How to start with buddybots editor

What you need:

Electron 1.6.3

Helpful link for setup:

<https://electron.atom.io/docs/tutorial/quick-start/>

Clone repo from here:

<https://github.com/cacticouncil/buddybots/tree/BuddyBotsEditor>

All files will be in BuddyBotsEditor-PCstandalone folder

What each file work for

**Most matters files:**

BBtest3.coffee

-custom create all droplet for buddybot editor

-functions for button in the app

index.html

-decide how the app looks like

-JS for user save their bot

main.js

-main process for the electron app

package.json

-define file for electron app

**In css folder:**

droplet.css

-Work for the format of the main html file

**In lib folder:**

coffee-script.js

-Compile coffee-script to JavaScript

console-save.js

-Save content inside droplet-edit

jquery.min.js

-Jquery file

**In menu folder:**

close.js

-Close function for guide

guide.html

-A guide window for user to start using this editor

-If the Buddybot API changes, this html should be update to the latest one

guide.js

-Create the guide window for the app

mainmenu.js

-Custom create the menu bar for main window

submenu.js

-Custom create the menu bar for guide window (not use now)

**In src folder:**

droplet-full.js

-include droplet package information

FileSaver.js

-work for save user’s content

jszip.js

-Package user’s information files to a ready to run bot

worker.js

-a assist file for using droplet package

**In vendor folder:**

-assist files and functions for droplet package