# Colton Acosta

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## **SUMMARY**

Junior aerospace engineering student with leadership and collaborative project experience including instrumentation data acquisition, computer-aided design and modeling, hardware-software interfacing, and programming. Open to relocation.

### **EDUCATION**

**B.S.E, Aerospace Engineering;** Autonomous Vehicle Systems Arizona State University, Tempe, AZ

Graduating May 2022

4.00 GPA

## TECHNICAL SKILLS

Presentation and Organization: Microsoft Office, LATEX

Design and Modeling: MATLAB/Simulink, SOLIDWORKS, LabVIEW

**Programming:** Python, C/C++, Linux (git, vim, gcc)

#### **EXPERIENCE**

## Liquid Propulsion Avionics Lead, Sun Devil Rocketry

August 2019-Present

- Leading the design and development of an integrated avionics system for a liquid rocket engine with over 20 hardware components including transducers, valves, thermocouples, controllers, and data acquisition circuits
- Interfacing temperature, pressure, thrust, and flow measurements with a Python graphical user interface
- Built an instrumentation amplifier circuit using operational amplifiers to boost transducer outputs to measurable ranges resulting in hardware savings upwards of \$200
- Programming Arduino controllers for prototype testing of data acquisition and flow control embedded systems
- Conducting trade studies on electronic actuators and orifice flow meters to develop main propulsion system specifications
  using MATLAB for multivariate trade-off analyses and physical modeling
- Documented project progress in published AIAA Propulsion and Energy conference paper
- Wrote a development plan for the 2020-2021 academic year consisting of 42 deliverables to document project milestones, cultivate a results-oriented work environment, and delegate workloads among new talent

# PROJECTS

## Flow Control Valve Actuator Control System

 $Fall\ 2020$ 

- Designed and built a closed loop control system for valve actuation in flow throttling applications
- Examined the relationship between pulse width modulation duty cycle and steady state shaft speed to derive a controller output signal with a linear transfer function from controller output to shaft position
- Characterized the plant transfer function with a series of step response experiments
- Designed and simulated a saturated PI controller with integrator clamping using Simulink with performance specifications of zero steady state error of step inputs and complete rejection of step disturbances.
- Built the actuator control system using a brushed DC motor, coupling shaft, Arduino controller, and quadrature rotary encoder for feedback.

# 5280 Team Member, Sun Devil Rocketry

Fall 2018-Spring 2019

- Collaborated with a group of 12 students to launch an amateur rocket to an altitude of 5280 feet
- Determined build specifications, apogee altitude, and static margin with OpenRocket software
- Constructed rocket with phenolic tubing wrapped with epoxied fiberglass fabric and laser-cut fins
- Adjusted final build to pragmatically mitigate static margin calculation error, allowing rocket to be launched on time
- Used a microcontroller breakout board with internal altimeter for parachute deployment

### Orbital Mechanics Trans-lunar Injection Simulation

Spring 2019

- Simulated a free-return, trans-lunar injection orbital trajectory in MATLAB with an animated solution
- Calculated the trajectory by solving the two-body problem using a numerical differential equation solver built from scratch with Apollo 11 low earth orbit initial conditions