## Object Oriented Programming with Fortran

#### An Overview

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## Agenda

#### Object Oriented Programming with Fortran

- Object Oriented Programming
  - Background
- OOP Features in Fortran 2003
  - Data Abstraction
  - Encapsulation
  - Inheritance
  - Polymorphism
- Examples





## Programming paradigms

#### Procedural

- C, Fortran90
  - Focus on writing good functions and procedures
  - Computation changes the program state

#### Functional

- Lisp, Haskell
  - Emphasizes use of state-less functions

#### Object Oriented

- Smalltalk, Java
  - Programs manipulate objects
  - Objects have an internal state

#### Multi-paradigm

■ C++, Python, Fortran2003





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- Modifications are difficult/expensive.
- Developers need to be expert in all parts of the application.
- Limited modularity.





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- Multiple implementations of the same functionality.
- Need to support several data structures that are nearly identical but vary in some systematic ways.
- Difficult to maintain consistency as such structures are extended.



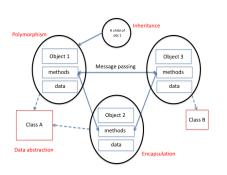
encapsulation inheritance

polymorphism templates



## What is OOP?

OOP is a paradigm in which a program's state and behavior are bundled into **objects**.



- A class is a data type
  - Attributes
  - Behaviors
- An Object is an instance of a class.
  - Behavior of objects is expressed in terms of methods which are the class procedures. Methods have privileged access to object state.
  - Method invocation may look different than regular procedure calls.

Within a program, objects interact with each other by sending messages (i.e. invoking methods)

#### Caveats

- OOP is a major paradigm shift which generally takes years to fully absorb.
- We hope to motivate the rationale for using OO Fortran in some circumstances.

How do we write Fortran programs using the OO paradigm? What OOP support does Fortran provide?





# A simple example.



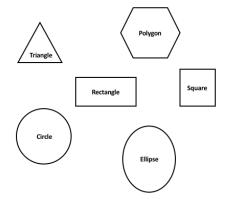


## Geometrical Shapes

Consider various geometric shapes.

You want to write a program to, among other things, compute the area and perimeter of each shape.

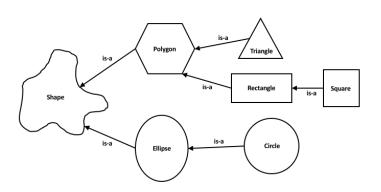
How do we go about it?







## Abstraction and Inheritance







# Encapsulation (1)

**Encapsulation** is the ability to isolate and hide implementation details within a software subsystem.<sup>1</sup>

- Encapsulation allows the creation of an object
- It is the mechanism can shield from outside interference or misuse.
  - Within an object, some of the code and/or data may be private to the object and inaccessible to anything outside the object. In Fortran we use the keyword abstract.





## Encapsulation (2)

The Fortran concepts for encapsulation are *derived types* and *type* bound procedures<sup>2</sup>

```
module my_mod
implicit none
private ! hide everything by default

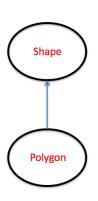
public my_type ! expose my_type
type my_type ! a derived type
private ! hide data details
real :: value
contains
procedure :: compute ! a public type-bound procedure
end type my_type
end my_mod
```





## Data Abstraction

Abstraction can be thought of as a natural extension of encapsulation.



- Abstraction refers to the act of representing essential features without including the background details or explanations.
- Classes use concept of abstraction and are abstract data types
- E.g. polygon is an abstraction of shape.
   Shape is a generalization of polygon.
- Fortran 2003 supports data abstraction (keyword: abstract)

Implementation changes, e.g. a software update, rarely affect the abstraction you use.



#### Inheritance

**Inheritance** is a way to form new classes using classes that have already been defined.

- Original class is referred to as the base class (or parent class)
- New class is referred to as the child class or subclass
- Intent is to reuse significant portions of base class.
- Inheritance relations always form hierarchical trees.
- Fortran 2003 introduces inheritance (keyword: extends)
- Child class should be usable in any context where the base class is usable.
  - Useful notion: "is-a" relationship categorization:
    - frog is-a kind of amphibian
    - sparse-matrix is-a kind of matrix
    - polygon is-a kind of shape





## Polymorphism

**Polymorphism** is the capability of treating objects of a subclass as though they were members of the parent class.

- A polymorphic variable is one whose actual type is not known at compile time.
  - Run-time environment calls the appropriate methods on depending on actual type (or dynamic type)
  - Implemented with dynamic binding (usually function pointers)
- Polymorphism and inheritance are distinct aspects but are typically applied together for maximum impact.
- E.g. polymorphic variable *my\_shape* of *class shape* will compute the compute area/perimeter according to type set at run time.



## **Templates**

#### AKA Parametric Polymorphism.

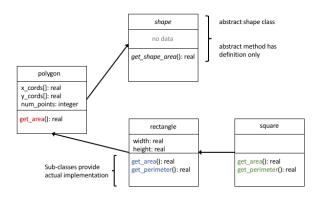
- Some languages support the ability to declare multiple similar classes simultaneously.
  - Routines using the type then specify which case to use.
- Fortran 2003 introduces a limited form<sup>3</sup>.
  - Derived types can be parameterized for kinds and sizes.
  - Cannot parameterize integers and reals simultaneously.





## Design

## UML diagram







# Complex examples.





## OOP and Model Infrastructure

The clearest case for OOP in scientific models is in the "infrastructure" which manages the various model abstractions.

- Infrastructure includes
  - I/O
  - Computational grid
  - Loop constructs
  - Domain decomposition
  - Calendars/clocks
- Common infrastructure issues among various Earth system models led to the creation of the ESMF<sup>4</sup>. While not truly OO, ESMF is strongly encapsulated and has an object based look-and-feel.





## Other examples with significant use of Fortran 2003

- NASA GISS modelE tracer infrastructure
  - Supports **multiple** tracer/chemistry groups
  - Needs to support multiple integration schemes
- The parallel Fortran logging framework for HPC applications
  - Supports multiple logging levels and multiple output streams
- pFUnit: A parallel Fortran unit testing framework for HPC applications





## Conclusion

- F2003 includes a solid support of object orientation.
- Provides opportunities to adopt newer technologies and modernize current earth science models.
- There is already a F2008 standard, but enhancements are "minor" (submodules, co-arrays).

#### References:

- John Reid, "The new features of Fortran 2003, ACM SIGPLAN Fortran Forum 96", 10 (2007)
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- http://www.pgroup.com/doc/pgifortref.pdf



