

CALEB PENDERGRAFT

FULL STACK DEVELOPER



cackmed@gmail.com



503-201-1980



/in/calebpendergraft



/cackmed

BACKGROUND

I am a Full-Stack JavaScript Developer with a knack for back-end development, a strong background in adaptive learning, and persistent problem solving from experience working as a entrepreneur in the ecommerce field. I'm looking forward to growing my skills in a dynamic and collaborative environment.

TECH KNOWLEDGE

Languages

JavaScript

HTML

CSS

Front-End

React

Redux

React Native

Tools

Git

Heroku

Slack

Compass

Postman

VScode

TravisCI

Expo

Back-End

Node.js

Express

Mongoose

Postgres

Testing Suites

Jest

Qunit

RECENT PROFESSIONAL EXPERIENCE

LIFETIME OPTIMIZATION | SOFTWARE ENGINEER

March 2020 - September 2020

- Designed and developed, a Full Stack React Native app using the Expo CLI.
- Assembled supporting NOSQL database using MongoDB and Node.js
- Built out componentized system architecture that allows for flexible UI, based the supplied data.
- Initial demo secured \$200,00 in development funding to continue adding features over the next year.

SOUL ORGANICS | VICE-PRESIDENT

2017-2019

- Built, managed, and maintained company's technical infrastructure. eg. Website, Email Services, Customer Data Collection.

PROJECTS

NMCONNECT

FULL STACK DEVELOPMENT | App Store | Google Play Store

React - React Native Expo - Node.js - MongoDB - Mongoose - Express - Jest

- Full stack mobile app built for State of New Mexico that provides easy-access buttons to contact the New Mexico Crisis and Access Line (NMCAL) and state resources.
- The app is supported by a mongoose database, and front end website, to allow an administrative user to edit and curate resources, as well as schedule push notifications.

PET PALS

FULL STACK DEVELOPMENT | Git Hub | Deployed Site

JavaScript, Node, Express, MongoDB, Socket.io, React,

- Full stack social app for busy dog owners who need assistance taking care of their furry friend's needs.
- This project was developed over the course of a week-long team sprint, during which I contributed the CRUD routes, user auth, and helped mob out many of the other features.

COLUMNS AND ROGUES

FULL STACK DEVELOPMENT | Git Hub | Deployed Site

HTML, JavaScript, Node, Express, Postgres, CSS

- Full stack persistent roguelike dungeon explorer made over the course of a four day team sprint. Explore an ever-growing labyrinth for gold, items and glory.
- I contributed the user routes and auth, and front-end model displays.

EDUCATIONAL BACKGROUND

ALCHEMY CODE LABS - PORTLAND, OR

FULL-STACK SOFTWAREDEVELOPMENT 2020

WAYFINDING ACADEMY - PORTLAND, OR

ASSOCIATE OF ARTS 2020