and Real Time Database from Firebase to implement the back-end to store the data.
- Leveraged the Google Maps API to implement an address search feature for registration.

AWARDS

- HackUTD Hackathon 2019 Team leader of the winning team of the Citi Bank Financial Challenge
- HackSMU Hackathon 2019 Team leader of the winning team of the Best AR/VR Project as well as the Best API Project
- HackUTA Hackathon 2018 Team leader of the winning team of the Best First Time Project
- Dubai Coding Challenge 2015 Won second place at a programming competition for high school students from all over Dubai hosted by Heriot-Watt university.

SKILLS

Python, C#, Java, Unity, SQL, AWS, GCP, **Azure**



Javascript, ASP.NET MVC, React, Flutter, Spark, Kafka





